

Testability Trade-offs for BIST Data Paths

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Abstract

Power dissipation during test application is an emerging problem due to yield and reliability concerns. This paper focuses on BIST for RTL data paths and discusses testability trade-offs in terms of test application time, BIST area overhead and power dissipation.

1 Introduction

The ever increasing demand for portable computing devices and wireless communication systems requires low power very large scale integration (VLSI) circuits. Minimizing power dissipation during the VLSI design flow clearly increases lifetime and reliability of the circuit. Numerous techniques for low power VLSI circuit design have been reported [24] for complementary metal-oxide semiconductor (CMOS) technology, where the dominant factor of power dissipation is dynamic power dissipation caused by switching activity [24]. While these techniques have successfully reduced the circuit power dissipation during functional operation, testing of such low power circuits has recently become an area of concern mainly because of the following two reasons. Firstly, it was reported in [29] that there is significantly higher switching activity during testing than during functional operation and hence higher power dissipation. This can decrease the reliability of the circuit under test (CUT) due to excessive temperature and current density which cannot be tolerated by circuits designed using power minimization techniques. Secondly, high switching activity during test application leads to manufacturing yield loss which can be explained as follows [28]. High switching activity during test application causes high rate of current flowing in power and ground lines leading to excessive power/ground noise and large resistive voltage drop. Resistive voltage drop caused by large maximum instantaneous current flowing in the power lines is underestimated by state of the art approaches [26] since they assume signal correlations that are destroyed when employing design for test (DFT) methodologies, such as scan or built-in self-test (BIST). Therefore, high power/ground noise combined with large resistive voltage drop can erroneously change the logic state of circuit lines causing some good circuits to fail the test, leading to *unnecessary* loss of manufacturing yield. Consequently, addressing the problems associated with testing low power VLSI circuits has become an important issue. It is shown in this paper how power dissipation is related to different BIST parameters. Prior to explaining the motivational experimental results presented in this paper, the sources of higher power dissipation during test application are discussed and shortcomings of the previous approaches are outlined.

Power can be minimized during testing by reducing *spurious transitions during test application* which do not carry any *useful test operation*. Many approaches have been proposed for minimizing spurious transitions during test application at logic level of abstraction [6, 8, 10, 16, 20, 23, 27, 28]. Despite their efficiency, logic level approaches need to be combined with solutions at higher levels of abstraction due to the complexity of the state of the art designs.

Higher power dissipation during test application caused by design techniques at the register-transfer level (RTL) of abstraction is due to the following. Systems which comprise high number of memory elements and multi-functional execution units employ power conscious architectural decisions such as power management, where blocks are not simultaneously activated during functional operation [3, 14]. Hence, inactive blocks do not contribute to dissipation during the functional operation. The fundamental premise for power management is that systems and their components experience nonuniform workload during the functional operation [3]. However, such an assumption is not valid during test application due to the following reason. In order to minimize test application time when the system is in the test mode, concurrent execution of tests is required. This will result in substantially higher power dissipation during test application when compared to functional operation. To overcome the problem of high power dissipation during test application at RTL, numerous power-constrained test scheduling algorithms have been proposed under BIST environment [4, 5, 18, 25, 29]. However, the previous power-constrained test scheduling algorithms are based on fixed test resource allocation, and therefore have considered only the two dimensional trade-off between test application time and power dissipation. Further, it has been shown that test synthesis and test scheduling are strictly interrelated [15, 22] justifying that fixed test resource formulation leads to inefficient exploration of the testable design space. So far, the interrelation between test synthesis and test scheduling has considered only the two dimensional trade-off between test application time and BIST area overhead. This two dimensional trade-off ignores the large variation in power dissipation for testable designs that are equivalent from test application time and BIST area overhead standpoint.

The aim of this paper is to examine testability trade-offs for BIST RTL data paths, and based on exhaustive experimental data to justify the need for a three dimensional testable design space which needs to be considered while exploring alternative solutions. The rest of the paper is organized as follows. Section 2 overviews the BIST embedding methodology for BIST RTL data paths and describes the complex experimental validation flow used to plot a representative part of the solution space. The information gathered using the experimental flow is used to analyze the testability trade-offs between BIST area overhead, test application time and power dissipation, as described in the following sections. Section 3 examines the trade-off between BIST area overhead and test application time and section 4 investigates the relation between test application time and power dissipation. Section 5 illustrates the three dimensional testable design space and concluding remarks are given in section 6.

2 Experimental validation flow

Section 2.1 provides an overview of the BIST embedding methodology. Section 2.2 presents the automated experimental validation flow for a large number of BIST RTL data paths, and section 2.3 gives an illustrative example of the trade-offs in a BIST data path. The objective of describing this automated experimental validation flow is to ex

2.1 Overview of BIST embedding methodology

In parallel BIST methodology, test patterns are applied to CUT every clock cycle which leads to a substantial reduction in test application time when compared to standard scan based DFT or scan BIST methodology [1]. *BIST embedding* is the parallel BIST methodology where each module is a test primitive in the sense that test patterns are generated and output responses are compressed using test registers for *each* module [15]. This methodology is particularly suitable for data path circuits described at register-transfer level of the VLSI design flow where modules are tested using test registers which are a subset of functional registers.

