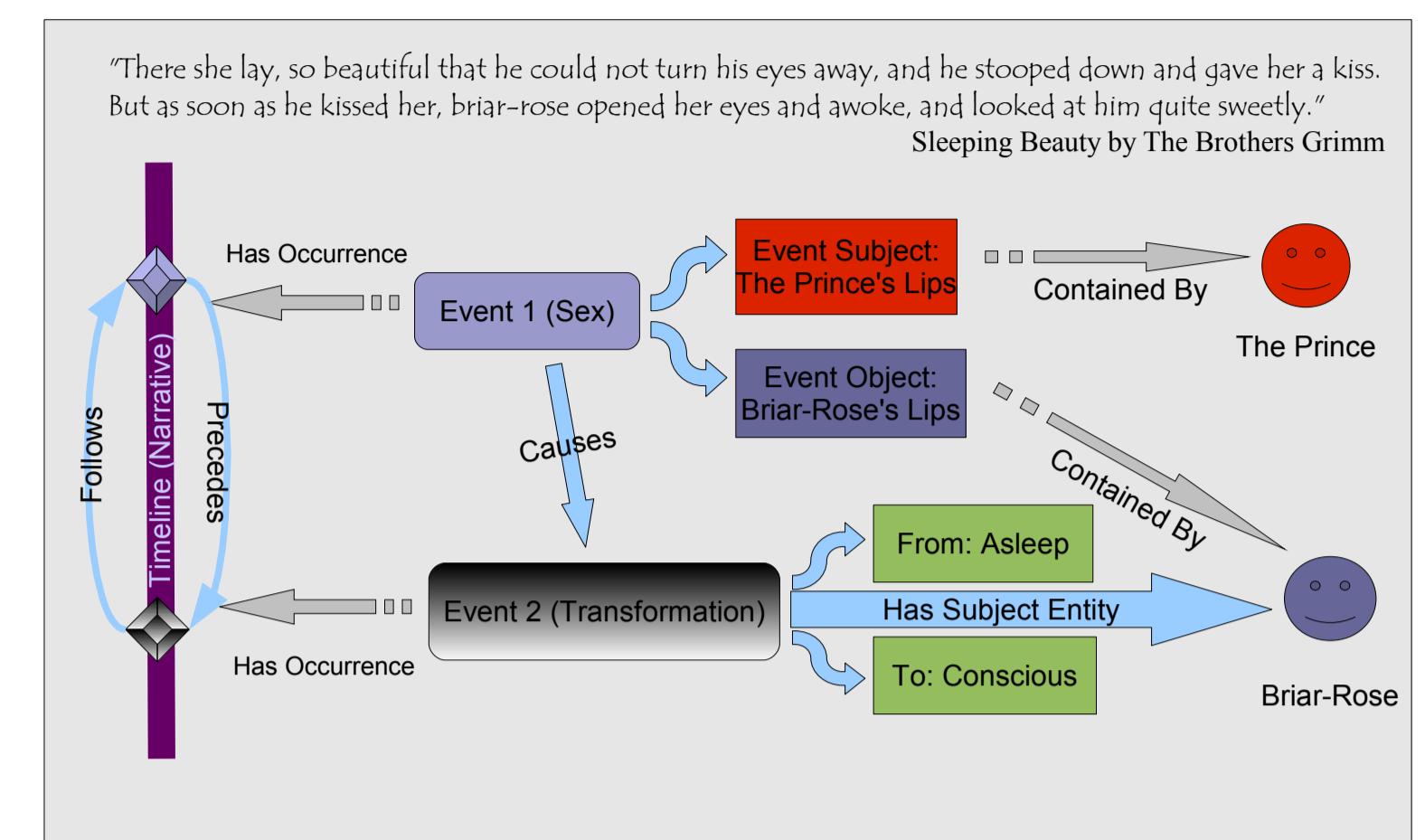
