Whose "Fault" Is This? Untangling Domain Concepts in Ontology Design Patterns

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Abstract. Certain ontology domain concepts are difficult to model due to the complexity of their definition, the number of roles that they fulfill in the ontology or the different types of relationships they participate in. To assist ontologists in overcoming some of these challenges, a comparative analysis of two Ontology Design Patterns (ODPs) has been carried out. As a result, terminology is introduced to describe the role and certain reusability characteristics of domain concepts in these ODPs. These findings provide a series of implications that make explicit certain modeling decisions that previously were implicit in the ontology modeling field. Our contribution is illustrated with a concrete example of a real world use case scenario that will benefit from the outcome of this study.

1 Introduction

Ontologies have emerged as one of the key components needed for the realization of the Semantic Web vision [1]. A detailed overview of what an ontology is, including the evolution of its definition in the literature, can be found in Section 1.2 of [2]. Ontologies bring with them a broad range of development activities that can be grouped into what is called ontology engineering [2].

Ontology engineering practices present many similarities to those in the software engineering field and there have been different adaptations of software engineering principles to the ontology engineering domain [3][4][5]. Within ontology engineering, this research primarily focuses on ontology modeling, more specifically on Ontology Design Patterns (ODPs) [6] and on how they can help representing complex domain concepts such as the one presented in the next section. ODPs have evolved from the notion of design pattern (defined in [6] as "archetypal solutions to design problems in a certain context") and they are justifiably receiving a significant amount of attention by ontologists due to the preceding success achieved by software design patterns in the context of software engineering [7].

In this study, two specific ODPs are examined [8][9] and a comparative analysis of both allows the introduction of a terminology which characterizes the roles and specific reusability scenarios of the domain concepts that participate

in them. These findings make explicit certain modeling decisions that so far have been implicit in the development of ontology models.

The rest of this paper is organized as follows: Section 2 introduces an example of a use case scenario that is part of a project deliverable. Section 3 presents a brief overview of the main work in relation to ontology modeling and ODPs. Section 4 provides the comparative analysis of two ODPs and its contribution in defining role and reusability attributes of ontology domain concepts and finally, Section 5 covers the conclusions gathered from this endeavor and the lines open for further investigation.

2 Motivation

One of the objectives of the ReSIST (Resilience for Survivability in Information Society Technologies) project is to create a knowledge base application in the field of resilient and dependable computing [10]. The ReSIST Knowledge Base (RKB) provides an ontologically mediated web portal that enables the end-user to browse and search different type of information in the area of resilient systems: projects, people, institutions, publications, communities of practice, courses, etc. [11].

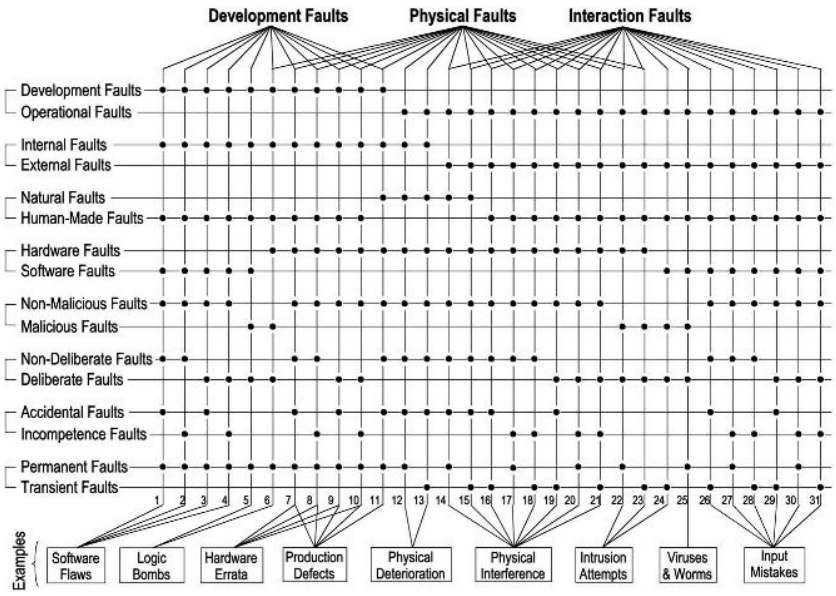

Fig. 1. Matrix representation of "Fault" from Avizienis et al. [12] used in the ReSIST KB ontology

To achieve its objectives, the ReSIST KB features an ontology in the domain of resilient systems. This ontology was built using the definitions and taxonomies presented in [12]. The domain experts in ReSIST considered this document to be a valid source for the concepts that had to be represented in the ontology, saving the need of going through a knowledge acquisition phase during the development process.