Test hardware is allocated such that each module receives test patterns and its output responses are observable during test. The process of allocating test hardware to each module is referred to as *test synthesis*. Since test hardware is allocated for built-in self-testing purposes in terms of test registers, *test synthesis* and *BIST synthesis* are used interchangeably throughout this paper. Due to the test hardware required by test pattern generators (TPGs) and signature analyzers (SAs), a BIST data path has a greater area than the original circuit. This extra area is referred to as *BIST area overhead*. Also, test hardware often increases circuit delays that may lead to *performance degradation*. Test registers used as TPG are linear feedback shift register (LFSR), built-in logic block observer (BILBO) or concurrent BILBO (CBILBO). Test registers used as SA are multiple-input signature analyzer (MISR), BILBO or CBILBO [1]. Depending on test hardware allocation generated by *test synthesis*, some modules from the data path may be tested at the same time while others cannot. This is due to the conflicts which may arise between different modules that need to use the same test resources during testing. A *test schedule* specifies the order of testing all the modules by eliminating all the conflicts between modules. A test schedule is divided into several *test sessions*, where in each test session one or more modules are tested. Data paths with many modules in conflict have a higher number of test sessions and hence longer test application time. The *test application time* of a BIST data path is the time to complete the test schedule added to the shifting time required to shift in the seeds for test pattern generators and shift out signatures stored in signature analyzers. In addition to test

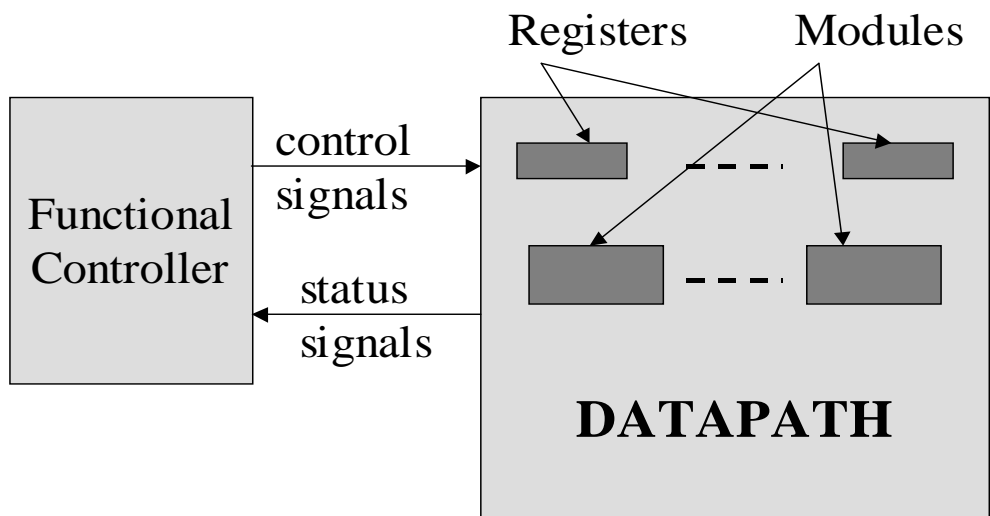
application time, BIST area overhead, and performance degradation, another important BIST parameter is *volume of test data*. Volume of test data affects storage requirements and shifting time required to shift in the seeds for TPGs and shift out the signatures stored in SAs. While volume of test data was not a concern in the past for small to medium sized circuits it is recently emerging as a problem for testers which need to change to support the large volume of test data [12].

According to the necessity for achieving the required test efficiency, power dissipation in BIST RTL data paths is classified into necessary and useless power dissipation [21]. *Necessary power dissipation* is the power dissipated in test registers and tested modules during each test session and the power dissipated in test registers while shifting in seeds for test pattern generators and shifting out responses from signature analyzers. Necessary power dissipation is compulsory for achieving the required test efficiency, however, the useless power dissipation, defined in the following, must be eliminated. *Useless power dissipation* is the power dissipated in registers and untested modules due to spurious transitions which cannot be eliminated by any configuration of control signals of data path multiplexers.

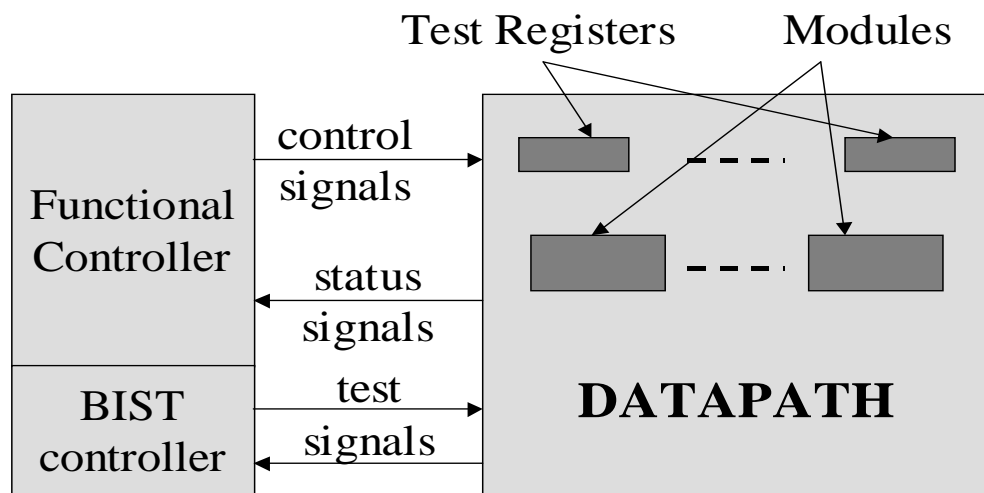
After test resources have been allocated (*test synthesis*) and test schedule has been generated (*test scheduling*) the final step is to synthesize a BIST controller that controls the execution of test sessions and shifts in the seeds for TPGs and shifts out the signatures stored in SAs. In order to achieve minimum area overhead, BIST controller is merged with the functional controller into a single control unit for the data path. Figure 1 shows the extension of a functional data path (Figure 1(a)) to a self-testable data path (Figure 1(b)) with merged functional and BIST controllers. A particular advantage of specifying a circuit at RTL is that control and status signals that operate the data path during the functional operation are merged and optimized with the test signals that operate the data path during testing.

2.2 Automated design space exploration

Prior to explaining the automated experimental validation flow, the size of the solution space is outlined. If for each input port of every data path module, $l = 1 \dots 2 \times n_{mod}$, where n_{mod} is the number of modules, there is an m_l -to-1 multiplexer, then the total number of paths to drive test patterns to data path modules is $\prod_{l=1}^{2 \times n_{mod}} m_l$ (it is assumed that there are 2 input ports for every module). Similarly, if for each output port of every data path module, $k = 1 \dots n_{mod}$, the fanout is equal to m_k , then the total number of paths to drive test responses to signature analyzers is $\prod_{k=1}^{n_{mod}} m_k$. Therefore, the total size of the solution space for BIST embedding methodology is



(a) Functional data path



(b) Testable data path

Figure 1: Functional and testable data paths.