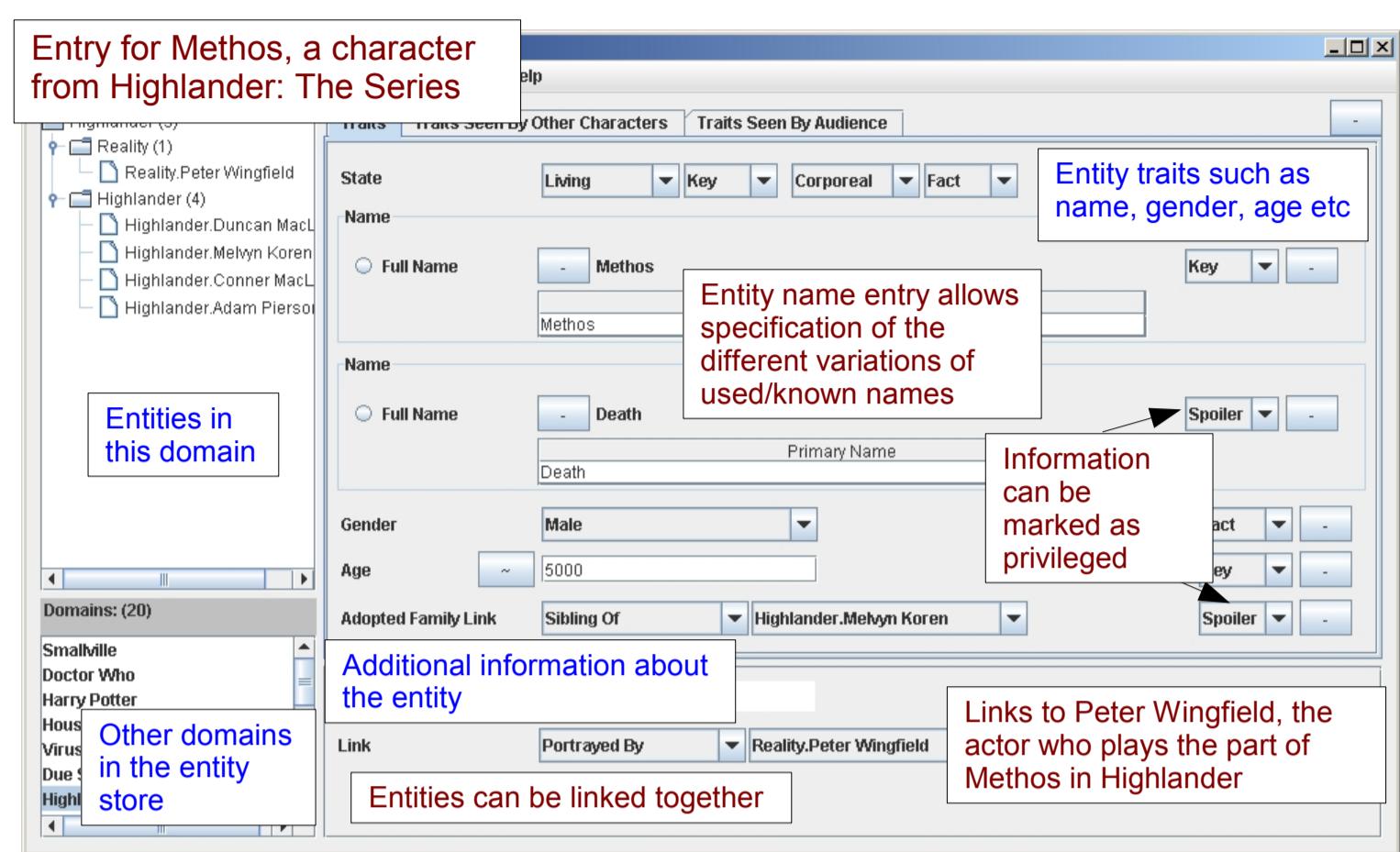


