

# Evaluation of Motorscooter Frames Structural Integrity by Drop Test Simulation

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## Abstract

In this work a numerical model for the simulation of motor scooter drop testing was set-up; in this test, the motor scooter is let to fall from a given height, in such a way that the front and rear tires contemporarily impact to the ground. During the test the suspension deflections and the dynamical load acting at ground on the front and rear tires are measured. After the test, the frame's permanent deformations are gathered, by measuring a series of distances, taken between a series of markers, which are fixed on the scooter frame before starting the test.

Given the type of the test, the numerical simulation was conducted using Ansys/LSDyna<sup>®</sup> explicit finite elements code. The scooter geometry, mass

distribution and the characteristic curves of the suspensions were accurately reproduced.

The results of the simulation appeared in fairly good agreement with the experimental data, in terms of ground forces and suspension deflections, whereas the frame permanent deformations were found to be overestimated. This difference was attributed to both an incomplete material characterisation and to the absence, in the numerical model, of the external plastic components.

## **Introduction**

In this paper an activity, which was carried out at the Department of Mechanical, Nuclear and Production Engineering (DIMNP) of the University of Pisa for the simulation of motorscooter drop testing, is presented. For this aim the explicit finite element code Ansys/LSDyna<sup>®</sup> was employed. A previous experimental activity was the subject of a research co-operation between DIMNP and PIAGGIO & C.; such activity was focused at developing technical standards for both experimental and numerical tests, with the intent of defining a proper procedure for the evaluation of the structural integrity of motorscooter frames.

The drop test was introduced by the company in place of the elder springboard leap, in order to guarantee the test repeatability and to safeguard the test drivers health. In such a test the vehicle with some added ballast is let to drop from a given height, so that the front and rear tires contemporarily impact at the ground. Different drop height and number of successive tests can be used depending on vehicle typology. After each drop, a series of geometric distances between reference points fixed on the frame is gathered, in order to evaluate the frame permanent deformation.

The experimental test rig (fig. 1) was already illustrated in previous papers [1-2]. In those papers, test simulation was obtained by a multi-code approach; the inertial actions and the loads acting at the joints between frame and suspensions were firstly evaluated by means of a multibody analysis; the peak values of these loads, recorded during the impact with the ground, were then used in a non-linear static finite element analysis, performed with Ansys<sup>®</sup> code [1]. Such procedure gave results in good agreement with experimental data; however, for relatively large drop height, due to big loads acting over the frame, the finite elements analysis became critical from the numerical convergence point of view, because of relevant plastic strains developing in some region of the frame. For such reasons, in this work, the simulation of the drop test was carried out using an explicit finite element code, hoping to get simultaneously the test dynamics and the permanent deformations of the scooter frame.

