

*WCCI 2014 Presentation*



# On-Line Gaussian Mixture Density Estimator for Adaptive Minimum Bit-Error-Rate Beamforming Receivers

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S. Chen<sup>a,c</sup>, Xia Hong<sup>b</sup> and Chris J. Harris<sup>a</sup>

<sup>a</sup>Electronics and Computer Science, University of Southampton  
Southampton SO17 1BJ, UK

<sup>b</sup>School of Systems Engineering, University of Reading  
Reading RG6 6AY, UK

<sup>c</sup>King Abdulaziz University, Jeddah 21589, Saudi Arabia

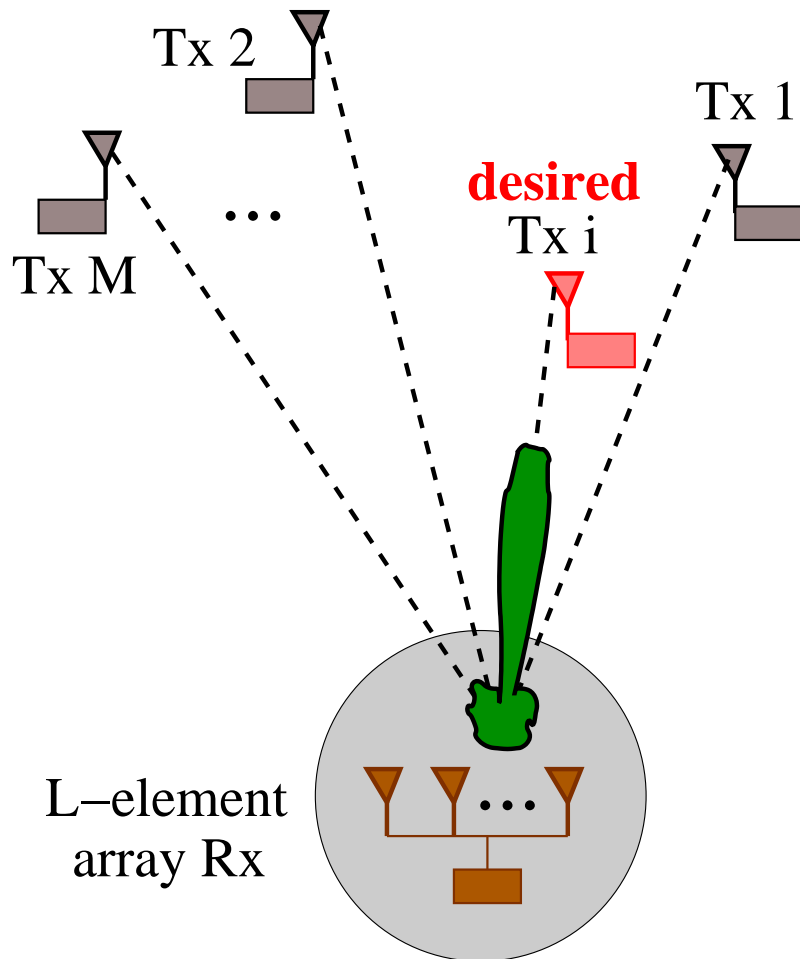


## Outline

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- ❑ Receiver beamforming for **space division multiple access** enabled multiuser communication systems
- ❑ Existing state-of-the-art **minimum bit error rate** beamforming with on-line least bit error rate algorithm
- ❑ **On-line Gaussian mixture** density estimator for adaptive minimum bit error rate beamforming

## Motivations



- ❑ **Space division multiple access**: receiver equipped with  $L$ -element antenna array to support  $M$  single-antenna transmitters
  - classical view: maximise response at desired user **direction** and place nulls at interferers' directions, **must**  $L \geq M$
- ❑ Standard beamforming is **minimum mean square error** (MMSE)
  - Least mean square algorithm
- ❑ State-of-the-art **minimum bit error rate** (MBER), **can be**  $L < M$ 
  - Least bit error rate algorithm



## System Model

- ❑  $M$  single-transmit-antenna users transmit on same carrier, receiver is equipped with  $L$ -element **antenna array**, channels are non-dispersive

- ❑ Received signal vector  $\mathbf{x}(k) = [x_1(k) \ x_2(k) \ \cdots \ x_L(k)]^T$  is

$$\mathbf{x}(k) = \mathbf{P} \mathbf{b}(k) + \mathbf{n}(k) = \bar{\mathbf{x}}(k) + \mathbf{n}(k)$$