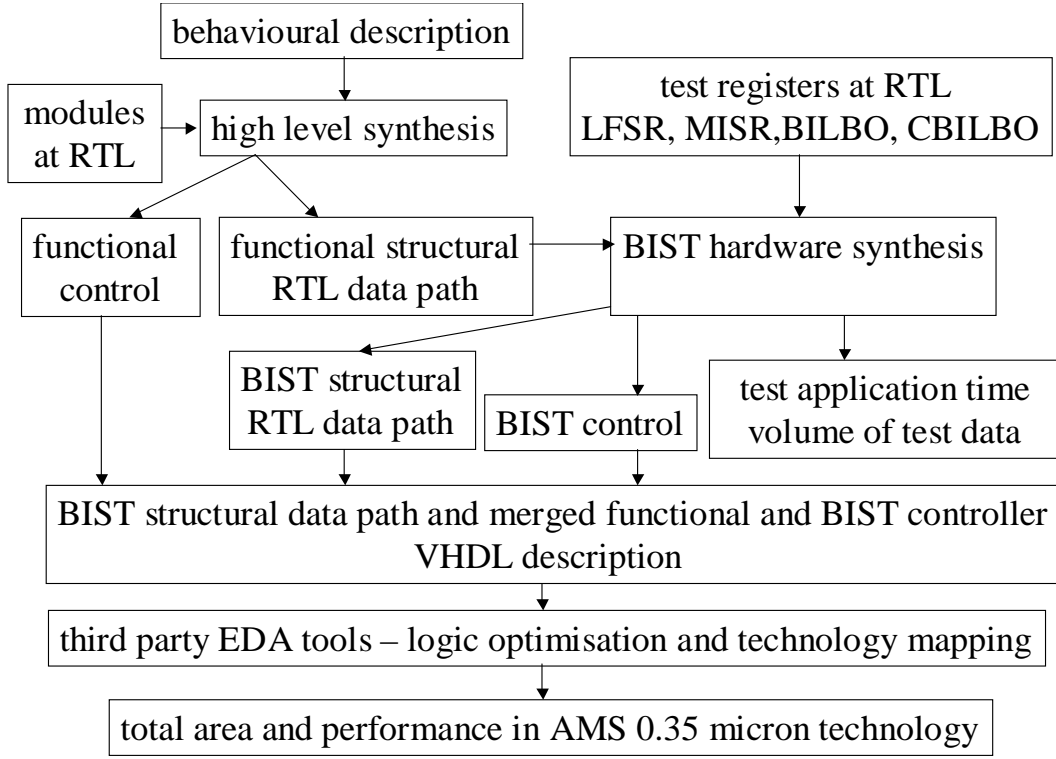


Figure 2: Test application time, BIST area overhead, and performance estimation for BIST RTL data paths.

$\prod_{l=1}^{2 \times n_{mod}} m_l \times \prod_{k=1}^{n_{mod}} m_k$. For example in the case of 32 point discrete cosine transform (DCT) data path with 60 registers, 9 multipliers, and 12 adders, by analyzing the interconnection between modules and registers, the total size of the solution space is $\approx 10^{23}$. Since plotting the entire solution space is beyond the computational capabilities of the state of the art computing resources, the results presented in sections 3, 4, and 5 have been obtained by randomly generating 33,500 BIST data paths which is a representative testable design space of the entire solution space. The random BIST data paths have been generated in such way that for each functional module input (output), a random register from the input (output) register set has been selected to be modified into an LFSR (MISR).

The complex experimental validation flow for technology mapping RTL data paths into a target technology when employing BIST embedding methodology is shown in Figure 2. The behavioral description of the 32 point DCT is synthesized using the ARGEN high-level synthesis system [13]. The output of the high-level synthesis system are functional control and functional structural RTL data path. The functional structural RTL data path and test registers described at RTL serve as input to BIST hardware synthesis. Test registers LFSR, MISR, BILBO, and CBILBO for 8 bit width data path are implemented using external XOR implementation [1]

based on the following primitive polynomial: $x^8 + x^4 + x^3 + x + 1$. For the purpose of plotting a representative statistical sample of the huge solution space, BIST hardware synthesis randomly assigns test pattern generators for left and right inputs of data path modules. Similarly, signature analyzers at the output of data path modules are randomly chosen from the output module set. Having obtained test hardware allocation, a test schedule is generated using the test scheduling algorithm reported in [7]. The test length for adders and multipliers is considered $T_+ = T_u$, and respectively $T_* = 4 \times T_u$, where $T_u = 128$ for achieving 100% fault coverage for 8 bit data path modules. The output of BIST hardware synthesis are: test application time and volume of test data, BIST control, and BIST structural data path. The functional control, BIST control, and BIST structural data path are specified in VHDL and technology mapped using third party electronic design automation (EDA) tools into AMS 0.35 micron technology [2]. The results obtained after technology mapping provide total area in terms of square mils and performance in terms of clock frequency in MHz. BIST area overhead is computed by subtracting from the total area the area of the functional structural RTL data path where test registers and BIST control are not inserted. It should be noted that BIST area overhead in terms of square mils reflects not only the additional test hardware required by test registers, but also the additional gates required to integrate the functional and BIST controller as outlined in Figure 1. The trade-offs between BIST parameters obtained using the experimental validation flow shown in Figure 2 are reported in the following sections.