## DRAFT

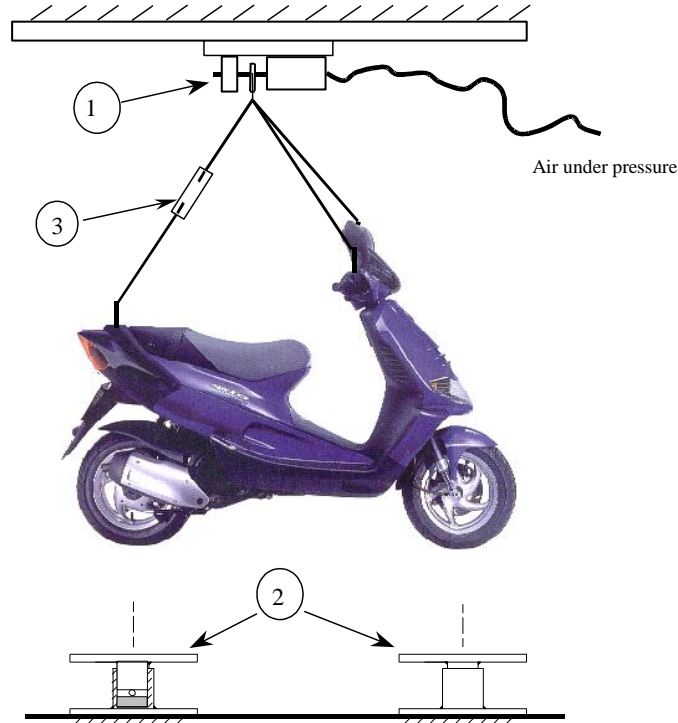


Figure 1. Schematic drawing of the test rig: (1) unfastening system, (2) instrumented impact plates (3) joint to adjust the vehicle initial position with respect to ground.

## Finite element model of the scooter

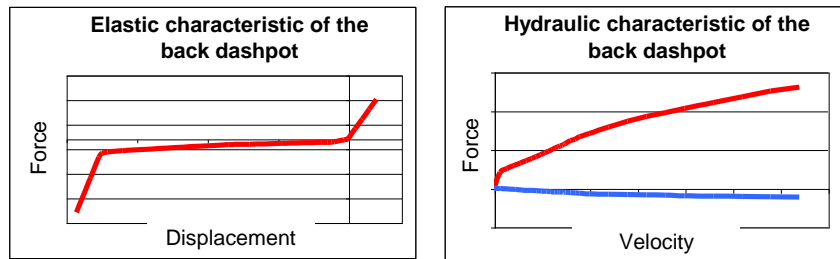
The numerical model was realized starting from the frame. *Shell* elements with different thicknesses were used in order to fit properly the different parts of the frame. A material with bilinear constitutive equation and kinematics hardening plasticity was used. The constitutive properties of the frame material were inferred by standard tensile tests.

Then the front suspension and the back suspension, including the engine, were modelled. *Beam* elements with low density but with the mechanical properties of the steel were used. The reason was that for such parts, as well as many others (e.g. the welding point in the frame), the aim was to reproduce only the mechanical properties; thus, in such a way, the proper stiffness properties were obtained forcing the dimensions, without caring about the masses and shapes. Subsequently, the proper mass distribution was fitted spreading several *mass* elements through the involved parts. Beam elements with Belytschko-Schwer

formulation were used; those elements can only be associated to elastic material.

The front suspension was modelled with six *beam* elements for each stem. Two of these were rigid in order to define a cylindrical joint. As *combi* elements permit to define spring and damping elements, they were used to absorb the axial forces over the suspension. A non linear elastic behaviour was imposed to the springs and a non linear viscous damping behaviour to the dashpots. The real load curves of suspensions have then set in as material characteristics. Figure 1 shows elastic and damping behaviour of the rear shock absorber. The displacement of a spring could be limited in the code, both in compression and in expansion, in order to define the end stops of suspensions, but some preliminary analyses showed a potential numerical instability. So the beginning and ending parts of the spring load curve were modified increasing progressively the rate, in order to obtain a behaviour similar to the end stops. In such a way the back suspension was modelled too.

A simplified model, that took into account only the first natural frequency, was utilized to model the tires. Parallel *beam* and *combi* elements were employed to characterize the stiffness of the tire. Besides the equivalent mass was lumped to the end of the *beam* element placing there a *mass* element.



*Figure 2 – Elastic and hydraulic curves of the rear dashpot; the third quadrant represent the working part of the curve.*

