

1     **Simple and Computationally Efficient Movement Classification**  
2             **Approach for EMG-controlled Prosthetic Hand: ANFIS vs.**  
3                     **Artificial Neural Network**

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15 **Simple and Computationally Efficient Movement Classification**  
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18

19 **Abstract**— The aim of this paper is to propose an exploratory study on simple, accurate and  
20 computationally efficient movement classification technique for prosthetic hand application. The  
21 surface myoelectric signals were acquired from 2 muscles – Flexor Carpi Ulnaris and Extensor Carpi  
22 Radialis of 4 normal-limb subjects. These signals were segmented and the features extracted using a  
23 new combined time-domain method of feature extraction. The fuzzy C-mean clustering method and  
24 scatter plots were used to evaluate the performance of the proposed multi-feature versus other  
25 accurate multi-features. Finally, the movements were classified using the adaptive neuro-fuzzy  
26 inference system (ANFIS) and the artificial neural network. Comparison results indicate that ANFIS  
27 not only displays higher classification accuracy (88.90%) than the artificial neural network, but it also  
28 improves computation time significantly.

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31 **Keywords:** Pattern Recognition; EMG; ANFIS; Neural Network; prosthetic hand

32

33 **1. INTRODUCTION**

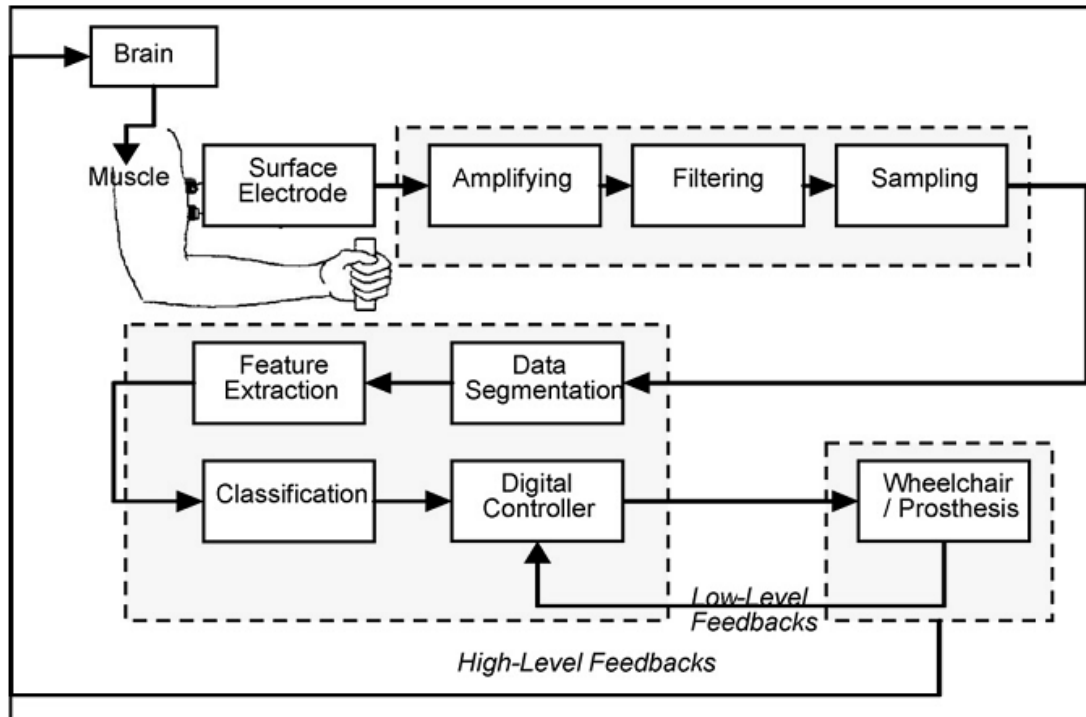
34 Despite the significant development of the prosthetic hand industry over the past decade,  
35 high-accuracy commercial prosthetic hands are still quite expensive (Ottobock, 2013). In  
36 fact, the complicated control algorithm and exclusive hardware that are incorporated into  
37 hand prostheses render them unaffordable for amputees, most of whom are from the working  
38 class of society or from below middle-class. Moreover, available cheap prostheses are either

39 not accurate enough or are slow to perform control actions. Thus, an affordable prosthetic  
40 hand should be developed in consideration of the tradeoff between accuracy and price.

41 The first step is designing an effective yet simple control system for prosthetic devices. The  
42 desired system should be capable of performing the essential movements efficiently in terms  
43 of both movement classification accuracy and computational time. It should also be simple  
44 enough for non-exclusive and cheap real-time implementation. Over the past decade, the  
45 concept of integrating human body signals into designed prosthetic control system devices as  
46 a control mechanism has attracted much interest (Ajiboye & Weir, 2005; Clement, Bugler, &  
47 Oliver, 2011; Favieiro & Balbinot, 2011; Guangying, 2007; Losier, Englehart, & Hudgins,  
48 2007), especially the brain waves detected in electroencephalograms and the muscle activity  
49 detected in electromyograms (EMGs).

50 In myoelectric control systems (MCSs), myoelectric signals (from EMGs) are acquired to  
51 operate external devices, such as prosthetic or orthotic devices for people who have been  
52 subject to some level of limb amputation (Castellini & van der Smagt, 2009). Myoelectric  
53 control typically uses a pattern recognition scheme (Liu & Yu, 2005). This approach  
54 recognizes one of several predetermined classes, which represent certain motions including  
55 elbow flexion and extension. The pattern recognition approach either defines a specific  
56 motion that is relative to the current position or an entire range of motion to be performed.  
57 Once it is activated, it cannot be altered. Figure 1 depicts the different steps in pattern  
58 recognition-based MCS.