In order to compute the power dissipation reported, the experimental validation flow shown in Figure 3 is employed. The modules at RTL used by the high-level synthesis system, as shown in Figure 2, and test registers are synthesized and technology mapped into AMS 0.35 micron technology [2]. Having obtained the BIST structural data path and BIST control as described in Figure 2, the number of active data path elements, and the test patterns applied during each test state, serve as input for the generation of a testbench. The testbench consists of an *activity profile* of all the data path elements in every test state which can either be a test application state (during a test session) or shifting state (during shifting in seeds and shifting out signatures). Also, for every data path element a *power profile* is created, using the following: pseudorandom patterns applied during testing; AMS 0.35 micron VITAL libraries with timing and power information; and a real delay model simulator [17] which accounts for the glitching activity. Using the real delay model simulator [17] and AMS 0.35 micron timing and power information operating at supply voltage 3.3V and clock frequency 100MHz, the following average power values have been obtained for 8 bit data path width using pseudorandom sequences applied during testing: $P_{REG} = 0.8mW$, $P_{LFSR} = 1mW$, $P_{MISR} = 2mW$, $P_{BILBO} = 2.5mW$, $P_+ = 3.5mW$, and

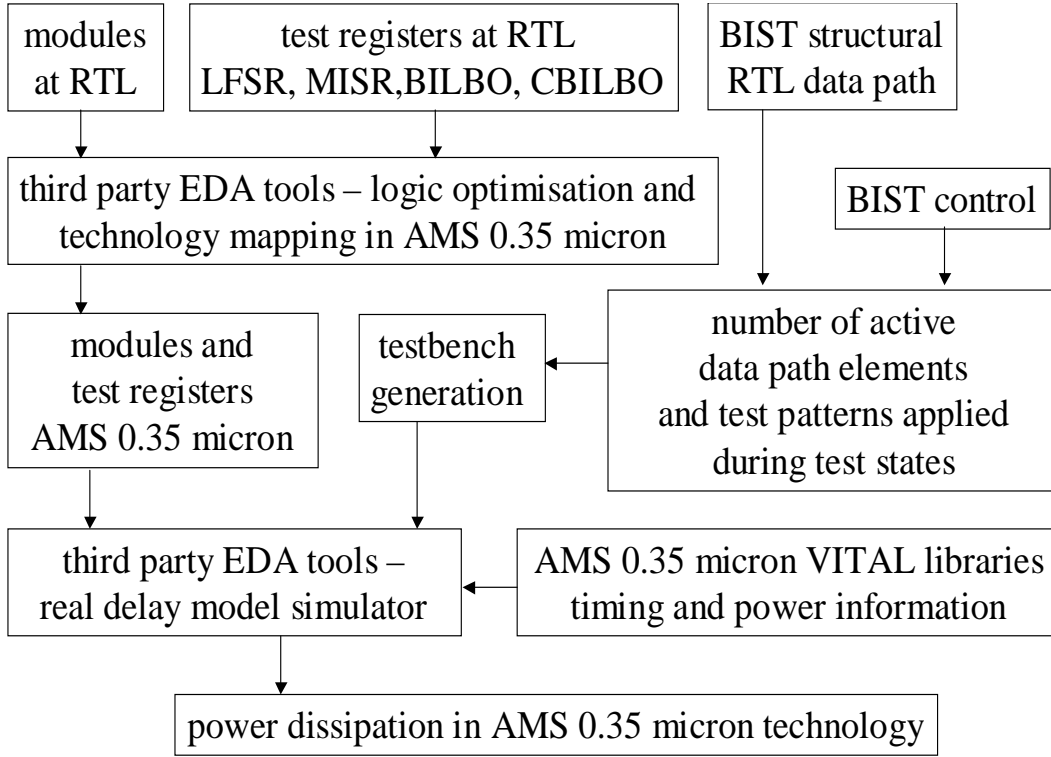


Figure 3: Power dissipation estimation for BIST RTL data paths.

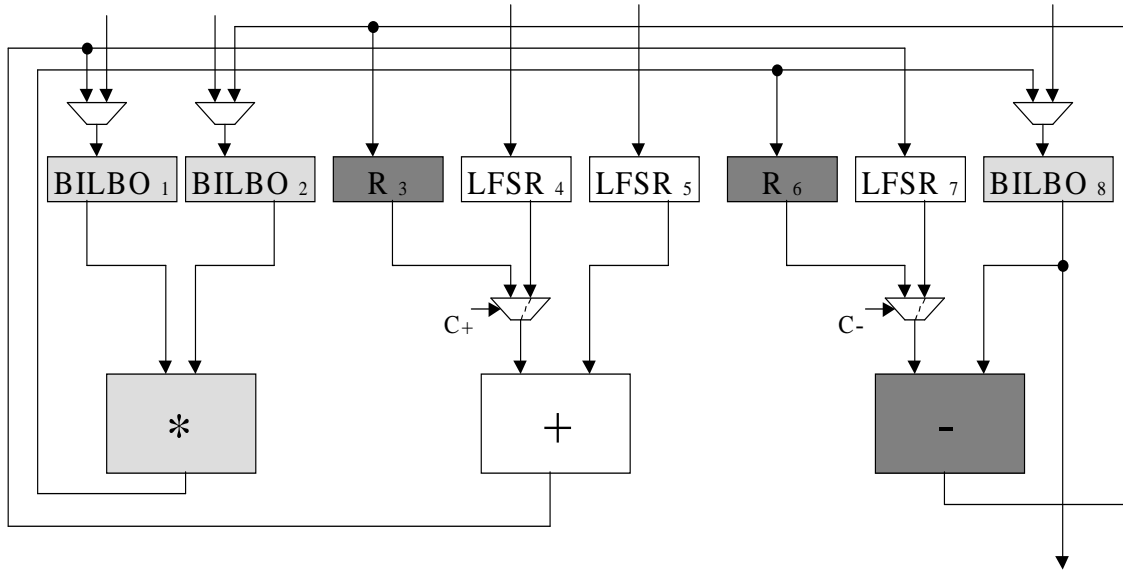
$P_* = 11.5mW$. Finally, the value of power dissipation is computed hierarchically by summing the *power profile* of active data path elements in every test state using the *activity profile* over the entire test application period. This hierarchical power dissipation computation provides a trade-off between the accuracy of low level power simulators and the computational time required for the large sample of 33,500 testable designs for a complex circuit such as 32 point DCT.