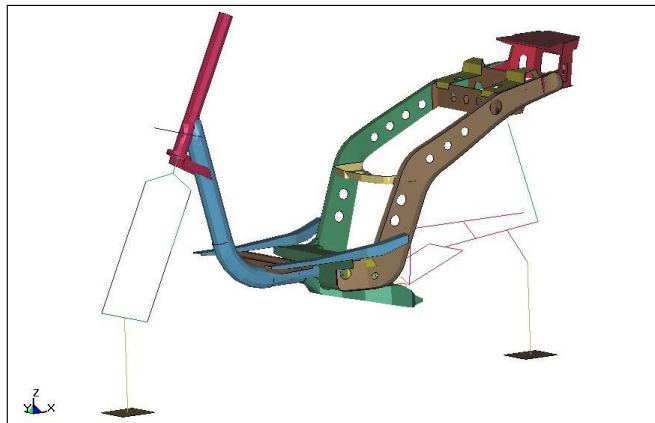
A plate of four *shell* elements was placed at the lower end of each wheel model, in order to easily define the ground contact. Also for these elements a low density material was used, so that such element couldn't alter the dynamical characteristics of tires. Moreover, these plates were constrained, by means of the instruction `*BOUNDARY_SPC_NODE` [3], so to guarantee a proper contact between the tires and the ground.

As the instruction `*CONSTRAINED_NODE_SET` [3] allows to impose the same displacement components at two or more nodes, it was utilized for all the kinematics pairs, for instance for the constraints of the rear shock absorber, the engine suspension and the wheel hubs. The engine suspension was formed by two connecting rods and a rubber shock absorber. It is noteworthy that the numerical model lacked all the structures added onto the frame; in fact, all the

plastics of the vehicle body, all the electrical components and the transmission group haven't been modelled. Therefore, *mass* elements were introduced in order to restore the real mass distribution of the vehicle. These elements were placed over the frame and the *beam* elements of the model to obtain a satisfactory reproduction of the inertial properties of the unsprung mass. Mass elements were also used to reproduce the ballast placed in the front part of the saddle and in the footboard during the experimental tests.

Finally, two bilateral constraints were employed to avoid the lateral drop of the motorscooter after the contact with the ground; one constraint was imposed to a node of the steering bar and the other one to the rigid part of the front tire sub-model. In particular, with this schematisation it was possible to perform several consecutive simulation tests, each time starting from the permanently deformed state of the previous test. Underneath the motorscooter model a rigid infinite plane (\*RIGIDWALL [3]) was placed in order to represent the ground. Figure 2 shows a picture of the numerical model.

On the whole, the model includes 5899 nodes, 222 beam elements (*beam161*, Belytschko-Schwer formulation), 133 lumped mass elements (*mass166*), 16 spring and dashpot elements (*combi165*) and 5519 shell elements (*shell163*, Belytschko-Tsay formulation). Moreover, 14 constraints were utilized to schematize the kinetics pairs, 2 cylindrical joint to represent the front suspensions (\*CONSTRAINED [3]), 2 constraints to keep the model in the vertical position after each drop (\*BOUNDARY [3]) and 10 load curves to characterize springs and dashpots.



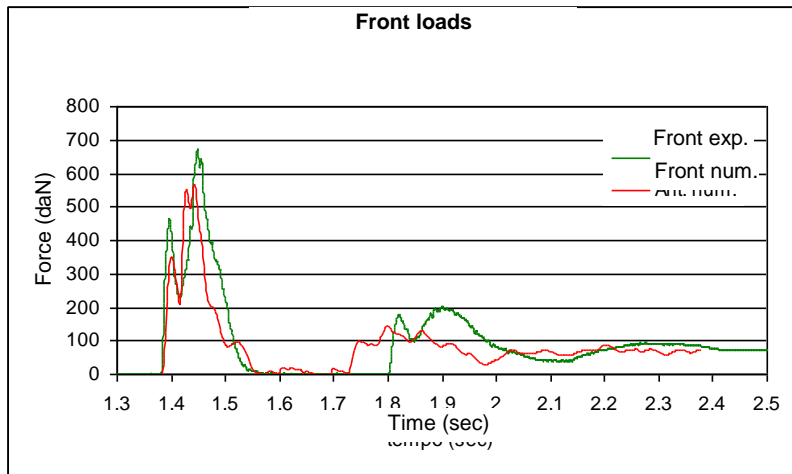
*Figure 3 – Fully numerical model of the motor-scooter.*

## Simulation tests

In the experimental test, a first and more important impact at the ground can be observed, followed by a bounce in with both tires detach from the floor;

successively, a second impact that ends after some oscillations can be observed till the static load over each tire is reached (Fig.3 and 4).