59 To improve the functionality of the prosthesis control system, two important factors should  
60 be considered in development: feature extraction accuracy and classification performance.  
61 Several feature extraction approaches are specifically relevant to EMG data [16]. In line with  
62 the main objective of the current research, which is to develop a simple and accurate MCS for  
63 affordable prosthetic hands, time-domain (TD) features are applied.



64

65 Figure 1. A pattern-recognition based myoelectric control system for prosthesis from (Asghari Oskoei  
 66 & Hu, 2007) .

67 The time-domain methods to extract features have mainly simple implementation and  
 68 efficient calculation because in these features, despite the frequency-domain, no  
 69 transformation is needed, and are analyzed based on raw EMG time series. This makes them  
 70 to have good potential for real-time feature extraction (Hudgins, Parker, & Scott, 1993; A  
 71 Rezaee Jordehi, 2014; Oskoei & Hu, 2008; Tkach, Huang, & Kuiken, 2010).

72 A considerable amount of literature has been published on soft computing techniques  
 73 especially fuzzy logic systems and neural networks for bio-signal classification in many  
 74 biomedical applications (Ajiboye & Weir, 2005; Khushaba, Al-Ani, & Al-Jumaily, 2010;  
 75 Khushaba, Al-Jumaily, & Al-Ani, 2007). The Artificial Neural Network (ANN) was  
 76 presented as the signal classifier in numerous works (Y.-C. Du, Lin, Shyu, & Chen, 2010;  
 77 Jordehi; Ahmad Rezaee Jordehi, 2014; Wojtczak, Amaral, Dias, Wolczowski, & Kurzynski,  
 78 2009). Their main advantage is the ability to learn linear and nonlinear relationships directly

79 from the data and to adapt to real-time implementations. One of the pioneers of the  
80 development of real-time multifunction myoelectric control, Hudgins' group implemented an  
81 ANN to classify four different limb motions with an average accuracy of around 90%  
82 (Englehart & Hudgins, 2003; Hudgins et al., 1993). On their way to develop a new generation  
83 of prosthetic arm/hand, a group of researchers from John Hopkins University employed feed-  
84 forward ANN to decode movements of the hand (Soares, Andrade, Lamounier, & Carrijo,  
85 2003). Other works utilized ANN of classifiers to identify limb movements produced by the  
86 subjects (Al-Assaf & Al-Nashash, 2005; Au & Kirsch, 2000; Luo, Wang, & Ma, 2006;  
87 Rezaee Jordehi & Jasni, 2013).

88 Fuzzy logic can also be applied to improve the MCS system classification algorithm given  
89 the contradictory nature of bio-signals, the linguistic characteristics of fuzzy systems, and  
90 their reasoning style. In other words, adding fuzzy logic to ANN can cause classification  
91 approaches to be capable of tolerating imprecision, partial truth, and uncertainty, as well as of  
92 obtaining robust, low-cost, and precise solutions for problem classification (Asghari Oskoei  
93 & Hu, 2007).

94 With regard to the combination of fuzzy logic and ANN in EMG systems, a neuro-fuzzy  
95 modifier was proposed by Khushaba et al. (Khushaba et al., 2010) to realize proper elbow  
96 motion. In addition to the high classification accuracy, this neuro-fuzzy approach also  
97 significantly improved the robustness and stability of the algorithm. Moreover, Khezri and  
98 Jahed (Khezri & Jahed, 2007, 2009) developed an exploratory robust MCS that uses an  
99 adaptive neuro-fuzzy inference system (ANFIS) as a classifier and compounds FD features to  
100 improve feature extraction. (Favieiro & Balbinot, 2011) contributed a MCS for a  
101 multifunctional prosthesis. This system employs the ANFIS Sugeno-type inference system as  
102 a classification technique.

103 As for other soft computing methods for MCS, Rasheed et al. (Rasheed, Stashuk, & Kamel,  
104 2006) also introduced an adaptive fuzzy k-nearest neighbor (k-NN) classifier for EMG  
105 decomposition. This classifier significantly outperformed adaptive certainty classifiers. The  
106 same researchers also presented another approach that uses fuzzy logic and k-NN in  
107 (Rasheed, Stashuk, & Kamel, 2008) and developed a MATLAB-based software program that  
108 can be applied as a potential motor unit classifier. Kim et al. (Kim, Choi, Moon, & Mun,  
109 2011) compared k-NN with linear discriminant analysis (LDA) and quadratic discriminant  
110 analysis (QDA). They concluded that classification improved significantly with k-NN;  
111 however, the classification performance of the neuro-fuzzy approach was superior to other  
112 soft computing methods, such as k-NN (Rasheed et al., 2006), LDA, and QDA (Khushaba et  
113 al., 2010; Kiguchi & Hayashi, 2011; Phinyomark et al., 2013).

114

115 Nonetheless, fuzzy logic does not always improve ANN classification performance,  
116 according to the comparative studies conducted by (Karlik, Osman Tokhi, & Alci, 2003) and  
117 (Ren, Huang, & Deng, 2009). As per the research presented by (Ren et al., 2009) on MCS  
118 classification accuracy with ANN, conic section function NN, and new fuzzy clustering NNs  
119 (FCNNs), the fuzzy clustering approach improved EMG decomposition accuracy and  
120 processing time but did not affect the classification performance of NNs. Thus, ANN  
121 outperforms FCNN in terms of classification accuracy. Based on previous literature and  
122 given the theoretical advantages of ANN and fuzzy logic over other recent approaches,  
123 neuro-fuzzy- and ANN-based classifiers are potential solutions for establishing simple and  
124 accurate MCS given their high accuracy and short processing times. Nonetheless, their  
125 application requires further investigation and analysis.