Among all the ReSIST concepts, one that particularly stands out from a representational point of view is the concept of "Fault" due to: a) the complexity of its definition (Figure 1), b) the number of roles that it supports in the ontology and c) the number of relationships with other domain concepts in the same ontology. Figure 1 shows a matrix representation of all faults which may affect a system during its life. These are classified according to eight basic viewpoints which lead to the elementary fault classes as seen on the left column of the matrix. The bottom row represents the thirty-one likely combinations of fault classes out of the two hundred and fifty-six possible. Additionally, the three major partially overlapping groupings, and nine illustrative examples of fault classes, are also displayed on the top and bottom row of the figure respectively. (The concept of "Fault" referred hereto, including Figure 1, are further detailed in [12]).

In the context of ReSIST, the representation of "Fault" has to fulfill the roles of a) classifying occurrences of actual faults in real world systems and b) providing a keyword index for: subjects of publications, research interest areas of projects, institutions or people, and support of resilient mechanisms. The characteristics of role and reusability of domain concepts identified in the following sections will help to overcome the challenges caused by the multiple usages of the representation of "Fault" in ReSIST.

3 Related Research

There are several methodologies and approaches to build ontologies from scratch that address the topic of ontology conceptualization and more specifically ontology modeling. A comprehensive survey of the most relevant is provided in [13]. These methodologies (in addition to [14]), provide different levels of detail on how ontology conceptualization can be performed although they do not take into account modeling elements specific to OWL given that they are dated prior to the adoption of OWL by the W3C as the preferred ontology modeling language.

Regarding ODPs, related work that has been considered includes [15][16][6] together with the documents released as part of the World Wide Web Consortium (W3C) Semantic Web Best Practices and Deployment Working Group (SWBPD-WG) [17].

In [15] a classification scheme for ontology patterns in ontology engineering is proposed. The scheme is composed of five levels, which are from top to bottom: Application Patterns, Architecture Patterns, Design Patterns, Semantic Patterns, and Syntactic Patterns. In addition, it provides a brief review on the

status of maturity and adoption of each one of them in the ontology development field.

Different levels of ontology patterns are also discussed in [16] although in this case in the context of networked ontologies. It distinguishes three: Logical ODPs, Architectural ODPs and Content ODPs. In broad terms, Logical ODPs are equivalent to the modeling elements provided by OWL or to compositions of them. Architectural ODPs are defined in terms of Logical ODPs or composition of them and characterize the structure of the ontology determining "how an ontology should look like". A basic example of Architectural ODPs would be a "taxonomy". Lastly, Content ODPs are made of Logical ODPs instances or composition of them and attempt to solve a specific domain modeling problem. The Participation, Role–Task, Design–Artifact ODPs introduced in [6] can be seen as examples of Content ODPs.

Of particular interest are the documents released by the Semantic Web Best Practices and Deployment Working Group of the W3C. They provide an analysis of different approaches to a given ontology modeling problem at the level of detail required for our research and in the context of OWL as the implementation language. We note especially [8] and [9], as their common approach to represent property values as *anonymous individuals* will become a central piece to the outcome of our work discussed in the following section.

All the related work referred hereto, provide guidelines essential to the task of building ontologies and the usage and applicability of ODPs. However, to the best of our knowledge, they do not address approaches to model domain concepts with multiple roles or how these could be reused in the particular case of "Fault" described in ReSIST.

4 Characterizing Role and Reusability

Rector introduces in [9] the concept of *value partition* as a modeling technique where a hierarchy of classes is used to represent features, attributes, or modifiers that describe other concepts in the ontology. According to this definition, a class in the ontology is partitioned by a group of subclasses if: a) the subclasses are pair wise disjoint, and b) the subclasses completely exhaust the parent class.