Looking at the loads time histories, it seems reasonable to infer that the damages to the frame occur only in the first impact. For this reason only one complete simulation was carried out in order to verify the accuracy of the simulation test. Then the simulated drop tests were carried out just for the time necessary to go beyond the first peak load and the full extension of the two suspensions. Then a relaxation analysis was carried out applying a global damping to all the nodes of the model, in order to arrest the simulation and avoid the free oscillations of the elastic parts. In such a way a reduction of about a third of the time necessary for the complete simulation was obtained for each drop. Moreover, in order to save calculation time, each drop was started at a very small height and an initial velocity of the same value of the impact velocity (calculated on the basis of mechanical energy conservation) was imposed to all nodes perpendicularly to the ground.



*Figure 4 – Experimental and numerical ground load over the front wheel.*

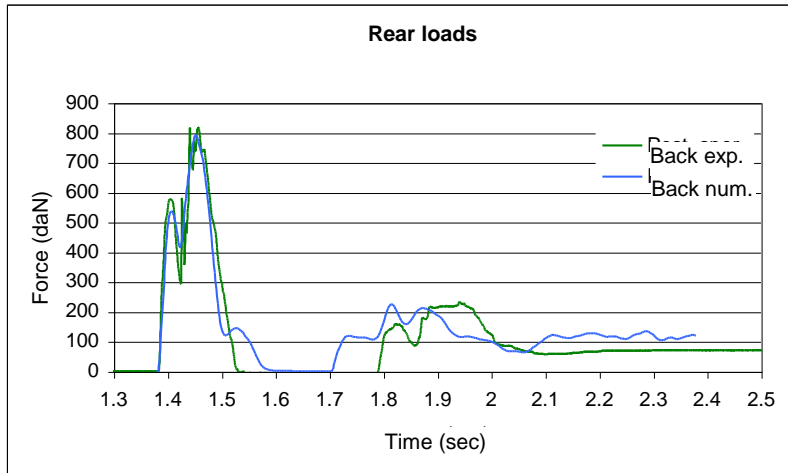
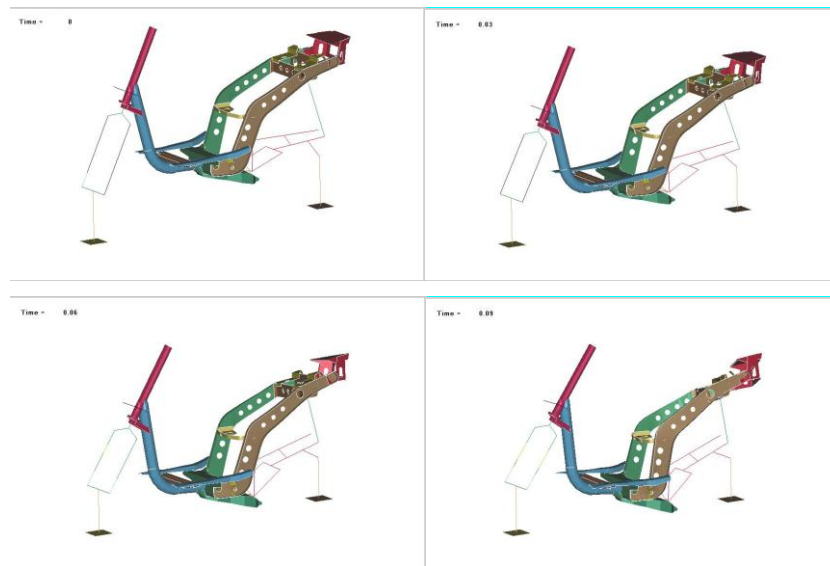
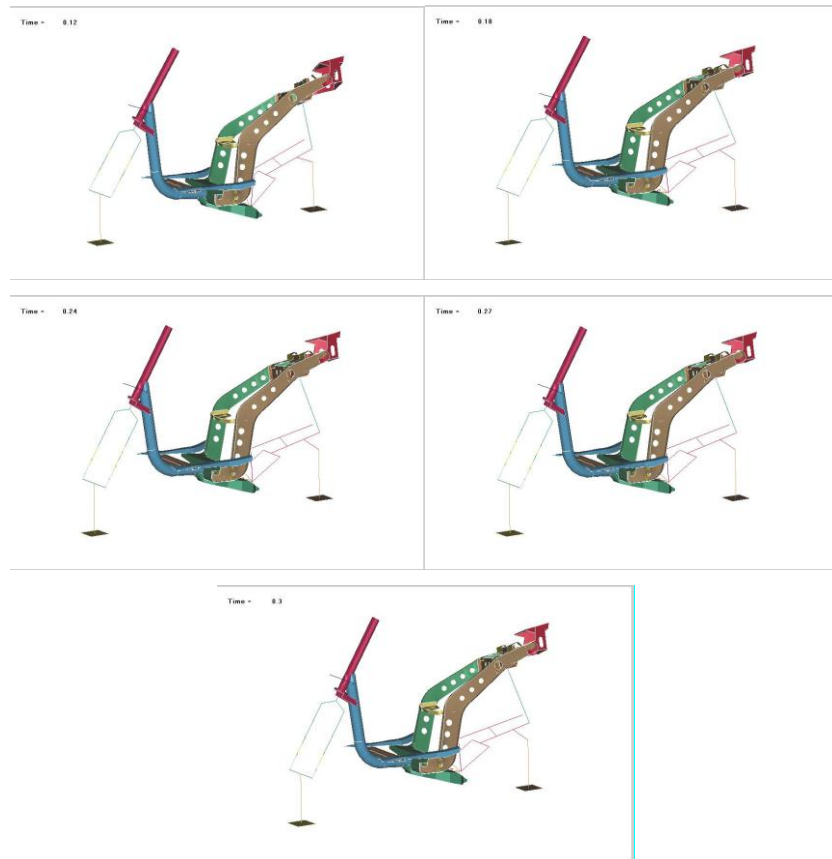