2.3 An illustrative BIST data path example

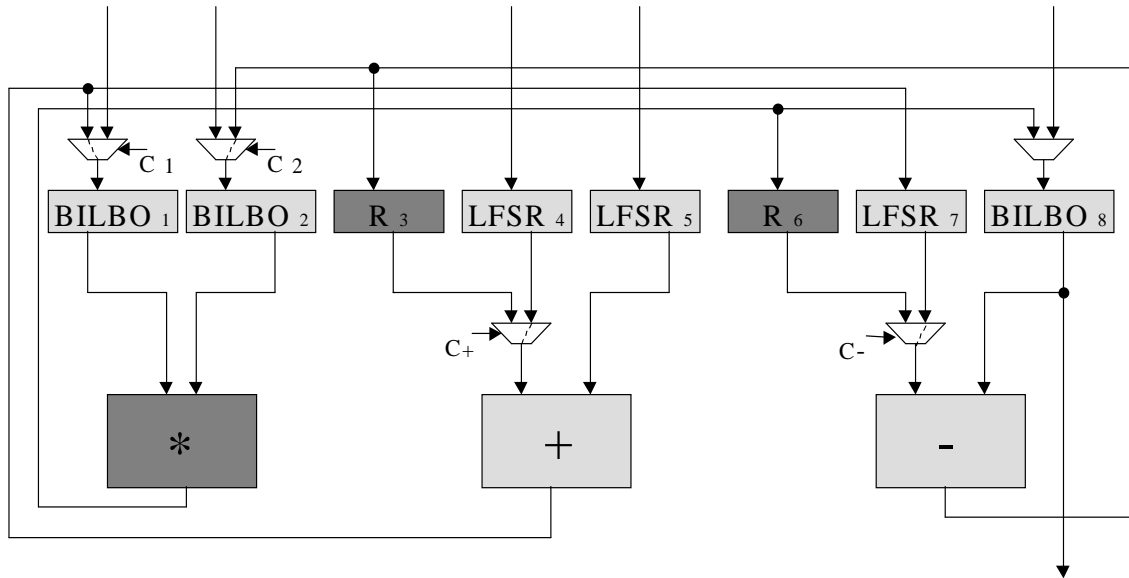
Prior to showing the trade-offs for 32 point DCT, this section gives an illustrative example explaining how different test register allocations determine variations in BIST area overhead and power dissipation. The data path comprises a multiplier, an adder and a subtracter and two BIST sessions are sufficient to complete its testing process, as explained in the following.

Consider the low power data path shown in Figures 4 and 5, where during the functional operation the multiplier $*$ is never active at the same time as the adder $(+)$ and the subtracter $(-)$. Since excessive power dissipation during BIST can damage the circuit under test it is important that data path circuit is tested in two separate sessions. Figure 4 illustrates the BIST data path in two test sessions: first session for the multiplier $(*)$ (Figure 4(a)) and second

session for the adder (+) and subtracter (−) (Figure 4(b)). The BIST RTL data path shown in Figure 4 is obtained such that a given power constraint derived from functional operation is not exceeded during test application. The main objective is to minimize BIST area overhead when having two separate test sessions. Figure 5 illustrates the BIST RTL data path in two test sessions when applying the power conscious test synthesis and scheduling detailed in [21]. The main objective of power conscious test synthesis and scheduling is to eliminate useless power dissipation, and then it uses BIST area overhead as a tie-breaking mechanism among alternative possible solutions. Power conscious test synthesis and scheduling leads to more test registers than when allocating test registers for minimum BIST area overhead. However, this is achieved with the benefit of eliminating useless power dissipation. It should be noted that the power constraint is exceeded in both test sessions in Figure 4. This is due to useless power dissipation shown in registers R_3 , R_6 and subtracter (−) of Figure 4(a) and registers R_3 , R_6 and multiplier (*) of Figure 4(b). Since the multiplier * is never active at the same time as the adder (+) and the subtracter (−), the maximum power dissipated during the functional operation of the data path from Figure 4 can be considered $16.5mW$ (simultaneous activity of $BILBO_1$, $BILBO_2$, and (*)). Considering manufacturing process tolerance the power constraint during testing is set to $20mW$. When ignoring useless power dissipation during test synthesis and scheduling power value for the first test session (Figure 4(a)) is $24.1mW$, and $30.1mW$ for the second test session (Figure 4(b)). This shows that when ignoring useless power dissipation there is a violation of the power constraint and substantially higher power dissipation during testing. When employing power conscious test synthesis and scheduling the maximum power dissipated by the data path from Figure 5 can be considered $13.5mW$ (due to the simultaneous activity of $LFSR_1$, $LFSR_2$, and (*)). Considering manufacturing process tolerance the power constraint during testing is set to $16.5mW$. During testing, useless power dissipation is eliminated and $16mW$ are dissipated in the first test session (Figure 5(a)) and $16.5mW$ during the second test session (Figure 5(b)). It should be noted that for both BIST data paths of Figures 4 and 5 the volume of test data consists of 6 seeds for test pattern generators and 3 signatures to be shifted out and compared with the fault-free responses. When both circuits from Figures 4 and 5 are synthesized and technology mapped to AMS 0.35 micron technology [2] the following results are obtained for 8 bit data path width. Total area of circuit from Figure 4 is 96 sqmils, whereas total area of the circuit from Figure 5 is 97 sqmils. This leads to minor increase in BIST area overhead at the benefit of an improvement in performance (clock frequency) from 145 MHz for the circuit from Figure 4 to 147 MHz for the circuit from Figure 5. This is due to a smaller number of performance degrading test registers such as BILBOs.