For example: Figure 2, extracted from Pattern 2–Variant 2 in [9], depicts the class `HealthValue` partitioned by the classes `Poor_health_value`, `Medium_health_value` and `Good_health_value`. These three subclasses represent a value partition of the parent class according to the definition stated earlier. Figure 2 also depicts the idea of using an anonymous individual that belongs to one of the classes in the value partition as the value for a property in the ontology. This value is used to describe a specific attribute of the domain concept that participates in the property `has_health_status`.

Conversely, Noy presents in [8] different approaches on how to use classes as property values. The situation described occurs when a hierarchy of classes is used as a subject index to annotate other domain concepts in the ontology.

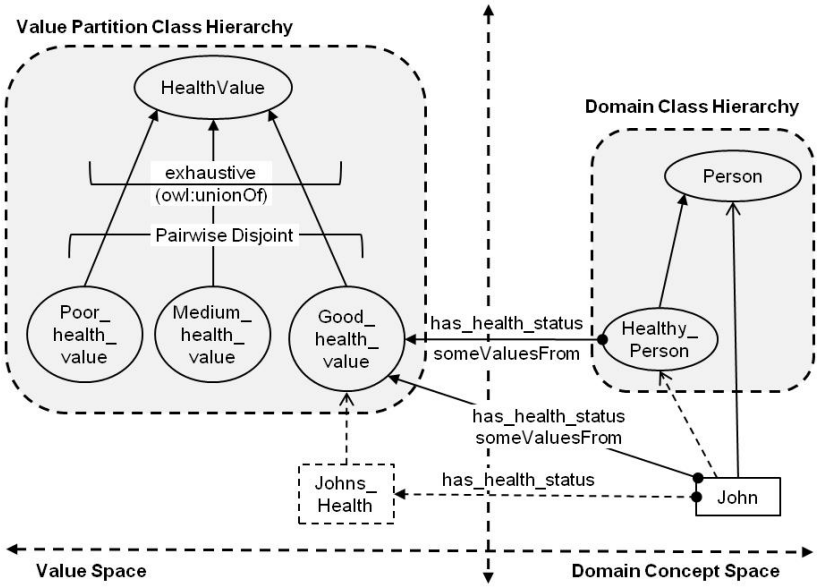

Fig. 2. Roles of domain concepts in Rector's Pattern 2–Variant 2 [9].

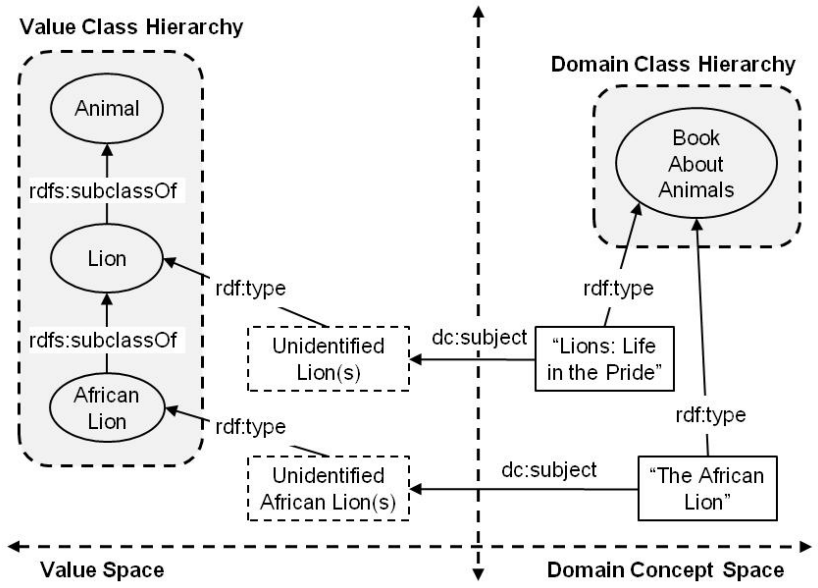

Fig. 3. Roles of domain concepts in Noy's Approach 4 [8].

However, in this case, the document does not place any restriction on the organization or characteristics that this hierarchy of classes may posses.

For example: Figure 3, extracted from Approach 4 in [8], shows the class `Animal` subdivided only by the class `Lion` which in turn is subdivided only by the class `AfricanLion`. However, these subdivisions do not constitute a value partition as defined in [9]. In the `Animal` class hierarchy the classes are not required to be pairwise disjoint and based on the Open World Assumption none of the subclasses exhaust the parent class. However, Figure 3 shows how anonymous individuals in the `Animal` class hierarchy are also used to provide the value for the property `dc:subject` of `BooksAboutAnimals`, which is the domain concept that the ontology intends to represent.

