

Adaptive Minimum Symbol-Error-Rate CDMA Linear Multiuser Detector for Pulse-Amplitude Modulation

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Abstract—An adaptive minimum symbol error rate (MSER) linear multiuser detector (MUD) is proposed for direct sequence code division multiple access (DS-CDMA) systems employing multilevel pulse-amplitude modulation (M -PAM) scheme. Based on a kernel density estimation for approximating the symbol error rate (SER) from training data, a least mean squares (LMS) style stochastic gradient algorithm called the least SER (LSER) is developed for training linear MUDs. Computer simulation is used to investigate the performance of this LSER MUD.

I. INTRODUCTION

DS-CDMA [1] constitutes an attractive multiuser scheme that allows users to transmit at the same carrier frequency in an uncoordinated manner. However, this creates multiuser interference (MUI) which, if not controlled, can seriously degrade the quality of reception. A variety of MUDs have been proposed to combat MUI [2]–[9]. Multi bits per symbol modulation schemes can better utilize precise bandwidth. In this paper, we consider DS-CDMA systems which employ M -PAM modulation scheme. Within the class of linear MUDs, the MMSE detector [4],[9] is popular, as it often performs adequately and has simple adaptive implementation. However, it is well known that in general the MMSE solution is not the minimum bit error rate (MBER) solution.

For a binary modulation scheme, it has been demonstrated that a linear detector that minimizes the bit error rate (BER) can outperform the MMSE detector considerably at least in certain situations and adaptive LMS style MBER algorithms can be derived [10]–[12]. The stochastic gradient algorithm of [10] is referred to as the approximate MBER (AMBER), while the stochastic gradient algorithm of [11],[12] is called the least BER (LBER). The AMBER algorithm has simpler computational requirement but the LBER algorithm is known to have better performance in terms of convergence speed and steady state BER misadjustment [11],[12].

In this paper, we extend the LBER MUD to DS-CDMA systems with M -PAM symbol constellation. We first derive the SER of the linear detector for a known system. The MSER linear detector can be obtained by minimizing the SER. Using a kernel density approximation of the SER from

training data, a stochastic gradient algorithm call the LSER is developed for training linear detector. Three versions of the LSER algorithm are presented, each in turn having simpler complexity. The simplest version has a complexity similar to that of the very simple AMBER algorithm. The AMBER algorithm can also be extended to the M -PAM case, and we refer to the resulting algorithm as the AMSER. In simulation, we compare the performance of the LSER linear detector with that of the AMSER one.

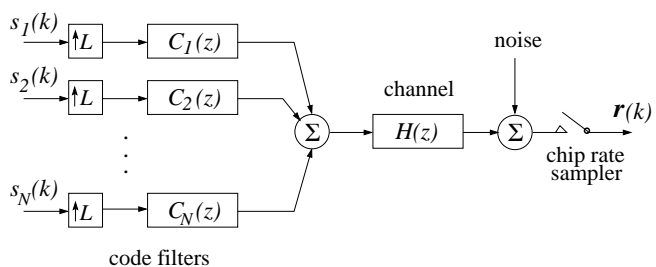


Fig. 1. Discrete-time model of down-link synchronous CDMA.

II. SYSTEM MODEL

The down-link synchronous DS-CDMA system with N users and L chips per symbol is depicted in Fig. 1, where $s_i(k)$ denotes the k -th symbol of user i , which is assumed to take the value from the symbol set

$$S = \{s_l = 2l - M - 1, 1 \leq l \leq M\}, \quad (1)$$

the unit-length signature sequence for user i is $\bar{c}_i = [\bar{c}_{i,1} \cdots \bar{c}_{i,L}]^T$, and the channel impulse response (CIR) is

$$H(z) = \sum_{i=0}^{n_h-1} h_i z^{-i}. \quad (2)$$

The received signal sampled at chip rate is given by:

$$\mathbf{r}(k) = \bar{\mathbf{r}}(k) + \mathbf{n}(k) = \mathbf{P} \begin{bmatrix} \mathbf{s}(k) \\ \mathbf{s}(k-1) \\ \vdots \\ \mathbf{s}(k-D+1) \end{bmatrix} + \mathbf{n}(k), \quad (3)$$

where $\mathbf{s}(k) = [s_1(k) \cdots s_N(k)]^T$ is the symbol vector of N users at k , D is the intersymbol interference span which de-