- ❑  $\mathbf{n}(k) = [n_1(k) \ n_2(k) \ \cdots \ n_L(k)]^T$  is noise vector, and **system matrix**

$$\mathbf{P} = [A_1 \mathbf{s}_1 \ A_2 \mathbf{s}_2 \ \cdots \ A_M \mathbf{s}_M] = [\mathbf{p}_1 \ \mathbf{p}_2 \ \cdots \ \mathbf{p}_M]$$

- ❑  $\mathbf{s}_i$  is **steering vector** of source  $i$ ,  $A_i$  is  $i$ -th non-dispersive channel tap,  $\mathbf{p}_i$  is  $i$ th column of channel matrix  $\mathbf{P}$

- ❑ User  $i$  is **desired** user, and transmitted symbol vector  $\mathbf{b}(k) = [b_1(k) \ b_2(k) \ \cdots \ b_M(k)]^T$  with QPSK symbol set

$$b_m(k) \in \{b^{[1]} = +1+j, b^{[2]} = -1+j, b^{[3]} = -1-j, b^{[4]} = +1-j\}, 1 \leq m \leq M$$



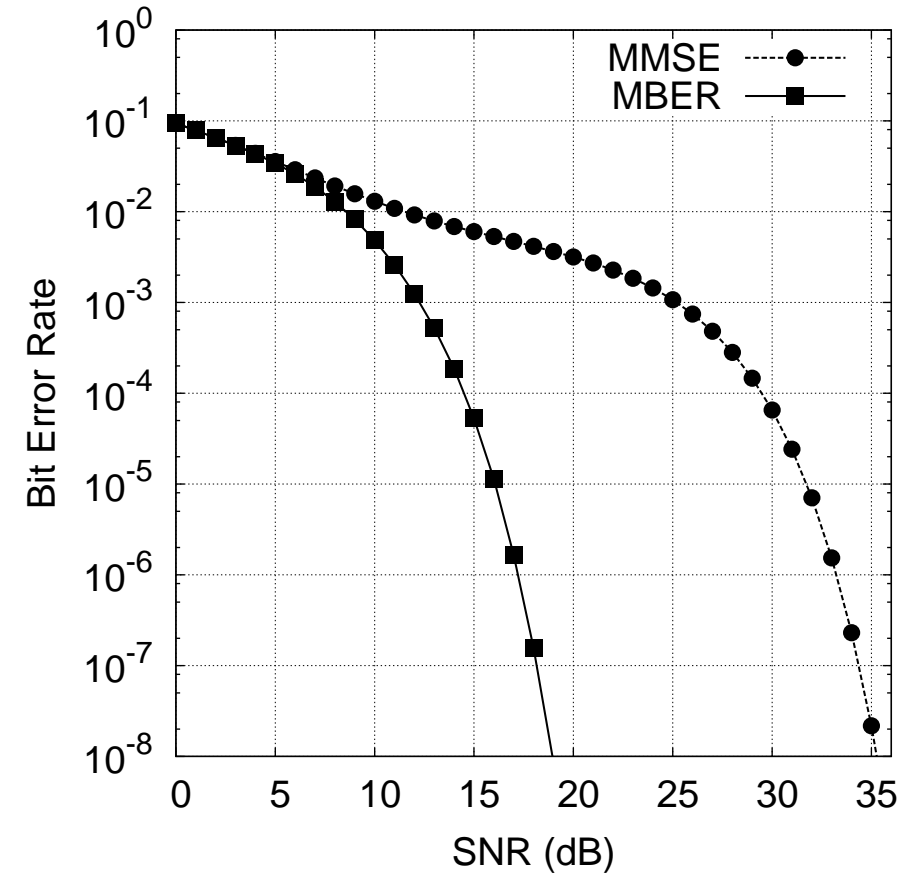
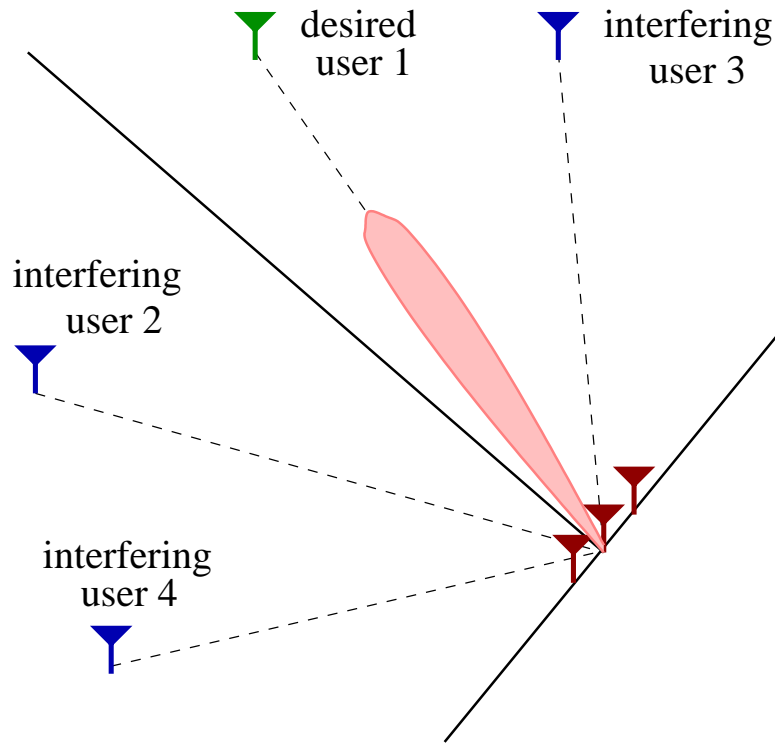
## Beamforming Receiver