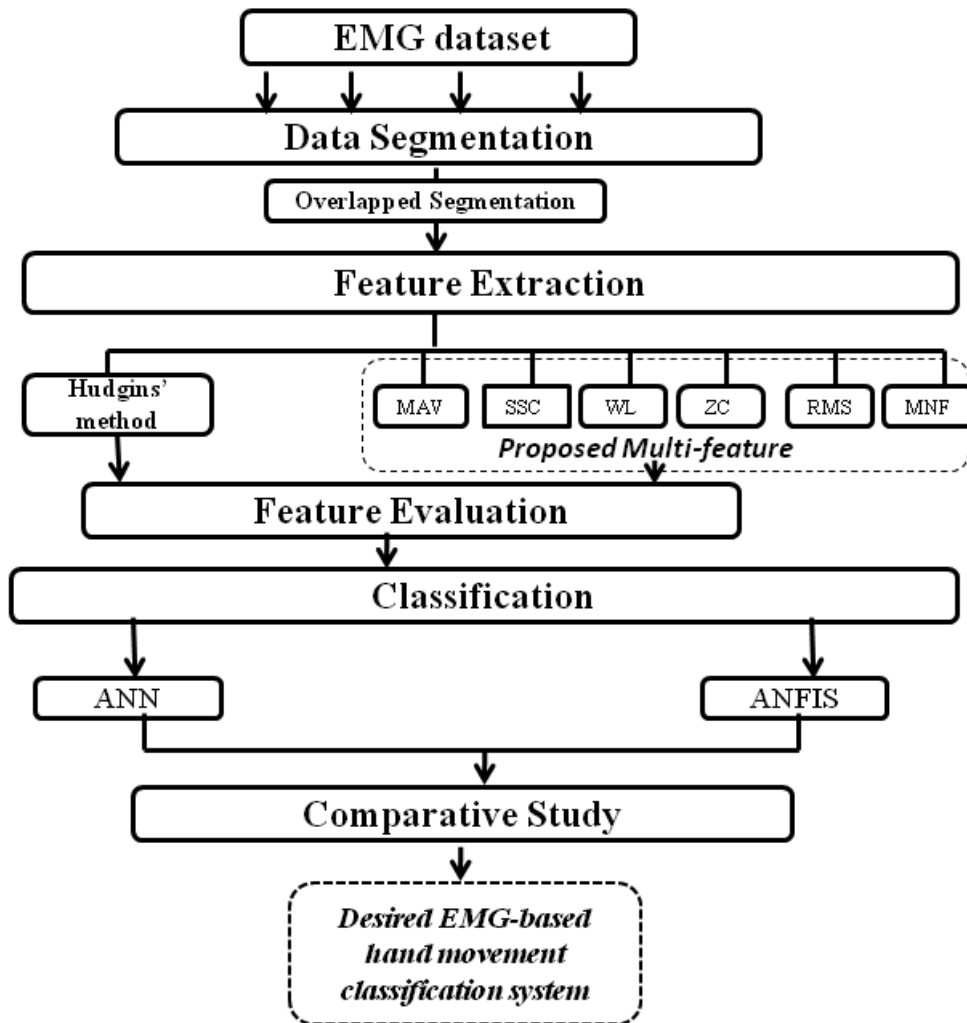
126 This study, intends to propose a comparative pattern-recognition approach for the  
127 classification of hand movements in a manner in which the functionality and accuracy of a

128 myoelectric prosthetic hand control system can be improved. Investigation and evaluation are  
129 first conducted on the feature extraction methods for the proposed simple and accurate multi-  
130 feature(Hudgins et al., 1993). An optimal multi-feature method through doing a comparative  
131 study using scatter plots and Fuzzy C-mean clustering will be investigated. These features are  
132 then inputted into ANFIS and ANN classifiers. Furthermore, the classification outcome is  
133 evaluated based on classification accuracy, learning time, and classification time. The  
134 superior classifier is determined and confirmed by a statistical analysis using T-test. Finally, a  
135 simple, computationally efficient MCS for a multifunctional prosthetic hand is  
136 recommended. Figure 2 shows the methodology scheme of this research.

## 137 **2. METHODS AND MATERIALS**

### 138 **2.1 Subjects and data acquisition**

139 The EMG datasets applied in this work were obtained from the University of  
140 Southampton, UK (Ahmad, 2009). This investigation focused on wrist muscles, and  
141 participants were asked to perform movements related to these particular muscles. The  
142 surface EMG (SEMG) signals were obtained with Noraxon Ag/AgCl dual electrodes  
143 (diameter 15 mm; center spacing 20 mm). These electrodes were placed on the forearm above  
144 the flexor carpi ulnaris (FCU) and the extensor carpi radialis (ECR). A reference electrode  
145 was positioned at the elbow. The SEMG data were recorded during the performance of four  
146 tasks, namely, wrist flexion, wrist extension, co-contraction, and isometric contraction. One  
147 trial was conducted for each movement at a speed of 60 bpm (beat per minute), as controlled  
148 by a metronome.



149

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Figure 2. Pattern recognition methodology scheme applied in this study.