In summary, both [9] and [8] presents a scenario, Pattern 2–Variant 2 and Approach 4 respectively, where: a) *anonymous individuals* belonging to a class hierarchy are used as property values for other domain concepts in the ontology and b) the expressivity level of the resulting ontology is within *OWL-DL*.

4.1 Role Characteristics of Domain Concepts

Based on this comparative analysis of Pattern 2–Variant 2 in [9] and Approach 4 in [8], we introduce the following terminology to characterize the role that a given hierarchy of classes fulfills in these two ODPs examined:

Generic Class Hierarchy (GCH): refers to a set of classes organized in any hierarchical structure (e.g. a single class or a set of classes organized in a list, a tree or a directed acyclic graph) whether it conforms to the definition of value partition or not.

Domain Class Hierarchy (DCH): refers to any Generic Class Hierarchy (GCH) that contains the classes corresponding to the domain concepts that the ontology is intended to represent. For example: in Figure 2 the DCH depicted is the GCH formed by the concepts `Person` and `Healthy Person` and in Figure 3 the DCH depicted is the GCH determined by the concept `BookAboutAnimals`.

Value Class Hierarchy (VCH): refers to any Generic Class Hierarchy (GCH) that is used to provide anonymous individuals as values to properties whose domains are the individuals of other domain concepts in the ontology as defined in Approach 4 of [8]. (See example of VCH in Figure 3).

Value Partition Class Hierarchy (VPCH): refers to a Generic Class Hierarchy (GCH) that a) is a Value Class Hierarchy and b) conforms to the definition of a value partition stated earlier. (See example of VPCH in Figure 2).

From these definitions, it can be seen that a Value Partition Class Hierarchy is a particular case of Value Class Hierarchy. In addition, according to the type of class hierarchies present in the ontology model, the following subsets can be defined:

Domain Concept Space (DCS): identifies the subset of the ontology model that contains all the classes that belong to a Domain Class Hierarchy. (See example of DCS in Figure 2 and 3).

Value Space (VS): identifies the subset of the ontology model that contains all the classes that belong to a Value Class Hierarchy or Value Partition Class Hierarchy, (See example of VS in Figure 2 and 3).

4.2 Reusability Characteristics of Domain Concepts

The terminology above allows the definition of a series of modeling implications based on the roles that domain concepts fulfill in the ontology, that lay out certain reusability characteristics for these in the two ODPs examined:

Premise 1: The Value Partition Class Hierarchy in Figure 2 and the Value Class Hierarchy in Figure 3 support the same role in their respective ontologies. That is, both class hierarchies provide an anonymous individual as the value for the property `has_health_status` and `dc:subject` respectively. (Even though, "has_health_status" is a functional property while "dc:subject" is not).

Conclusion 1: The value partition modeling pattern as described in Rector's Pattern 2–Variant 2 [9] can be extended to any type of class hierarchy as shown in Noy's Approach 4 [8]. That is, a Generic Class Hierarchy that may not conform to the definition of a value partition can also be used to fulfill the role of a Value Class Hierarchy for a property in the ontology.

Premise 2: In ontologies that use value partitions, it is a good modeling practice to make disjoint the class hierarchies that represent the value partitions (VPCHs), from the class hierarchies that represent the domain concepts (DCHs), creating two distinct spaces in the ontology model [18][9]. These are the Value Space and the Domain Concept Space.

Conclusion 2: (From Premise 1 and 2, it follows): If a Generic Class Hierarchy (say GCH_1) is used to support the role of a Value Class Hierarchy, then it would be a good modeling practice to make GCH_1 disjoint from the class hierarchies that represent the domain concepts in the ontology (DCHs).

For example: in Figure 3, the Value Class Hierarchy determined by the class `Animal` and its subclasses would be disjoint from the Domain Class Hierarchy determined by the class `BooksAboutAnimals`, creating a disjoint Value Space and Domain Concept Space in the ontology.

Premise 3: Let us consider two ontologies O_1 and O_2, with two Domain Class Hierarchies DCH_1 and DCH_2 in their Domain Concept Space respectively.