- ❑ **Beamformer** output with weight vector  $\mathbf{w} = [w_1 \ w_2 \ \cdots \ w_L]^T$  for user  $i$

$$y(k) = \mathbf{w}^H \mathbf{x}(k)$$

- Choose appropriate  $\mathbf{w} \Rightarrow y(k)$  is a sufficient statistic for estimating  $b_i(k)$ , i.e. error probability of estimate  $\hat{b}_i(k)$  based on  $y(k)$  is small
- ❑ **Minimum mean square error**: minimise mean square error  $E\{|\hat{b}_i(k) - b_i(k)|^2\} \Rightarrow$  on-line least mean square algorithm
  - Use single sample to form ‘instantaneous’ MSE, and stochastic gradient descent minimisation of instantaneous MSE leads to LMS
- ❑ **Minimum bit error rate**: minimise error probability of  $\hat{b}_i(k) \Rightarrow$  on-line least bit error rate algorithm
  - Use single-sample Gaussian to form ‘instantaneous’ PDF, and stochastic gradient descent to ‘minimise’ single-sample based error rate

# MMSE versus MBER



- **Three-element** antenna array beamforming receiver for **four-user** system
  - $SIR_2 = SIR_3 = 0$  dB and  $SIR_4 = -6$  dB: desired user 1 and interferers 2 and 3 have equal power, but interferer 4 has 6 dB more power



## Adaptive Minimum Bit Error Rate

- Due to **symmetric** distribution, signal can be shifted to 1st quadrant

$$y_s(k) = y(k) + a\mathbf{w}^H \mathbf{p}_i = \mathbf{w}^H (\mathbf{x}(k) + a\mathbf{p}_i)$$

with  $a = (1 - \text{sgn}(b_{i_R}(k))) + (1 - \text{sgn}(b_{i_I}(k)))j$

- Probability density function of  $y_s(k)$  is a large **unknown Gaussian mixture** on signal space, which depends on weight vector  $\mathbf{w}$
- **Bit error rate** of beamformer with  $\mathbf{w}$ ,  $P_E(\mathbf{w})$ , is a sum of error  $Q$ -functions  $\Rightarrow$  minimising  $P_E(\mathbf{w})$  leads to MBER solution
- If **off-line**, block of training data can be used to estimate this unknown PDF, leading to estimate of BER  $\hat{P}_E(\mathbf{w}) \Rightarrow$  approximate MBER
- **On-line** requires adaptation sample by sample, and LBER algorithm
  - is on-line single Gaussian density estimator based adaptive MBER  $\Rightarrow$  stochastic **single sample** can be seriously influenced by noise