IV. ADAPTIVE MSER LINEAR DETECTOR

To derive an adaptive MSER algorithm, it is more convenient to write down the p.d.f. of $y(k)$ explicitly

$$p_y(y_s) = \frac{1}{N_s \sqrt{2\pi\sigma_n} \sqrt{\mathbf{w}^T \mathbf{w}}} \sum_{l=1}^M \sum_{j=1}^{N_{sb}} \exp\left(\frac{-(y_s - y_j^{(l)})^2}{2\sigma_n^2 \mathbf{w}^T \mathbf{w}}\right) \quad (17)$$

and express the SER alternatively as

$$P_E(\mathbf{w}) = \gamma \frac{1}{N_s} \sum_{l=1}^M \sum_{j=1}^{N_{sb}} Q(f_{l,j}(\mathbf{w})) . \quad (18)$$

As the p.d.f. of $y(k)$ is unknown, a kernel density estimate [14] can be constructed from data samples. Given a block of K training samples $\{\mathbf{r}(k), s_i(k)\}$, a kernel density estimate of the p.d.f. (17) is given by

$$\hat{p}_y(y_s) = \frac{1}{K \sqrt{2\pi\rho_n} \sqrt{\mathbf{w}^T \mathbf{w}}} \sum_{k=1}^K \exp\left(\frac{-(y_s - y(k))^2}{2\rho_n^2 \mathbf{w}^T \mathbf{w}}\right) \quad (19)$$

where the radius parameter ρ_n is related to σ_n . from this estimated p.d.f., the estimated SER is given by

$$\hat{P}_E(\mathbf{w}) = \gamma \frac{1}{K} \sum_{k=1}^K Q(\hat{f}_k(\mathbf{w})) \quad (20)$$

where

$$\hat{f}_k(\mathbf{w}) = \frac{y(k) - \hat{g}_i(s_i(k) - 1)}{\rho_n \sqrt{\mathbf{w}^T \mathbf{w}}} , \quad (21)$$

$\hat{g}_i = \mathbf{w}^T \hat{\mathbf{p}}_i$, and $\hat{\mathbf{p}}_i$ an estimate of \mathbf{p}_i . With $\nabla \hat{P}_E(\mathbf{w})$, the block-data adaptive steepest-descent or conjugate gradient algorithm can be derived.

Using a single-sample estimate of $p_y(y_s)$, a sample-by-sample stochastic gradient adaptive algorithm can be derived, which is referred to as the LSER. Three versions of the LSER algorithm are presented, each involving a different level of approximation.

Version 1. Notice that \mathbf{p}_i is the convolution of \mathbf{H} with the code vector $\mathbf{c}_i = \bar{\mathbf{c}}_i A_i$. Assume that a separate channel estimate $\hat{\mathbf{h}}(k) = [\hat{h}_0(k) \hat{h}_1(k) \cdots \hat{h}_{n_n-1}(k)]^T$ is provided, which can then be used to calculate $\hat{g}_i(k) = \mathbf{w}^T(k) \hat{\mathbf{p}}_i(k)$. Using a re-scaling after each update to ensure $\mathbf{w}^T(k) \mathbf{w}(k) = 1$, the stochastic gradient at k is

$$\begin{aligned} \nabla \hat{P}_E(\mathbf{w}(k), k) &= \frac{\gamma}{\sqrt{2\pi\rho_n}} \times \\ \exp\left(\frac{-(y(k) - \hat{g}_i(k)(s_i(k) - 1))^2}{2\rho_n^2}\right) &\{ (y(k) - \hat{g}_i(k) \times \\ (s_i(k) - 1)) \mathbf{w}(k) - \mathbf{r}(k) + (s_i(k) - 1) \hat{\mathbf{p}}_i(k) \} . \end{aligned} \quad (22)$$

The weight updating equation is then given by

$$\mathbf{w}(k+1) = \mathbf{w}(k) + \mu \left(-\nabla \hat{P}_E(\mathbf{w}(k), k) \right) \quad (23)$$

where μ is an adaptive step size.