Figure 5 – Experimental and numerical ground load over the back wheel.

Figure 6 shows a sequence of pictures saved during the first fall. The combined bending and torsional deformation of the rear part of the frame can easily be observed. Such a deformation is due just to the presence of a single rear shock-absorber.

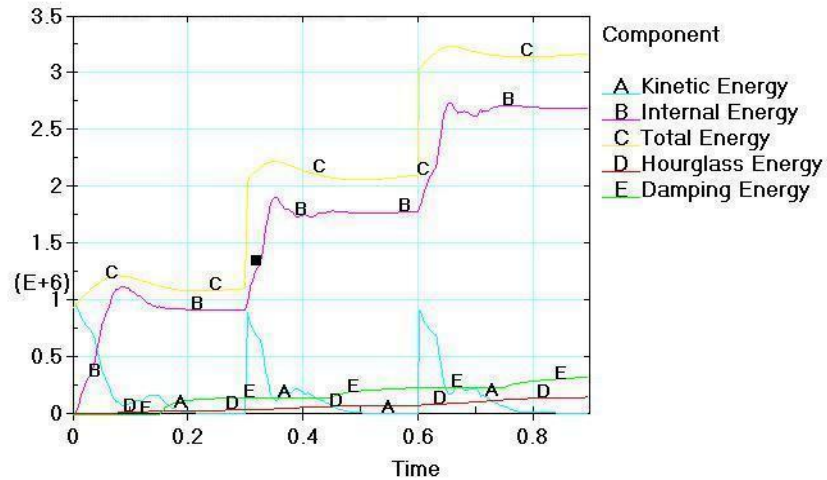




*Figure 6 - Subsequent images recorded at different simulation time, during the first drop simulation.*

The kinetic, damping, hourglass, internal and total energies obtained during three consecutive drops are shown in figure 7. It can be observed that the drop test is a test with an imposed initial energy; indeed, the same energy amount is provided to the model at the beginning of each drop, which correspond to the potential energy of the real vehicle located at a certain height from the ground (corresponding to the initial kinetic energy imposed to the numerical model).