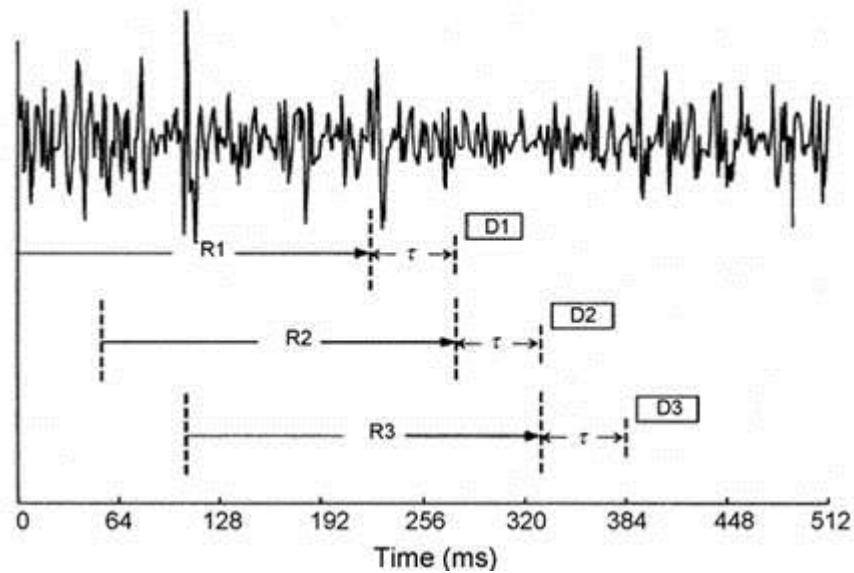
151 In this study, data were gathered from four normal-limb subjects. Two SEMG channels were  
 152 used to discriminate four hand movements from each subject.

## 153 2.2 Data Segmentation

154 Prior to feature extraction, data should be handled such that accuracy and response time are  
 155 improved because the use of data as feature extractor inputs is impractical. Therefore, these  
 156 data are segmented. Two methods of segmentation have been established: Adjacent and  
 157 overlapping (Figure 3). Given real-time constraints (Ren et al., 2009), the segment length is  
 158 200 points (140 ms) when overlapping segmentation is employed. Furthermore, the  
 159 overlapping time should be less than the segment length and greater than the processing time



160 because the processor must compute the feature set and generate a decision before the next  
161 segment arrives. The processing time for most microprocessors is less than 50 ms; thus, the  
162 increment time should be 70 ms to meet this requirement.



163

164

Figure 3. Overlapping segmentation of data (Asghari Oskoei & Hu, 2007).

### 165 2.3 Feature Extraction

166 For a classifier to be computationally efficient, it must employ a feature extraction method  
167 that quantifies large datasets into a small number of features that optimally distinguish a  
168 certain set of data from other sets. A classifier can then group that dataset with related ones.

169 A wide spectrum of features has been introduced in literature for myoelectric classification.

170 These features fall into one of three categories: TD, FD, and time-scale (time–frequency)

171 domain (Zecca, Micera, Carrozza, & Dario, 2002). The TD feature extraction method was

172 chosen as the main feature extraction method for this research, and the multi-feature was

173 modified slightly by adding mean frequency (MNF). The objective of this study is to

174 investigate a simple and accurate multi-feature using a TD-based feature extraction method

175 and to evaluate the extraction performance in comparison with the Hudgins multi-feature,

176 which is the best-known one (Hudgins et al., 1993). According to (Asghari Oskoei & Hu,

2007), the results for classification accuracy and computational simplicity obtained by combining TD features may compete with those derived from FD features. The proposed multi-feature consists of mean absolute value (MAV), zero crossing (ZC), slope sign change (SSC), waveform length (WL), root mean square (RMS), and MNF.

### 2.3.1 Mean Absolute Value (MAV)

MAV feature is an average of absolute value of the EMG signal amplitude in a segment, which can be defined as (Hudgins et al., 1993)

$$MAV = \frac{1}{N} \sum_{i=1}^N |x_i| \quad (1)$$

### 2.3.2 Zero Crossing (ZC)

Zero crossing (ZC) is a measure of frequency information of the EMG signal that is defined in time domain (Hudgins et al., 1993); the calculation is defined as

$$ZC = \sum_{i=1}^{N-1} [\text{sgn}(x_i \times x_{i+1}) \cap |x_i - x_{i+1}|] \geq \text{threshold} \quad (2)$$

$$\text{sgn}(x) = \begin{cases} 1, & \text{if } x \geq \text{threshold} \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

### 2.3.3 Slope Sign Change (SSC)

It is defined as the number of times slope of the EMG signal changes sign. There is a threshold for avoiding the background noise.

$$SSC = \sum_{i=2}^{N-1} f[(x_i - x_{i-1}) \times (x_i - x_{i+1})] \quad (4)$$

$$f(x) = \begin{cases} 1, & \text{if } x \geq \text{threshold} \\ 0, & \text{otherwise.} \end{cases} \quad (5)$$