Version 2. At k , use a moving average update for $\hat{g}_i(k)$

$$\hat{g}_i(k) = (1 - \lambda) \hat{g}_i(k-1) + \lambda \frac{y(k)}{s_i(k)} \quad (24)$$

where $0 < \lambda < 1$ is a step size. Using a re-scaling after each update to ensure $\mathbf{w}^T(k) \mathbf{w}(k) = 1$ and further assuming that g_i does not depend on \mathbf{w} leads to a simplified stochastic gradient

$$\begin{aligned} \nabla \hat{P}_E(\mathbf{w}(k), k) &= \frac{\gamma}{\sqrt{2\pi\rho_n}} \times \\ \exp\left(\frac{-(y(k) - \hat{g}_i(k)(s_i(k) - 1))^2}{2\rho_n^2}\right) &\{ (y(k) - \hat{g}_i(k) \times \\ (s_i(k) - 1)) \mathbf{w}(k) - \mathbf{r}(k) \} . \end{aligned} \quad (25)$$

The weight updating equation has the same form as (23).

Version 3. In this version of the LSER, further simplifications are made. Specifically, a one-sample kernel density estimation of

$$\hat{p}_y(y_s, k) = \frac{1}{\sqrt{2\pi\rho_n}} \exp\left(\frac{-(y_s - y(k))^2}{2\rho_n^2}\right) \quad (26)$$

is used, and ρ_n^2 is assumed to be independent of \mathbf{w} . The simplified stochastic gradient at k is thus given by

$$\begin{aligned} \nabla \hat{P}_E(\mathbf{w}(k), k) &= \\ \frac{\gamma}{\sqrt{2\pi\rho_n}} \exp\left(\frac{-(y(k) - \hat{g}_i(k)(s_i(k) - 1))^2}{2\rho_n^2}\right) &\mathbf{r}(k) . \end{aligned} \quad (27)$$

The move average (24) is used to update $\hat{g}_i(k)$. Notice that, for this version, a weight normalization is not necessary. The weight updating equation is given by

$$\begin{aligned} \mathbf{w}(k+1) &= \mathbf{w}(k) - \\ \frac{\mu\gamma}{\sqrt{2\pi\rho_n}} \exp\left(\frac{-(y(k) - \hat{g}_i(k)(s_i(k) - 1))^2}{2\rho_n^2}\right) &\mathbf{r}(k) . \end{aligned} \quad (28)$$

For a comparison purpose, we also extend the AMBER algorithm [10] to the M -PAM case. The resulting AMSER algorithm has the form

$$\mathbf{w}(k+1) = \mathbf{w}(k) + \mu I_k(\tau) \text{sgn}(\hat{e}(k)) \mathbf{r}(k) \quad (29)$$

where the error function $\hat{e}(k)$ is given by

$$\hat{e}(k) = s_i(k) - \frac{y(k)}{\hat{g}_i(k)} , \quad (30)$$

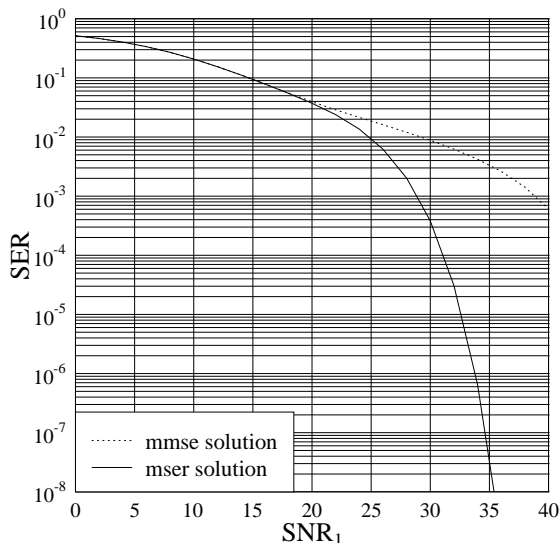


Fig. 3. Symbol error rate comparison of the MMSE and MSER linear detectors for user 1 of Example 1. $\text{SNR}_1 = \text{SNR}_2$.