Conclusion 3: (From Premise 1, 2 and 3, it follows): We can reuse Domain Class Hierarchy DCH_2 from O_2 to support the role of a Value Class Hierarchy in ontology O_1 and in that case:

- A class (say C_1) of DCH_1 becomes the domain for some property (say P) in O_1.
- A class (say C_2) of DCH_2 becomes the range for property P in O_1.
- An anonymous individual from C_2 becomes the value for property P in O_1.

– DCH_2 becomes part of the Value Space in O_1 and disjoint from DCH_1 in O_1.

For example: this could be the case in Figure 3, if the Value Class Hierarchy formed by `Animal` and its subclasses, was imported from a separate ontology where it held the role of a Domain Class Hierarchy.

Premise 4: Let us consider a single ontology O_1, with two Domain Class Hierarchies DCH_{11} and DCH_{12} in its Domain Concept Space.

Conclusion 4: (From Premise 1 and 4, it follows): We can reuse Domain Class Hierarchy DCH_{12} to also support the role of a Value Class Hierarchy for DCH_{11} in O_1 and in that case:

– A class (say C_1) of DCH_{11} becomes the domain for some property (say P) in O_1.
– A class (say C_2) of DCH_{12} becomes the range for the property P in O_1.
– An anonymous individual from C_2 becomes the value for property P in O_1.
– DCH_{12} becomes part of the Value Space in O_1 causing both the DCS and the VS in O_1 to overlap.

For example: this could be the case in Figure 3, if the Value Class Hierarchy formed by `Animal` and its subclasses, was used to represent instances of actual animals in addition to acting as a subject index for the `BooksAboutAnimals` class hierarchy via the property `dc:subject`.

4.3 Role and Reusability of "Fault" in ReSIST

The characteristics of role and reusability presented here helped untangling these two aspects in the modeling of the `Fault` concept in the ReSIST KB ontology. This is illustrated as follows:

– The `Fault` domain concept is represented as a Generic Class Hierarchy resulting in a directed acyclic graph structure to accommodate the different taxonomies that define `Fault` in [12] (Figure 1).
– The `Fault` Generic Class Hierarchy is used to represent instances of real world faults in the field of resilient and dependable systems. In that sense, it supports the role of a Domain Class Hierarchy in the Domain Concept Space of the ReSIST KB ontology.
– The `Fault` Generic Class Hierarchy serves as a subject and keyword index for other domain concepts in the ontology. In that sense, it supports the role of a Value Class Hierarchy in the Value Space of the overall ReSIST KB ontology.
  For example: the `Fault` class hierarchy will supply the value for properties such as `hasResearchSubject` (associated with the concept of `Publication`), `hasResearchInterest` (associated with the concept of `Person`, `Institution` or `Project`) or `hasSupportFor` (associated with the concept of `ResilientMechanism`).

– The representation of `Fault` is reused to support the role of both a Domain and Value Class Hierarchy causing the Domain Concept Space and the Value Concept Space of the ReSIST KB ontology to overlap.

This representation of `Fault` coincides with the scenario outlined in Conclusion 4 above for the Domain Class Hierarchy DCH_{12} and helped us explicitly clarify the modeling decisions to be made for this concept in the context of ReSIST.

5 Conclusions and Future Work

Similarities have been discussed between two ontology modeling design patterns that share how they use anonymous individuals to provide the value for properties in the ontology. These similarities allow the expansion of the notion of value partition to other structures of class hierarchies in domain concepts.

A terminology is introduced that describes the roles of domain concepts in the ODPs considered. In the context of this terminology, a series of modeling implications were introduced that uncover certain reusability scenarios of domain concepts in ontology models. These modeling implications make explicit some of the potentially implicit modeling decisions previously taken in the ontology development field. Our contribution has been illustrated with the representation of the "Fault" domain concept that is part of the ontology in the knowledge base of the ReSIST project.

Current lines of future work include a study of the conceptual overlap inherent in the class hierarchies that define the "Fault" domain concept. We are working on a characterization of the different types of conceptual overlap that takes place among the multiple classification criteria that constitute the definition of "Fault". We expect that the outcome of this analysis will set the basis for the development of additional ODPs in the context of OWL to address these conceptual overlap scenarios. In addition, the area of ontology evaluation is being explored to identify opportunities for reuse of available evaluation frameworks suitable for these ODPs or the need to develop new ones tailored to our requirements.

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