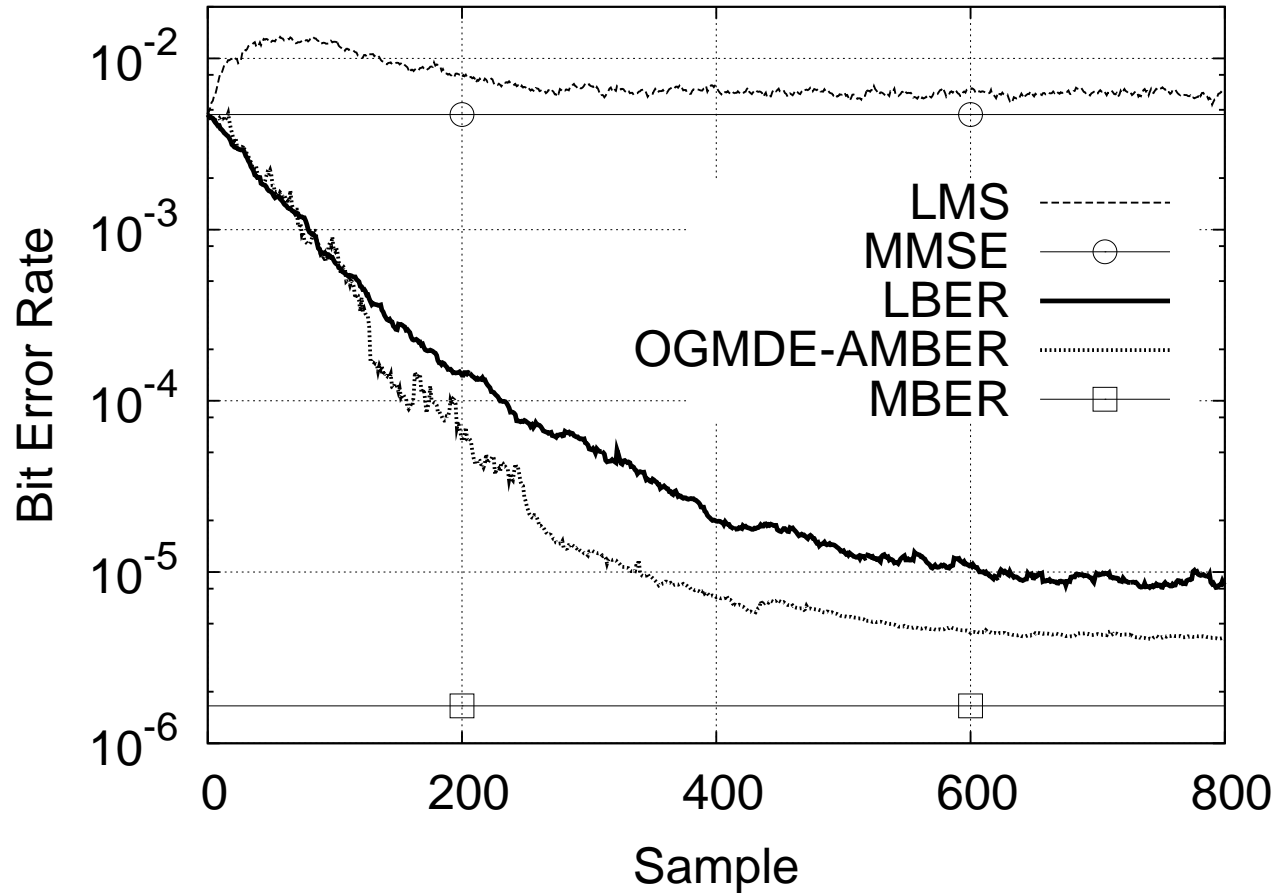
## OGMDE-AMBER

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- ❑ To reduce noise influence while keeping sample-by-sample adaptation capability with low complexity, we propose OGMDE-AMBER
- ❑ On-line Gaussian mixture density estimator consists of **small** number of  $N$  Gaussians with means  $\lambda_i$ , kernel widths  $\rho_i$  and mixing weights  $\eta_i$ 
  - Place a Gaussian kernel on **new sample**  $y_s(k)$ , and merge it with **nearest** existing mixture component
  - Update mean, kernel width and mixing weight of this **newly merged** mixture component
  - Update means, kernel widths and mixing weights of **rest** mixture components
- ❑ Only the error Q-function associated with **newly merged** mixture component contains **new** information  $y_s(k)$ 
  - Adaptive MBER then has similar **sample-by-sample** adaptation