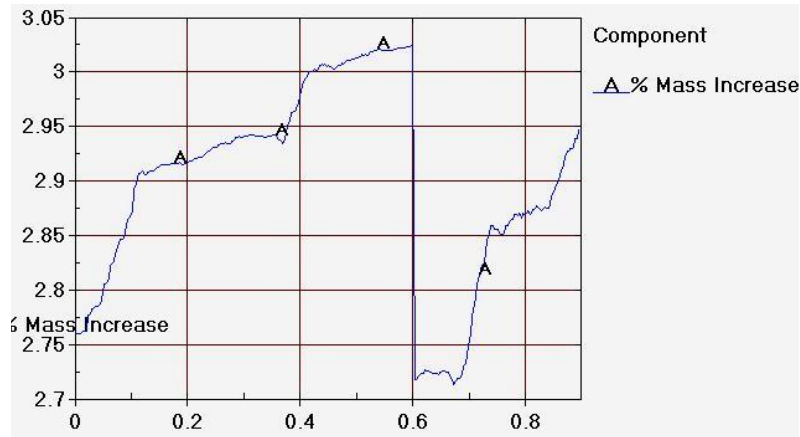




*Figure 7 – Energy values during three successive simulations.*

Most of this energy is then absorbed by elastic and plastic deformations of the structural material and by the suspension damping. The remaining part goes into hourglassing energy, with ratio less than 10% of internal energy and into structural damping energy. It can be observed in figure 7 that the structural damping energy increase in the time intervals 0.15-0.3, 0.45-0.6 and 0.75-0.9, in which relaxation following each drop occurs and high structural damping is used to stop the oscillation of the model. Accordingly, in the same intervals the kinetic energy goes to zero.

In order to reduce the computation time, the "mass scaling" technique was used. This procedure allows to shorten the time of the simulation by simply increasing the materials density; however, not to invalidate analyses results, the added mass must be restricted to a small percentage of the total mass; in this work the upper bound limit for mass increase was fixed to 3%. Figure 8 shows how, at the end of the second drop, the time-step was reduced in order not to exceed with mass increase. In addition, mass scaling was applied only to those elements, that had a very small integration time-step; therefore, the mass increase cannot be considered constant during the analyses.



*Figure 8 – Percentage of added mass during simulations.*

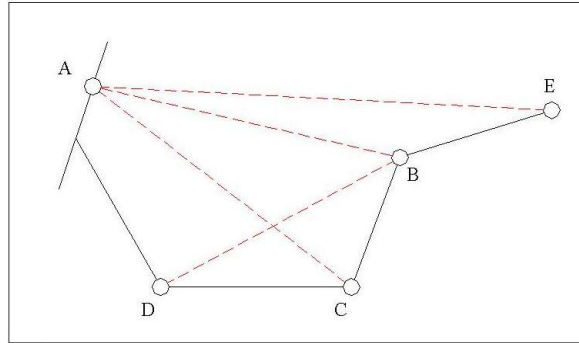
Using a 1,4 GHz CPU, the simulation of about one second required about 16 hours (the code makes a relatively small use of RAM memory, and processing time mainly depends on processor speed). With the previously explained simulation procedure each drop required about 5 hours and 15 minutes.