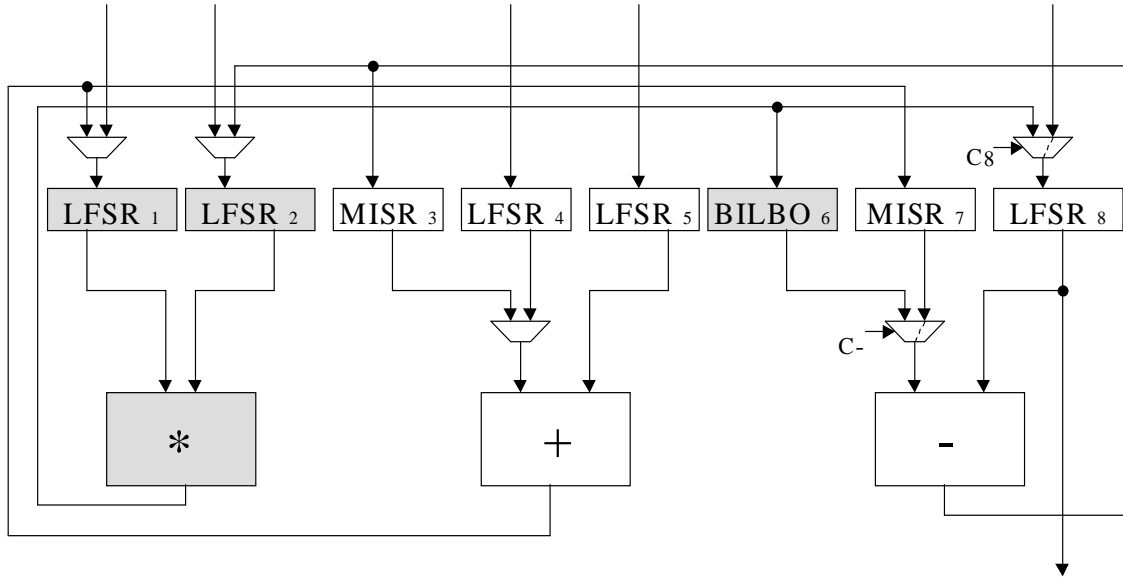


(a) First test session

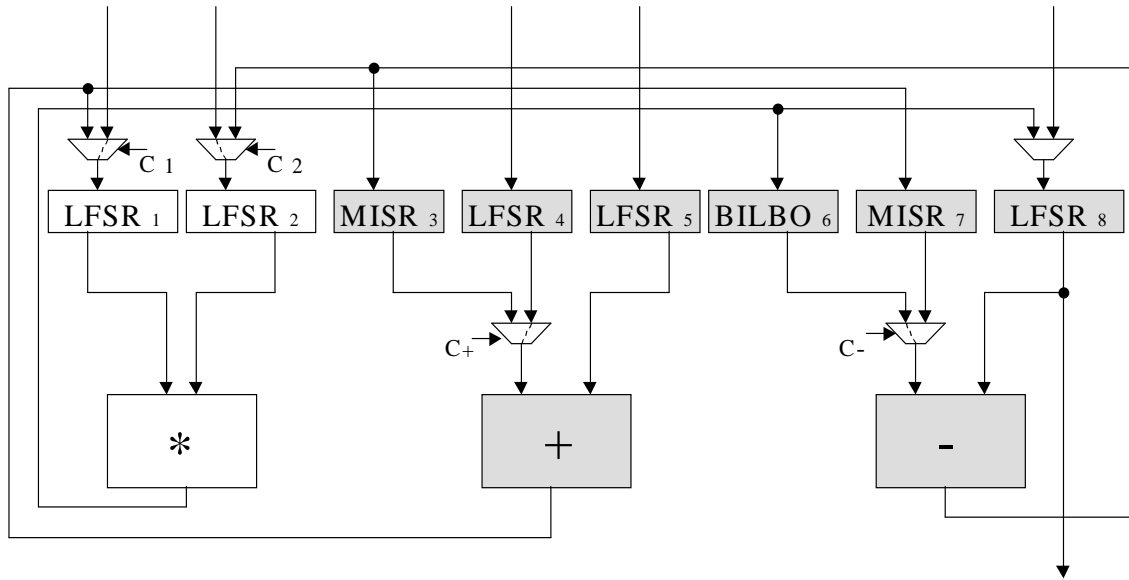


(b) Second test session

Figure 4: Test register allocation to minimize BIST area overhead.



(a) First test session



(b) Second test session

Figure 5: Test register allocation to minimize power dissipation.

3 Test application time vs. BIST area overhead

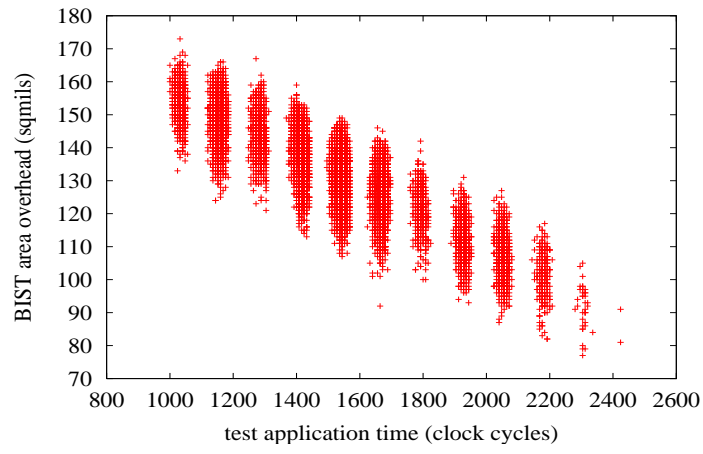
Having described the experimental validation flow in section 2, this section discusses the two dimensional design space illustrating the relation between BIST area overhead and test application time.

It can be clearly seen in Figure 6(a) that as test application time decreases there is an increase in BIST area overhead. Therefore, since BIST area overhead and test application time are traded-off one against each other, finding the set of optimal solutions is an multiobjective optimization problem [9]. In multiobjective optimization not a single optimal solution is targeted, but rather the *Pareto set* (Pareto curve) which is the set of all the feasible solutions whose vector of the multiple objectives is not dominated by the vector of any other solution. In the particular case of the two dimensional design space shown in Figure 6(a) a vector of the two objectives (BIST area overhead and test application time) is dominated by another vector if it has either lower test application time *or* BIST area overhead. The Pareto curve is shown in Figure 6(b). It is interesting to note that there are many test resource allocations leading to equal values in test application time with significantly different values in BIST area overhead. For example, when test application time ranges between 1600 and 1800 clock cycles, the BIST area overhead varies approximately 50 square mils as shown in Figure 6(c). Figure 6 justifies the need of efficient testable design space exploration algorithms, to consciously account for the interrelation between test synthesis and test scheduling [15, 22]. However, trading-off only test application time and BIST area overhead will identify solutions belonging to the Pareto curve, which have high values in power dissipation.