### 2.3.4 Waveform Length (WL)

200 It is expressed as cumulative length of the EMG waveform over the time segment (Hudgins et  
201 al., 1993).

$$202 \quad WL = \sum_{i=1}^{N-1} |x_{i+1} - x_i| \quad (6)$$

203

### 204 2.3.5 Root Mean Square (RMS)

205 Root mean square is again a well-known feature analysis regarding EMG signal (Boostani  
206 & Moradi, 2003; Kim et al., 2011). It is also alike to the standard deviation method. The  
207 mathematical definition of RMS feature can be expressed as:

$$208 \quad RMS = \sqrt{\frac{1}{N} \sum_{i=1}^N x_i^2} \quad (7)$$

209

### 210 2.3.6 Mean Frequency (MNF)

211 Mean Frequency (MNF) is an average frequency which is calculated as sum of the product of  
212 the EMG power spectrum and the frequency divided by the total sum of the spectrum  
213 intensity e.g. (Oskoei & Hu, 2008). Central frequency (fc) and spectral center of gravity are  
214 other calling names of the MNF feature (S. Du & Vuskovic, 2004). It can be calculated as

$$215 \quad MNF = \frac{\sum_{j=1}^M f_j P_j}{\sum_{j=1}^M P_j} \quad (8)$$

## 216 2.4 Fuzzy C-mean Clustering Method

217 Fuzzy c-means (FCM) is an iterative data clustering technique in which a dataset is  
218 grouped into n clusters with every data point in the dataset belonging to every cluster to a  
219 certain degree. This iteration is based on minimizing an objective function that represents the  
220 distance from any given data point to a cluster centre weighted by that data point's  
221 membership grade. It starts with an initial guess for the cluster centers, and then FCM  
222 iteratively moves the cluster centers to the right location within a data (Figure 4). Formally,

223 clustering an unlabeled data  $X = \{x_1, x_2, \dots, x_N\} \subset R^h$ , where  $N$  represents the number of  
 224 data vectors and  $h$  the dimension of each data vector, is the assignment  $c$  of partition labels to  
 225 the vectors in  $X$ .  $c$ -Partition of  $X$  constitutes sets of  $(c \cdot N)$  membership values that can be  
 226 conveniently arranged as a  $(c \cdot N)$  matrix  $U = [u_{ik}]$ .  
 227 The problem of fuzzy clustering is to find the optimum membership matrix  $U$  (Karlik et al.,  
 228 2003).

## 229 **2.5 Neural network clustering**

230 The nctool in MATLAB<sup>®</sup> is employed to solve a clustering problem using a self-organizing  
 231 map. The map generates a compressed representation of the input space, thus reflecting the  
 232 relative density of the input vectors in that space. It also provides a two-dimensional  
 233 compressed representation of the input-space topology.

## 234 **2.6 Classification of Hand Movement**

235 To recognize four hand movements, the output of FCM is inputted into the ANFIS. In parallel,  
 236 NN clustering and ANN are employed as the second and comparative classifiers, respectively.

### 237 *2.6.1 ANFIS*

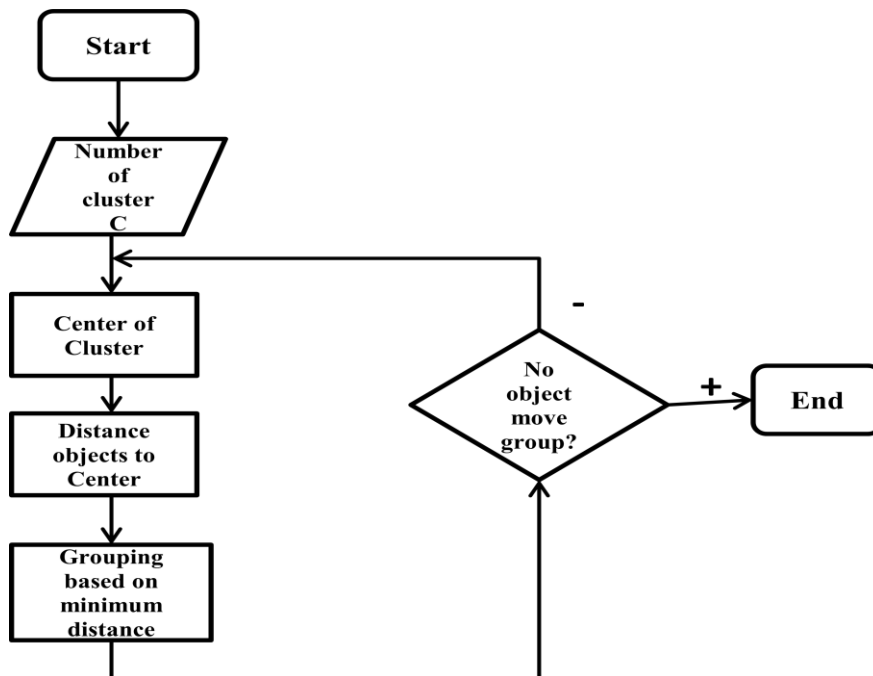
238 ANFIS was first introduced by (Jang, 1993). It is composed of three abstract components: a  
 239 fuzzy rule base that includes a set of fuzzy if-then rules, a database that identifies the  
 240 membership functions used in the fuzzy rules, and a reasoning mechanism that conducts an  
 241 inference procedure on the rules to obtain a reasonable output or conclusion (Kandel, 1992).  
 242 The ANFIS applies a Sugeno-type inference system. A typical rule in Sugeno is expressed in  
 243 the form:

$$\begin{aligned}
 &244 \quad R^1: \text{IF } x_1 \text{ is MF1 AND } x_2 \text{ is MF2 AND } \dots x_j \text{ is MFj} \\
 &245 \\
 &246 \quad \text{THEN } z^1 = s_0^1 + s_1^1 x_1 + s_2^1 x_2 + \dots + s_j^1 x_j. \quad (9)
 \end{aligned}$$

247 In this work, we chose the generalized bell function as the membership function. This  
 248 function depends on three parameters, namely, a, b, and c, as given in:

249 
$$MF(x) = \frac{1}{1+|\frac{x-c}{a}|^{2b}} \quad . (10)$$

250 The basic problem of fuzzy system involves adjusting the membership function parameters,  
 251 the output of each fuzzy rule, and estimating the minimum number of rules that should be  
 252 adequately precise. Given a training fuzzy system, ANFIS employs the  
 253 back propagation (BP) scheme and the least mean square (LMS) estimation (hybrid method)  
 254 for the parameters associated with the output membership functions.