$\hat{g}_i(k)$ is updated using the moving average (24), and the indication function $I_k(\tau)$ is defined by:

$$I_k(\tau) = \begin{cases} 1, & \frac{y(k)}{\hat{g}_i(k)} < s_i(k) - 1 + \tau, s_i(k) \neq -M + 1, \\ 1, & \frac{y(k)}{\hat{g}_i(k)} > s_i(k) + 1 - \tau, s_i(k) \neq M - 1, \\ 0, & \text{otherwise.} \end{cases} \quad (31)$$

The adaptive gain μ and the nonnegative threshold τ are the two algorithm parameters. In terms of computational requirements, the versions 1 and 2 of the LSER are more complex than the AMSER, while the version 3 of the LSER has a similar complexity to the AMSER.

V. SIMULATION RESULTS

Example 1. This was a two-user system employing 4-PAM modulation with 4 chips per symbol. The two code sequences were $(+1, +1, -1, -1)$ and $(+1, -1, -1, +1)$, respectively, and the CIR at chip rate was

$$H(z) = 0.8 + 0.2z^{-3}. \quad (32)$$

The two users had equal signal power, that is, the user 1 signal to noise ratio SNR_1 was equal to SNR_2 of user 2. Fig. 3 compares the SER performance of the MMSE linear detector with that of the MSER one for user 1, given a range of SNR_1 .

Convergence performance of the LSER and AMSER algorithms were investigated given $\text{SNR}_1 = 30$ dB. For the version 1 of the LSER, the receiver was assumed to know the CIR \mathbf{h} , and the two algorithm parameters were chosen to be $\mu = 0.001$ and $\rho_n = 1.5\sigma_n$. For the versions 2 and 3, the same $\mu = 0.001$ and $\rho_n = 1.5\sigma_n$ were used with $\lambda = 0.02$

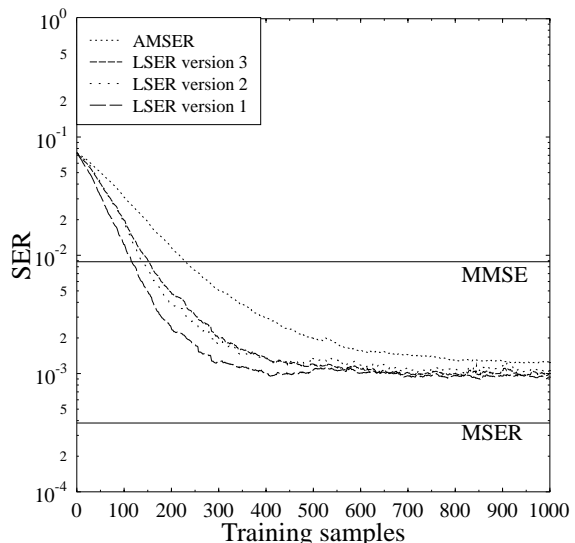


Fig. 4. Learning curves of the four stochastic gradient adaptive MSER algorithms for user 1 of Example 1, given $\text{SNR}_1 = \text{SNR}_2 = 30$ dB.

for moving average updating of $\hat{g}_i(k)$. Only the versions 1 and 2 employed a weight normalization after each updating. The AMSER had a same $\lambda = 0.02$ with the two algorithm parameters given by $\mu = 0.001$ and $\tau = 0.4$. Fig. 4 depicts the convergence performance of these four stochastic gradient adaptive algorithms, where the results were averaged on 100 runs. It can be seen that for this example the very simplified version 3 of the LSER algorithm was only slightly inferior to the full LSER algorithm of version 1, and it had better performance than the AMSER algorithm in terms of convergence rate and steady-state SER misadjustment.

Example 2. This was a 4-user system employing 4-PAM modulation with 8 chips per symbol. The four code sequences were $(+1, +1, +1, +1, -1, -1, -1, -1)$, $(+1, -1, +1, -1, -1, +1, -1, +1)$, $(+1, +1, -1, -1, -1, -1, +1, +1)$ and $(+1, -1, -1, +1, -1, +1, +1, -1)$, respectively, and the CIR was

$$H(z) = 0.9 + 0.2z^{-7}. \quad (33)$$

The 4 users had equal signal power. Fig. 5 shows the SERs of the MMSE and MSER linear detectors for user 1. Notice that in this case the MMSE detector did not result in linearly separable subsets \mathcal{Y}_l , $1 \leq l \leq 4$, and its SER curve exhibited a floor. However, the MSER detector produced a linearly separable result and hence had better performance.

