

A Calculus for Trust Management

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Trust and Trust Management

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- Think of the usual human-like notion. . .

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Trust Management: Fundamental aspects?

- 1 Trust is *gathered* by individuals from personal *experiences*;
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Which means:

- Principals act according to “*policies*” upon consulting “*trust tables*,” and “*update*” these constantly according to the outcome of transactions.

The Framework

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- $b \cdot c(y) \cdot P$: Receive y from b along c , and record the observation in policy α .

The Interaction Rule

Interaction

$$\frac{\beta \vdash \phi \quad \alpha' = \alpha \text{ upd}(b \cdot c \triangleright \tilde{m}) \quad b : \tilde{m} \text{ match } p : \tilde{X} = \sigma}{a\{p \cdot c(\tilde{x}) \cdot P\}_{\alpha} \mid b\{\phi :: a \cdot c(\tilde{m}) \cdot Q\}_{\beta} \rightarrow a\{P\sigma\}_{\alpha'} \mid b\{Q\}_{\beta}}$$

The logic

$$\text{Val} = P + N.$$

$\overline{\text{Val}} = P \times \text{Val}^+$: observations $(p, ch, mess)$.

Definition

Fix a signature Σ augmented with:

- constants $\overline{\text{Val}}$;
- $upd : s \times \overline{\text{Val}} \rightarrow s$ (s distinguished sort).

Definition

A message structure S, Op is a **term algebra** for the Σ above. Let \mathcal{R} be a set of predicate symbols.

Let π be a set of Horn clauses $L \leftarrow L_1, \dots, L_k$ over such S and \mathcal{R} .

Principal's policies α is of the form $(\pi, \#)$, for $\# \in S$.

The calculus

Definition

$N, M ::= \epsilon$	(empty)	$P, Q ::= \mathbf{0}$	(null)
$N \mid N$	(net-par)	Z	(sub)
$\alpha\{P\}_\alpha$	(principal)	$P \mid P$	(par)
$(\nu n) N$	(new-net)	$(\nu n) P$	(new)
		$!P$	(bang)
$Z ::= p \cdot u(\tilde{v}) \cdot P$	(output)		
$\phi ::= p \cdot u\langle\tilde{v}\rangle \cdot P$	(input)	$\phi ::= L(\tilde{I}) \quad L \in \mathcal{P}$	(null)
$Z + Z$	(sum)		

Example: A print server

Basic predicate $Access(x, y)$, for x a principal and $y \in \{Color, BW\}$.

Site policy $\pi : \{ x \cdot - \triangleright junk < 3 \rightarrow Access(x, Color),$
 $x \cdot - \triangleright junk < 6 \rightarrow Access(x, BW) \}$

where $x \cdot - \triangleright junk$ counts the occurrences of $junk$ messages.

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Let a , the print server, and b be principals with resp. protocols:

$$P = !x \cdot \text{printCol}(y) \cdot Access(x, Color) :: \text{printer} \cdot \text{printCol}\langle y \rangle \mid \\ !x \cdot \text{printBW}(y) \cdot Access(x, BW) :: \text{printer} \cdot \text{printBW}\langle y \rangle$$

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$$Q = a \cdot \text{printCol}\langle \text{junk} \rangle \cdot a \cdot \text{printBW}\langle \text{junk} \rangle \cdot a \cdot \text{printCol}\langle \text{junk} \rangle \\ \mid a \cdot \text{printCol}\langle \text{doc} \rangle$$

Consider $N = a\{P\}_{(\pi, \emptyset)} \mid b\{Q\}_\alpha$.

Example: A bank recommendation system

Interpret messages as recommendations.

Assume message structure is list of last k recommendations for each user. Let's consider the protocol

$$P = !X \cdot \text{mg}(y) \cdot \text{Grant}(X, y) :: X \cdot \text{mg}(\langle \rangle) \cdot X \cdot \text{pay}(y) \mid \\ !\text{ITAbank} \cdot \text{rec}(X, y)$$

Policy for principal *UKBank*:

$$\pi = \{ \text{ITAbank} \cdot \text{rec} \triangleright (X, \text{Bad}) + X \cdot \text{pay} \triangleright \text{no} = 0 \rightarrow \text{Grant}(X, y) \}$$

which checks if the sum of messages from ITAbank of type (X, Bad) and from x of type no is zero.

Mortgage allowed whenever there is not bad observed or bad recommended behaviour.

Results

A nice cluster of bisimulations I don't have time to tell you about.