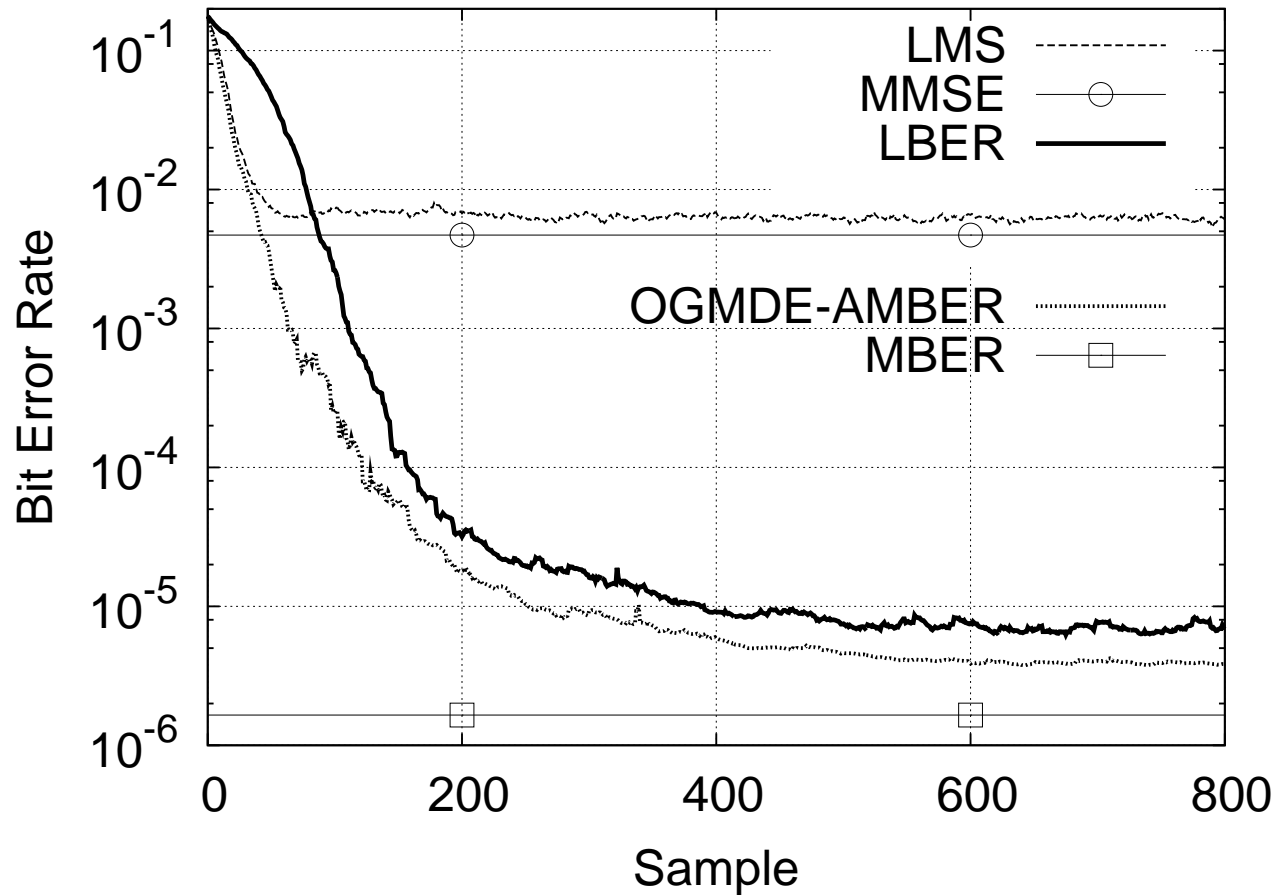


# Learning Curves



- Learning curves of **LMS**, **LBER** and **OGMDE-AMBER** ( $N = 4$ ), averaged over 100 runs for 4-user 3-element antenna array system, where  $\text{SNR} = 17$  dB,  $\text{SIR}_2 = \text{SIR}_3 = 0$  dB and  $\text{SIR}_4 = -6$  dB, while initial weight vector was set to MMSE solution

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## Conclusions

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- ❑ Many applications require to adapt underlying process's probability density function sample-by-sample, with low complexity
- ❑ Adaptive minimum bit error rate linear beamforming receiver for supporting space division multiple access is an example
- ❑ We have proposed a novel on-line Gaussian mixture density estimator aided adaptive MBER beamformer
- ❑ Future work will extend this OGMDE-AMBER to nonlinear beamforming receiver assisted SDMA systems
- ❑ The proposed on-line Gaussian mixture density estimator can readily be applied to other applications