255  
 256 Figure 4. Flowchart of the fuzzy C-mean clustering process.

257 According to the cross-validation information presented in (Braga-Neto & Dougherty, 2004)  
 258 for this research, threefold cross validation was applied to examine ARTMAP networks,  
 259 LDA, and k-NN classifiers because the dataset is large enough. Moreover, the potential  
 260 computational time is minimized. ANFIS is implemented with four subjects. Furthermore, a  
 261 subtractive clustering method is employed to determine the number of fuzzy system rules. BP  
 262 and LMS algorithms are also utilized for membership function parameters and rule outputs,

263 respectively. Nine fuzzy rules are set for the recognition system that is designed with  
264 compound features. As shown in Equation (9), this system is an order 2 Sugeno-type system;  
265 that is, two SEMG channels are considered inputs for each subject. In addition, the output for  
266 each rule is determined using the LMS method.

### 267 *2.6.2 Design of the ANN Classifier*

268 ANNs were first studied by Rosenblatt, who applied single-layer perceptrons to pattern  
269 classification learning (Rosenblatt, 1962). A typical ANN is also known as a multi-layer  
270 perceptron neural network (MLPNN) and has been presented as a signal classifier in  
271 numerous works. Its main advantage lies in its capabilities to model (learn) linear and  
272 nonlinear relationships directly from the data and to adapt to real-time implementations. The  
273 use of a NN as a classifier aims to divide a feature space into different regions according to  
274 the various classes. Given a set of features from an unknown sample as an input, the output of  
275 the NN determines the class to which the sample belongs.

276 An ANN paradigm consists of a structure, a training algorithm, and an activation function.  
277 The structure describes the connectivity and functionality among neurons, and the training  
278 algorithm indicates the method used to determine the weights associated with each link. BP is  
279 one of the most commonly used algorithms to implement this training (Fielding, 2007). A BP  
280 MLPNN is an adaptive network whose nodes (neurons) perform the same function on  
281 incoming signals. The typical activation functions are nonlinear, and a hyperbolic tangent  
282 sigmoid transfer function was applied in this study.

283 The MLPNN was designed with a combination of features: the MAV, ZC, WL, SSC, RMS,  
284 and MNF of EMG signals were integrated into the input layer, and the output layer consisted  
285 of the outcome of NN clustering. The training procedure started with a hidden node in the  
286 hidden layer, followed by the training of the training data (600 distinct datasets), and then by

287 the testing of the test data (600 distinct datasets) to determine the prediction performance of  
288 the network. The same procedure was repeated each time the network was expanded by  
289 adding another node to the hidden layer until the ideal architecture and set of connection  
290 weights were obtained. The optimal network was selected by monitoring the variation in the  
291 mean squared error of the network. This error represents the mean of the squared deviations  
292 of the MLPNN solution (output) from the true (target) values for both the training and test  
293 sets, and it is used to determine the optimal network.

### 294 **3. RESULTS AND DISCUSSION**

#### 295 **3.1 Evaluation of Feature Extraction Methods**

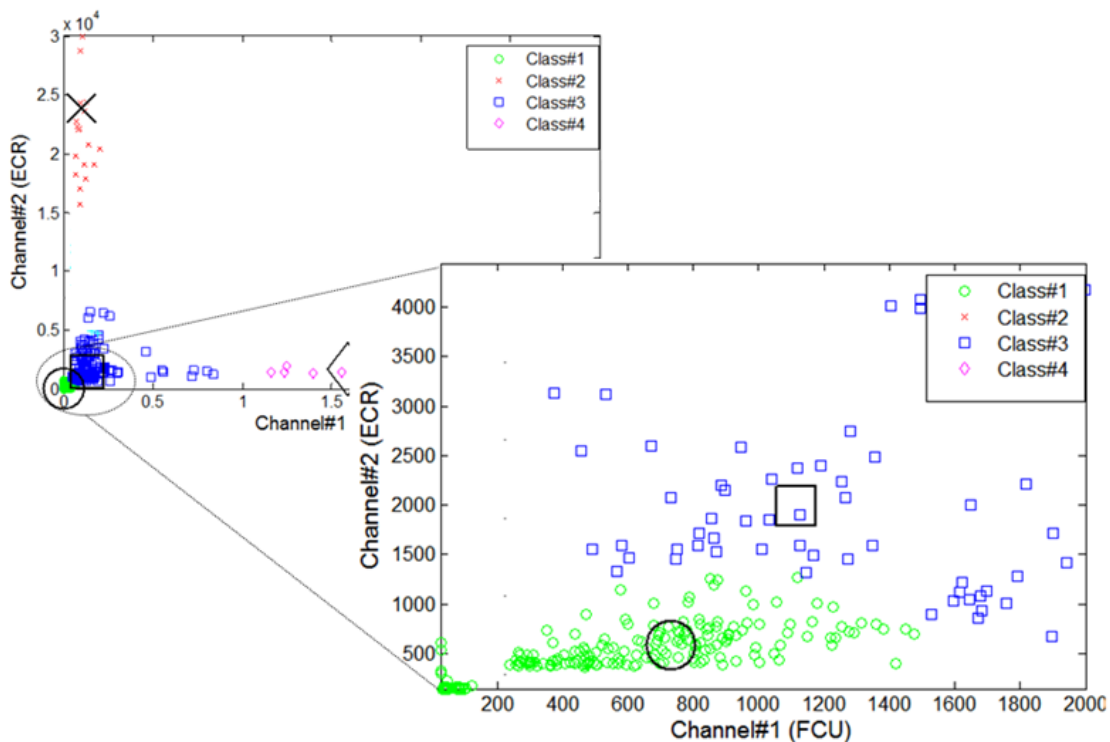
296 The previous section describes the features employed in this research. As mentioned in the  
297 Introduction section, the purpose of this research is to investigate a necessary, efficient, and  
298 easily implemented feature extraction method for hand movement classification. Thus, an  
299 evaluation method should be developed to compare the proposed multi-feature against the  
300 Hudgins multi-feature. This study mainly discusses how separable and distinct the former can  
301 be from the latter considering the discrimination performance of multi-features and according  
302 to the scatter plot observations in Figures 5 and 6. The proposed multi-feature consists of  
303 MAV, ZC, WL, SSC, RMS, and MNF, whereas the Hudgins multi-feature includes MAV,  
304 ZC, WL, and SSC (Hudgins et al., 1993). The proposed multi-feature outperforms the  
305 Hudgins multi-feature in terms of discriminating patterns between class#1 and class#3; in the  
306 proposed multi-feature (Figure 5), these two classes are separate from each other whereas  
307 they overlap in the Hudgins multi-feature (Figure 6), based on a close examination of the  
308 borders of class#1, class#2, and class#3. In addition, the Hudgins multi-feature erroneously  
309 discriminates class#3 and clusters it near class#1, whereas the proposed multi-feature method  
310 discriminates class#3 in the vicinity of an almost similar neighborhood. In conclusion,