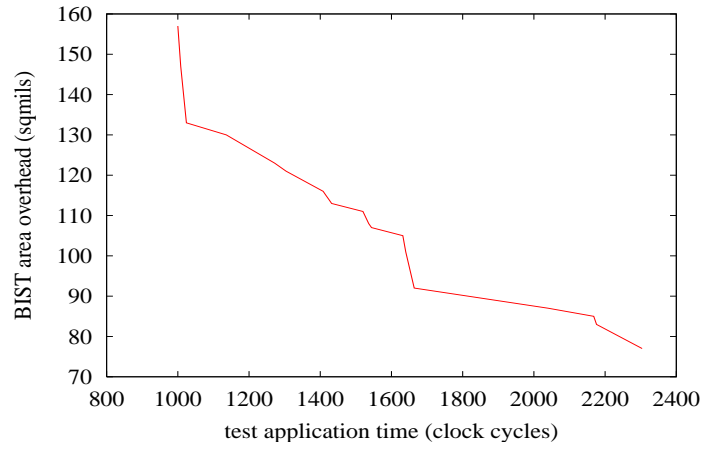
4 Test application time vs. power dissipation

The main disadvantage of trading off *only* test application time and BIST area overhead is that testable data paths are selected without providing the flexibility of exploring alternative solutions in terms of power dissipation. Indeed, a large number of optimal or near-optimal solutions in terms of test application time and BIST area overhead may be found, but with *different* power dissipation. Thus, power dissipation is a new parameter which should be considered during testable design space exploration.

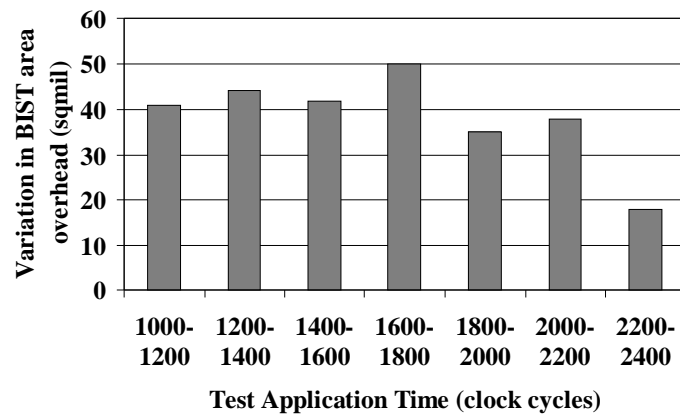
Figure 7(a) shows the design space for test application time and power dissipation for 32 point DCT, and Figure 7(b) shows the Pareto curve. It is interesting to note that test application time decreases asymptotically when increasing power constraints. This observation can be exploited by the power constrained test scheduling algorithms whose aim is to minimize test



(a) Design space

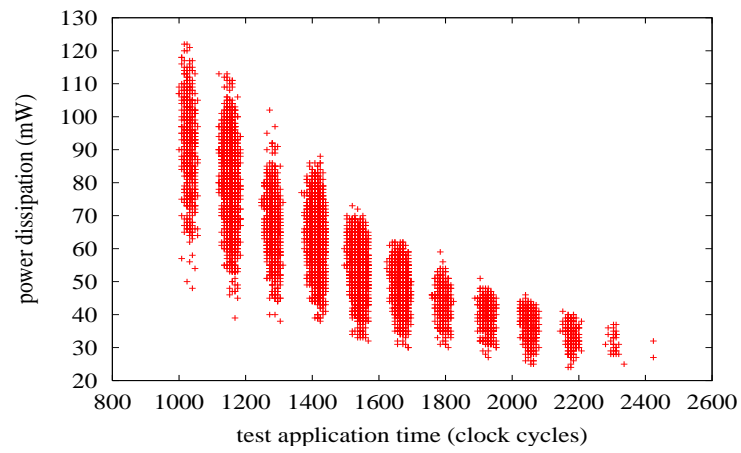


(b) Pareto curve

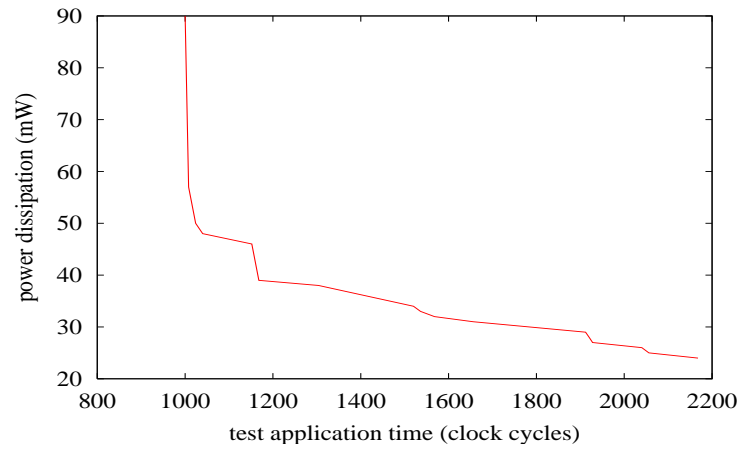


(c) Variation in BIST area overhead

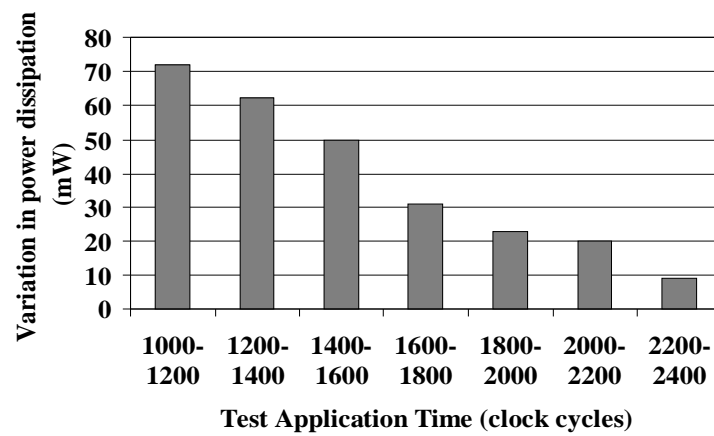
Figure 6: Test application time vs. BIST area overhead.



