



tion  $\mathbf{L}_N(z) \cdot \underline{X}(z)$  can be brought into the form of a tapped delay line (TDL) block updated with  $N$  new samples for every operation. This is shown in Fig. 2. The second part of the operation is memoryless, and consists of the multiplication with the  $L_p$  prototype filter coefficients, forming  $K$  polyphase components, which are then rotated by the modulation matrix  $\mathbf{T}$  to yield the subband samples.

For the synthesis filter bank operations, we split the equation  $\underline{X}(z) = \mathbf{G}(z) \cdot \underline{Y}(z)$  into two parts by introducing an intermediate variable  $\underline{V}(z) \in \mathbb{C}^{L_p}(z)$ :

$$\underline{V}(z) = \begin{bmatrix} \mathbf{0}_N & & \mathbf{0} \\ \mathbf{I}_N & \mathbf{0}_N & \\ & \ddots & \\ \mathbf{0} & & \mathbf{I}_N & \mathbf{0}_N \end{bmatrix} \cdot \underline{V}(z)z^{-1} + \mathbf{P} \cdot \mathbf{L}_2^T \cdot \mathbf{T}^H \cdot \underline{Y}(z) \quad (12)$$

The second summand on the right-hand side of eqn. 12 is memoryless, and the system matrix in eqn. 12 performs a shift operation by  $N$  samples. The desired output can be derived from the intermediate variable  $\underline{V}(z)$  as

$$\underline{X}(z) = [\mathbf{0} \ \cdots \ \mathbf{0} \ \mathbf{I}_N] \cdot \underline{V}(z) \quad (13)$$

Thus, the only memory-exhibiting operation in the synthesis filter bank is the shift operation in eqn. 12, and the circuit given in Fig. 3 results. This circuit shows the derotation of the subband samples by  $\mathbf{T}^H$ , the copying by  $\mathbf{L}_2$  such that the  $L_p$  multipliers are excited, and accumulation of the products into a TDL. This TDL results from rearranging the multiplexing of the  $N$  polyphase outputs in  $\underline{X}(z)$ , and only requires a shift operation every  $N$  sampling periods.

**Computational complexity:** From the signal flow graphs for analysis and synthesis in Figs. 2 and 3, the computational complexities for both operations in terms of multiply-accumulates (MACs) evaluations is

$$C = \frac{1}{N} \cdot (2L_p + 4K \log_2 K) \quad [\text{MACs}] \quad (14)$$

for a complex input  $x[n]$ . Multiplication of the complex samples with the real valued prototype filter coefficients accrues to  $2L_p$  MACs. The modulation matrix  $\mathbf{T}$  is assumed to be implemented by a  $K$ -point FFT [7] requiring  $4K \log_2 K$  real valued MACs. If the fullband signal  $X(z)$  is real valued, the complexity  $C$  in eqn. 14 is halved since all MACs outwith the transform are entirely real valued and half of the subband signals  $Y_k(z)$  are complex conjugate copies of others subbands, and therefore do not need to be generated nor processed.

Although other methods reported in the literature give identical complexities in terms of MACs, the realisations in Figs. 2 and 3 do not require any additional circular shifts [4], or the indexing of time-varying filters [5] or filters with sparse coefficients [6, 7].

**Conclusion:** A filter bank analysis has been presented based on the polyphase approach. With some modifications, filter bank realisations have been derived which are efficient, very simple, and avoid some of the disadvantages of previous fast implementations.

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S. Weiss (Communications Research group, Department of Electronics & Computer Science, University of Southampton, Southampton SO17 1BJ, United Kingdom)

E-mail: s.weiss@ecs.soton.ac.uk

R.W. Stewart (Department of Electronic & Electrical Engineering, University of Strathclyde, Glasgow, United Kingdom)

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## Feedback phase-shift compensation for adaptive interference cancellers

E.W. Justh and F.J. Kub

An algorithm typically used for adaptive co-site interference cancellers (for frequency-hopping spread-spectrum communications systems) is the least-mean-square error (LMS) algorithm. As adaptive cancellation moves into L-band and S-band, feedback system stability becomes a critical issue for co-site interference cancellers using the LMS algorithm. The authors present a technique for compensating the high-frequency feedback path phase shifts leading to instability with an additional complex weight multiplication at baseband. Simulation and experimental results confirm the effectiveness of the technique.

The co-site interference problem impacts a number of frequency-hopping spread-spectrum communications platforms, and is now being addressed for next-generation systems in L-band and S-band. Co-site interference occurs owing to the physical proximity of transmit and receive antennas (e.g. on a ship or rotorcraft), and because transmission and reception occur simultaneously. Adaptive co-site interference cancellers reduce the interfering signal (due to the transmit antenna) from the signal at the receive antenna, to prevent the receiver from being overdriven. Using a reference signal from the transmitter, adaptive co-site interference cancellers at VHF and UHF can typically achieve cancellation of the interferer of 30 dB or more [1-3].

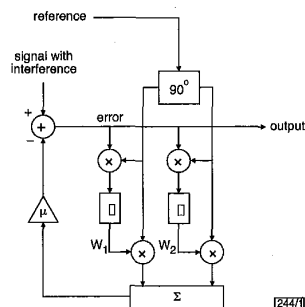


Fig. 1 Adaptive canceller with single complex weight

A standard algorithm for co-site interference cancellers is the least-mean-square error (LMS) algorithm [4, 5]. For narrowband interferers and relatively slow frequency hopping at VHF or UHF, a single complex weight circuit, as shown in Fig. 1, can provide adequate cancellation. The adaptive canceller of Fig. 1 works by generating a copy of the interfering signal from the reference signal, and then subtracting the copy of the interfering signal from the receiver signal (which contains both the desired receive signal and the co-site interference signal). The copy of the interfering signal is produced by appropriately weighting the in-phase and quadrature-phase copies of the reference signal, using the weights  $w_1$  and  $w_2$  in Fig. 1. The weights are determined adaptively by integrating the correlation between the error signal and the in-phase and quadrature-phase versions of the reference signal (i.e. using the LMS algorithm). The feedback loop consists of the low-frequency path through the integrators, and the high-frequency path through the summer, feedback amplifier, and subtractor (to which the multipliers also contribute). The delay and phase-shift through