311 clustering and scatter plots are both useful as visual techniques to evaluate feature  
312 performance. They also suggest the superiority of the proposed multi-feature over the  
313 Hudgins multi-feature.

### 314 3.2 Evaluation of Classification Performance

315 Signal processing was implemented in MATLAB, and the accuracy of the system was  
316 verified for four distinct movements, namely, wrist flexion, wrist extension, co-contraction  
317 and isometric contraction. All four subjects participated in the threefold cross-validation  
318 process. To validate the proposed ANFIS classification method, the same database was used  
319 to build a NN clustering classifier and then a MLPNN classifier in parallel for comparison  
320 with ANFIS.

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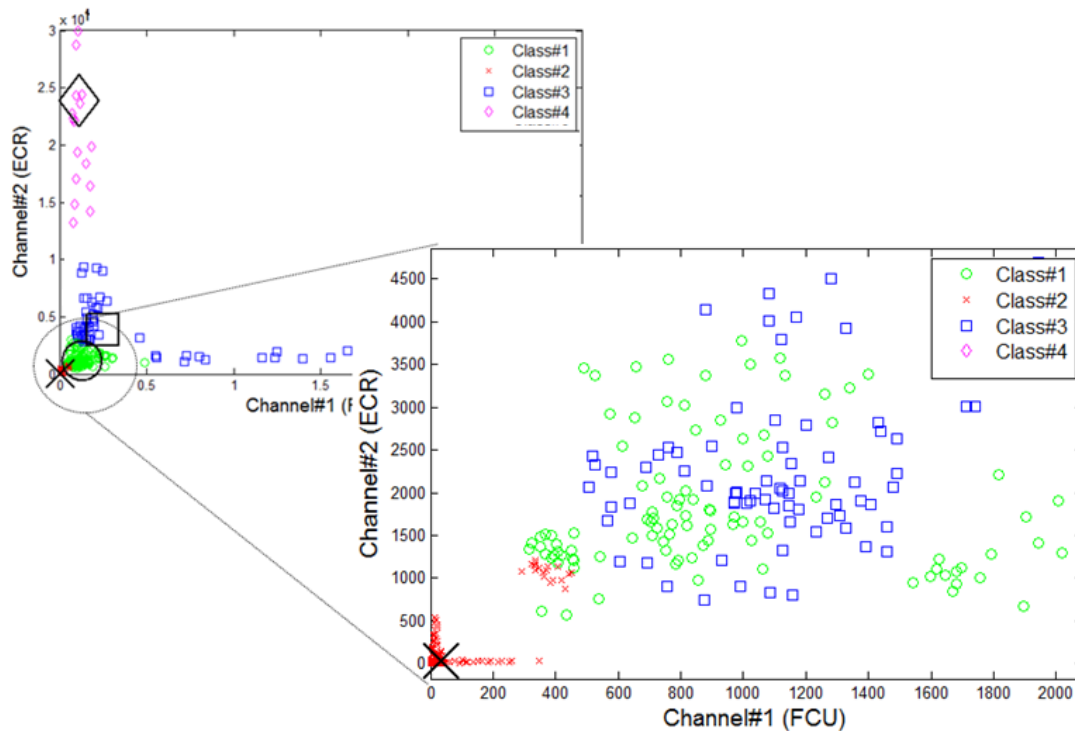
323 Figure 5. Scatter plots of the proposed multi-feature as a feature extractor for one subject and two

324 channels in consideration of all four movements (classes).