(a) Design space



(b) Pareto curve



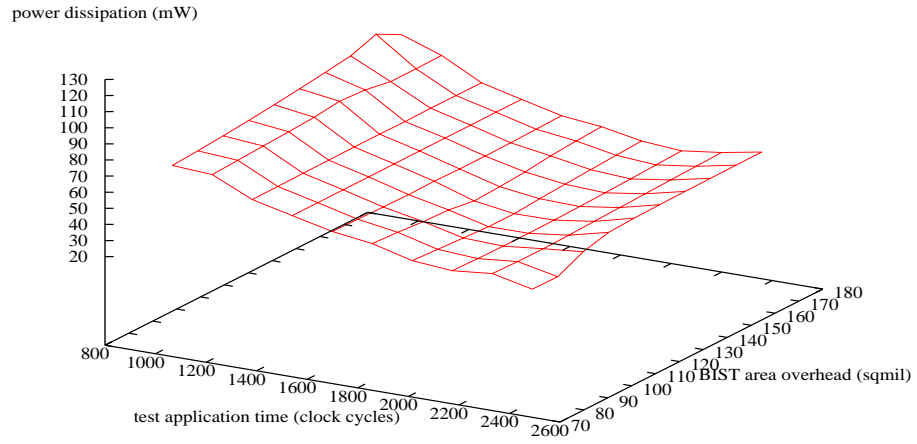
(c) Variation in power dissipation

Figure 7: Test application time vs. power dissipation.

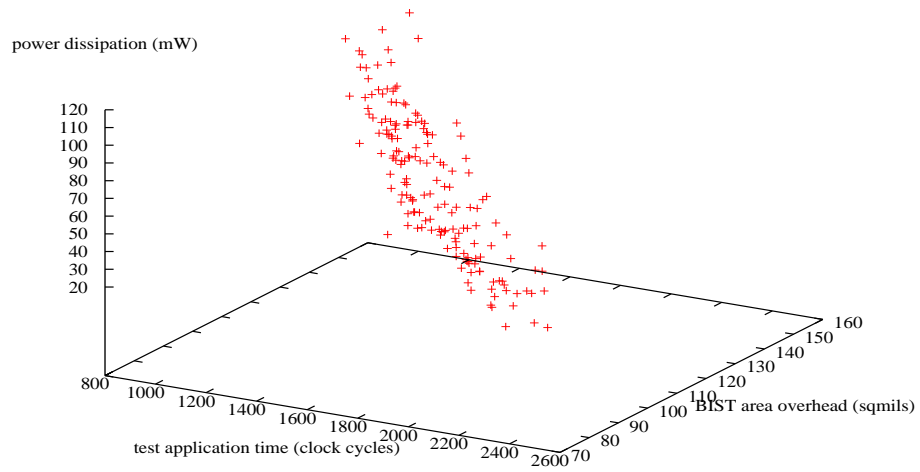
application under given power constraints [4, 5, 18, 25, 29]. The improvement can be achieved by lowering the power constraints and efficiently searching for high test concurrency, hence leading to simultaneous reduction in both test application time and power dissipation. Another interesting point is the variation in power dissipation. The different values in power dissipation during test application are not caused only by different values in BIST area overhead. Since power dissipation is dependent on switching activity of *all* the active elements during each test session, the variation in power dissipation is also due to *useless power dissipation* introduced in section 2.1. Therefore, unlike the case of BIST area overhead where the variation is equally distributed over different test application times (Figure 6(c)), the variation in power dissipation increases as test application time decreases (Figure 7(c)), and can be explained as follows. When the number of test registers increases to improve the test concurrency (which is limited by test hardware sharing), the multiplexer configurations that can eliminate spurious transitions and hence useless power dissipation, vary significantly from one test register allocation to another, which is not the case for testable data paths with a small number of shared test registers. Therefore, when high test concurrency is aimed under given power constraints, one should carefully examine test register allocations to ensure that spurious activity is reduced as much as possible.

5 The case for three dimensional design space

Finally, Figure 8(a) shows the three dimensional testable design space for 32 point DCT. Unlike the case of exploring *only* test application time and BIST area overhead (Figure 6(a)) or *only* test application time and power dissipation (Figure 7(a)), the exploration of the three dimensional design space accounts for *all* the three parameters: test application time, BIST area overhead and power dissipation (Figure 8(a)). The main advantage to explore the three dimensional design space is that solutions equivalent in terms of BIST area overhead and test application time (power dissipation and test application time) with different values in power dissipation (BIST area overhead) can ignore the third parameter leading to suboptimal solutions not present in the pareto set (Figure 8(b)). Since, for the particular example of 32 point DCT, the size of the solution space is huge $\approx 10^{23}$, techniques with low computational time need to be developed (e.g., [21]) in order to efficiently search the three dimensional design space. Note, although the experimental flow presented in this paper has used automated RTL synthesis to estimate the size and performance of each data path, the basic concepts beyond parameterized design space exploration, can also be used to investigate testability trade-offs for full custom data-paths, provided that macro-modules are pre-characterized for power, size, performance and BIST.



(a) Design space



(b) Pareto set

Figure 8: Three dimensional design space.

6 Conclusion

The demand for low power VLSI circuits will continue to increase in the future. Cost and life-time cycle of near future portable communications and computing systems will depend not only on VLSI circuits designed using low power synthesis techniques, but also on new DFT methods targeting power minimization during test application. This is because traditional DFT methods are not suitable for testing low power VLSI circuits leading to lower reliability and manufacturing yield [28, 29]. This paper has focused on investigating testability trade-offs in BIST RTL data paths. It was shown that BIST area overhead, test application and power dissipation are strongly interrelated which justifies the need for exploring *three dimensional testable design space*. The exhaustive experimental results presented in this paper further motivate the need for new power conscious DFT methods, test synthesis and test scheduling algorithms for testing low power VLSI circuits [11, 19].

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