Semantic Webs of Hypermedia Threads

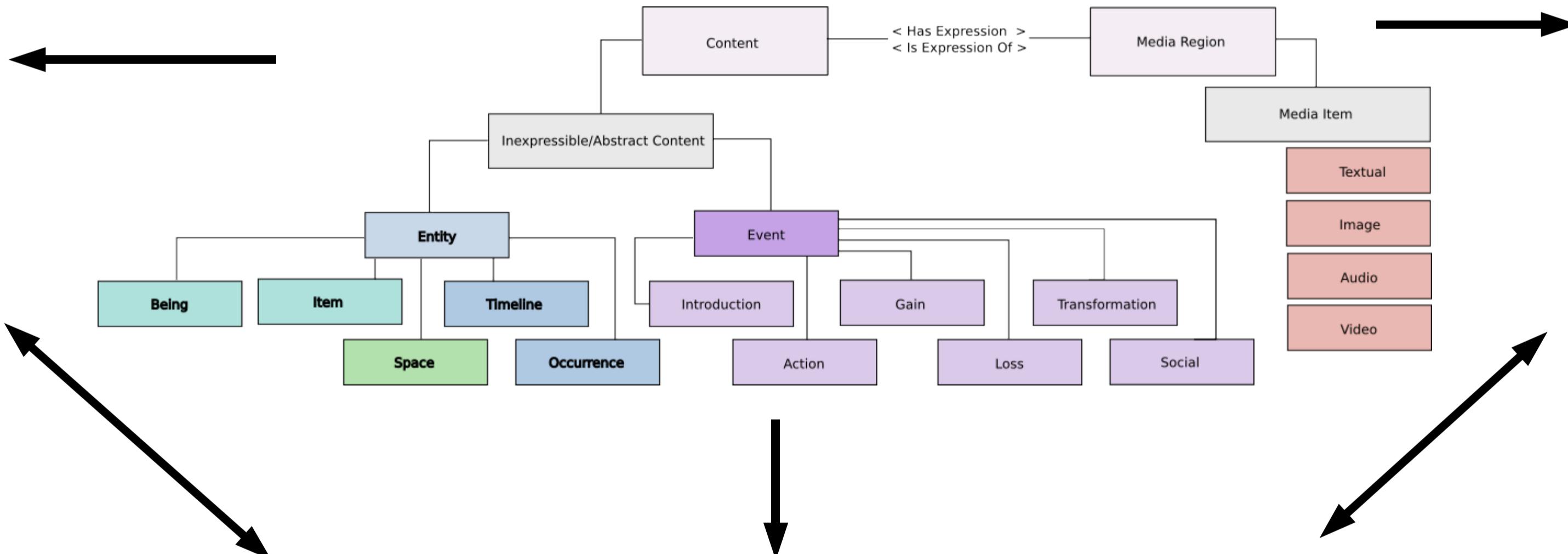
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OntoMedia

An Ontology for Media Contents



Meditate
OntoMedia Annotation

Goals:

- To create a user friendly way of entering data describing OntoMedia Entities

Future Work:

- To produce data for inclusion in the Contextus environment
- To produce data which can be used by Electronic Archives such as E-Prints (see below)

Software: Meditate (University of Southampton)
Ontology: OntoMedia Ontology
Website: <http://interaction.ecs.soton.ac.uk/ir/projects/ontomedia/apps/meditate/>

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Contextus.info

Context - Etymology: Middle English, weaving together of words, from Latin **contextus** connection of words, coherence, from **contextere** to weave together, from **com-** + **texere** to weave (from Merriam-Webster Online Dictionary)

Goals:

- To describe the narrative content of cultural (pop and heritage) media
- To describe the links within that narrative content

Additional Aims:

- To describe and create a web of trust for online fandom

Software: DBin (created by Semantic Web and Multimedia Group, Universita' Politecnica delle Marche)
Ontology: OntoMedia Ontology
Website: <http://contextus.info>

Six
Screenplays in XML

• Designed to wrap around existing content

• Custom XSLT to render Six files into the style for Oscar submitted screenplays.

OntoMedia: MediaItem
OntoMedia: ScriptItem

Six: Dialogue **Six: Location** **Six: Transition** **Six: Direction**

DBin V 0.4 (Barbera) (OntoMedia Brainlet)

• A screenshot of the DBin interface showing the OntoMedia domain structure and various annotations and agents.