With $\text{SNR}_1 = 36$ dB, learning curves of the LSER and AMSER algorithms for user 1 are depicted in Fig. 6, where the results were averaged over 10 runs. For the version 1 of the LSER, again the receiver was assumed to know the CIR \mathbf{h} , and the two algorithm parameters were set to $\mu = 0.0001$ and $\rho_n = 5\sigma_n$. For the versions 2 and 3, the

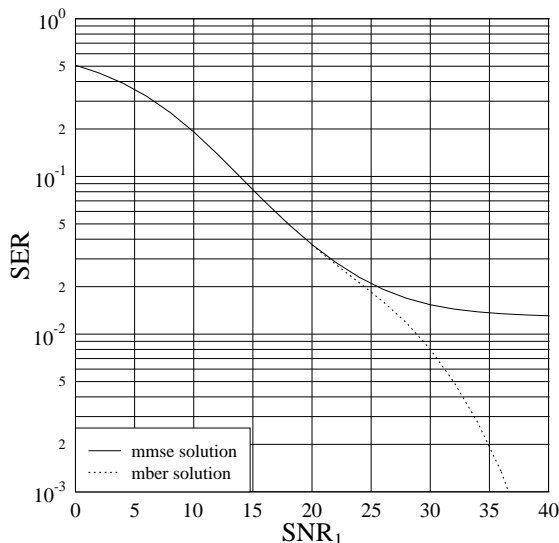


Fig. 5. Symbol error rate comparison of the MMSE and MSER linear detectors for user 1 of Example 2. SNR_i , $1 \leq i \leq 4$, are identical.

same $\mu = 0.0001$ and $\rho_n = 5\sigma_n$ together with $\lambda = 0.002$ were used. Only the versions 1 and 2 employed a weight normalization after each updating. The AMSER had $\lambda = 0.002$, $\mu = 0.0001$ and $\tau = 0.6$. It can be seen that the three versions of the LSER algorithm had similar convergence performance, which were better than that of the AMSER algorithm.

VI. CONCLUSIONS

A stochastic gradient MSER adaptive algorithm has been derived for DS-CDMA systems with M -PAM modulation scheme. The algorithm has been motivated from the kernel density estimation of the SER as a smooth function of training data, and three versions of this LSER algorithm have been presented. The most simplified version of the algorithm is computationally very simple, and a desired feature of this stochastic gradient algorithm is that the amount of the weight updating is a continuous and decreasing function of a soft distance from the decision boundary. Simulation results indicate that this adaptive LSER linear detector outperforms an existing adaptive MSER detector called the AMSER.

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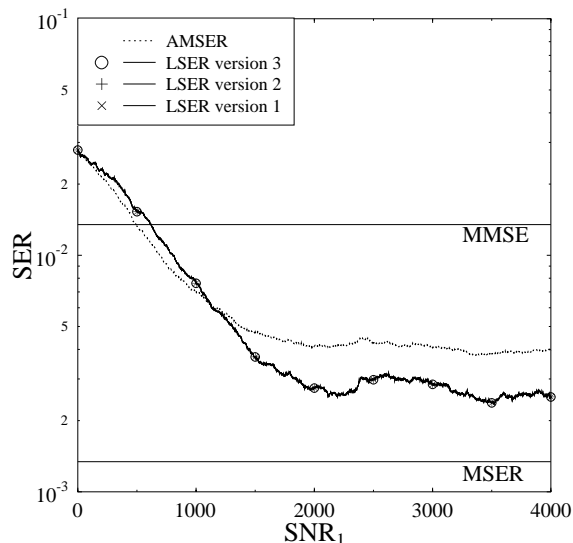


Fig. 6. Learning curves of the four stochastic gradient adaptive MSER algorithms for user 1 of Example 2, given $\text{SNR}_i = 36$ dB, $1 \leq i \leq 4$.

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