## Analysis of results

Results of the numerical analysis appeared in reasonable good agreement with the experimental values, as belong to impact forces at the ground (see Fig. 4 and 5) and suspensions deflections. In those figures, it can be observed that, the first impact of both tires with the ground includes two load peaks, connected by one oscillation. Such behavior can easily be interpreted by the dynamic response of a two degrees of freedom system (i.e. sprung and unsprung mass, respectively connected with each other and with the ground by the suspension and the tire). In more details, the first peak corresponds to the initial phase of contact in which both the tires and mainly the suspensions are deformed. Successively, there is an intermediate phase in which, while the suspensions continue compressing, the tires extend, thus permanently reducing the force to the ground. Finally, when the suspensions reach the limit stroke, there is a new and severe compression of the tires, leading to the second and more intense load peaks.

The experimental values of peak loads, as shown in figure 4 and 5, were about 680daN and 800daN for front and rear tires respectively. Results of the simulation appear in good agreement for the rear suspension, whereas an error of about 10% can be observed for the front suspension. Moreover, it can be observed how, in the simulation of the test, the second impact at the ground is anticipated with respect to experiments; this fact may be attributed to a greater energy dissipation during the first impact (this was also confirmed by the deformation analysis of the frame), which could be intended as a reduced elastic behavior of the model with respect to experiments.

At the end of each drop, a series of distances were gathered on the basis of reference markers positioned on the frame as shown in Fig. 9, in order to evaluate the frame permanent deformation.



*Figure 8 – Reference markers for frame's deformation evaluation.*

The permanent deformation, obtained as variation of the distances indicated in of Fig.8, are reported in table 1 for three successive drops, founded experimentally and obtained from numerical simulation. The table reports the results for two series of simulation. The first (simulation 1) has been effected using, for steel, the characteristics obtained from a standard traction test; examining the results, it's possible to observe that deformation obtained from this simulation are very overvalued as for experimental deformations. This has been attributed to two main causes: the first, to have not schematised plastic bodies of motorscooter, so have not considered the energy that this bodies absorb; the second, to have used for steel of the frame, the characteristics obtained from a standard traction test, leaving out for a possible dependence of properties (yield stress, Young's modulus and tangent modulus) from speed deformation. To schematise the real effect of plastic bodies is very difficult, because they present several contact zones and a series of link to frame.

To value results sensibility to materials properties, an analysis of the first fall has been repeated increasing of 50% yield stress respect the first test (simulation 2 in table 1). The result is that it's possible to observe a considerable reduction of frame's deformation, which however is even overvalue as for experimental values. This justify in part the difference between numerical and experimental results and it teaches how, to obtain reliable results, it need a correct material characterization, in particular for the dependence of mechanical properties from speed deformation.

## DRAFT

	1° fall	2° fall	3° fall
$\Delta AB(mm)$			
Experimental	7.5	10.5	11.5
Simulation 1	73	95	105
Simulation2	35	-	-
$\Delta AC(mm)$			
Experimental	0.5	1	2
Simulation 1	27	34	38
Simulation2	3	-	-
$\Delta BD (mm)$			
Experimental	5.5	6.5	7.5
Simulation 1	45	66	96
Simulation2	19	-	-
$\Delta AE(mm)$			
Experimental	11	15.5	18.5
Simulation 1	117.5	167.5	221.5
Simulation2	62.5	-	-

*Table 1 – Variation of distance from reference marker fixed on the frame.*

## Conclusions

In this work a procedure for the drop testing simulation was described. A numerical model with finite elements has been set-up in the code Ansys/LS Dyna; inertial properties of the vehicle and elastic and damping properties of the suspension have been determined experimentally.

The results of simulations are good of agree with experimental results, for the state of force to the ground and suspension closing. Yet, permanent deformations of the frame obtained with numerical simulation are very overvalued respects to experimental values. This difference was given to not have schematised plastic structure effects and to have used, for the frame, mechanical properties determinate in an almost-static traction test, leaving out for a possible effect on the results of deformation speed. The sensibility of the results for material properties was discussed for a simulation with increasing of 50% yield stress, respects to value obtained with standard traction test.

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