325 Based on the results summarized in Tables 1 and 2, the average recognition rates for ANFIS  
326 and ANN are 88.90% (STD = 0.92) and 84.31% (STD = 2.21), respectively. Moreover, a  
327 time-measurement test was conducted on an unoptimized MATLAB prototyping code, which  
328 is executed on a Pentium 4 processor, to compare the speed of these two algorithms in both  
329 learning and classification. The time measurement results are depicted in Table 3. The  
330 ANFIS algorithm based on FCM clustering is more successful than the classical NN  
331 approach. In addition, the ANFIS algorithm is approximately five times faster than the NN  
332 approach in terms of learning and classification. Specifically, the classification and learning  
333 times for ANFIS are 121.5 and 82.2 ms, respectively, whereas those for ANN are 561.9 and  
334 349.4 ms.

335 The results indicated above are clearly superior to ones achieved with similar classification  
336 algorithms under different control systems in (Ajiboye & Weir, 2005), (Khushaba et al.,  
337 2010), and (Khezri & Jahed, 2009) in terms of the simplicity of the pattern recognition  
338 system when only two EMG channels are applied. Other similar neuro-fuzzy approaches,  
339 such as those in (Khezri & Jahed, 2007) and (Favieiro & Balbinot, 2011), employ at least  
340 four channels.



341

342 Figure 6. Scatter plot of the Hudgins's multi-feature as feature extractor for one subject, 2 channels  
 343 and considering all 4 movements (classes).

344 In addition, the four movements that were verified in this study, including wrist  
 345 flexion/extension, are more complex than those reported in similar works, such as in  
 346 (Favieiro & Balbinot, 2011). In these studies, wrist flexion and extension have been applied  
 347 as two separate classes to simplify classification. Furthermore, large data sequences  
 348 (normally more than 200 ms) were used in most researches, such as in (Karlik et al., 2003).  
 349 However, we utilized a 140 ms data segment to enhance the rigorousness of pattern  
 350 classification based on a review conducted by (Asghari Oskoei & Hu, 2007). According to  
 351 these comparisons, the ANFIS approach discussed and evaluated in this study can be  
 352 employed in a simple, computationally efficient MCS for a prosthetic hand.

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356 Table 1. Result of EMG classification accuracy using ANFIS as classifier.

Movements	Subject#1	Subject#2	Subject#3	Subject#4	Mean	STD
Wrist Flexion/Extension	90.50%	88.50%	89.40%	91.15%	89.89%	0.86
Finger Flexion/Extension	87.00%	86.65%	88.50%	92.70%	88.71%	1.01
Co-contraction	88.00%	89.15%	86.00%	90.50%	88.41%	1.25
Isometric	89.00%	87.50%	88.16%	89.70%	88.59%	1.45
<b>4 movements average</b>	<b>88.63%</b>	<b>87.95%</b>	<b>88.02%</b>	<b>91.01%</b>	<b>88.90%</b>	<b>0.92</b>

357

358 Table 2. Result of EMG classification accuracy using ANN as classifier.

Movements	Subject#1	Subject#2	Subject#3	Subject#4	Mean	STD
Wrist Flexion/Extension	83%	86.5%	87%	86%	86%	1.56
Finger Flexion/Extension	82%	85%	89%	83.5%	85%	2.60
Co-contraction	79%	82.5%	84%	81%	82%	1.85
Isometric	81%	82%	86.5%	87.5%	84.25%	2.81
<b>4 movements average</b>	<b>81%</b>	<b>84%</b>	<b>87%</b>	<b>85%</b>	<b>84.31%</b>	<b>2.21</b>

359

360 Table 3. Final result of classification performance (Accuracy and Computation time): ANFIS vs.

361 ANN.

Classifier	Classification Accuracy (%)	Learning Time(ms)	Classification Time(ms)
ANN	84.31±2.21	561.9	349.4
<b>ANFIS</b>	<b>88.90±0.92</b>	<b>121.5</b>	<b>82.2</b>

362

### 363 3.3 Statistical Analysis of Classifiers through T-test

364 In the final step of classifier evaluation, a T-test is conducted to statistically analyze the

365 difference in the classification accuracies of the proposed algorithms and to validate the

366 significance of the classifier performance; that is, the superiority of ANFIS over ANN. The

367 T-test comparison indicated that the ANFIS (M = 84.31, STD = 2.21) classified movements

368 significantly more accurately (p = 0.0002) than ANN (M = 77.25, STD = 2.18).

369

#### 370 **4. CONCLUSION**

371 This preliminary study examines the significance of employing ANFIS as the pattern  
372 classification method for a MCS. Class separability and distinction are improved in  
373 comparison with those of the Hudgins multi-feature by using only four normal-limb subjects,  
374 two muscles (FCU and ECR), and a new combination of feature extraction methods (ZC,  
375 MAV, SSC, WL, RMS, and MNF) as the multi-feature. As per the results, the performance of  
376 the ANFIS system is superior to ANN in terms of both classification accuracy ( $88.90\% \pm$   
377  $0.92$ ) and speed during training and classification (shorter classification and learning times).

#### 378 **5. FUTURE RESEARCH DIRECTION**

379 The results of this research can be improved by incorporating additional subjects and muscles  
380 and by combining additional features. Future research on prosthetic hand application can  
381 focus on post-processing methods such as heuristic optimization algorithms (A. Rezaee  
382 Jordehi, 2014; Ahmad Rezaee Jordehi, 2014; Jordehi & Jasni, 2011) to improve hand  
383 movement classification performance.

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#### 387 **7. CONFLICT OF INTERESTS**

388 The authors declare that there is no conflict of interests regarding the publication of this  
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