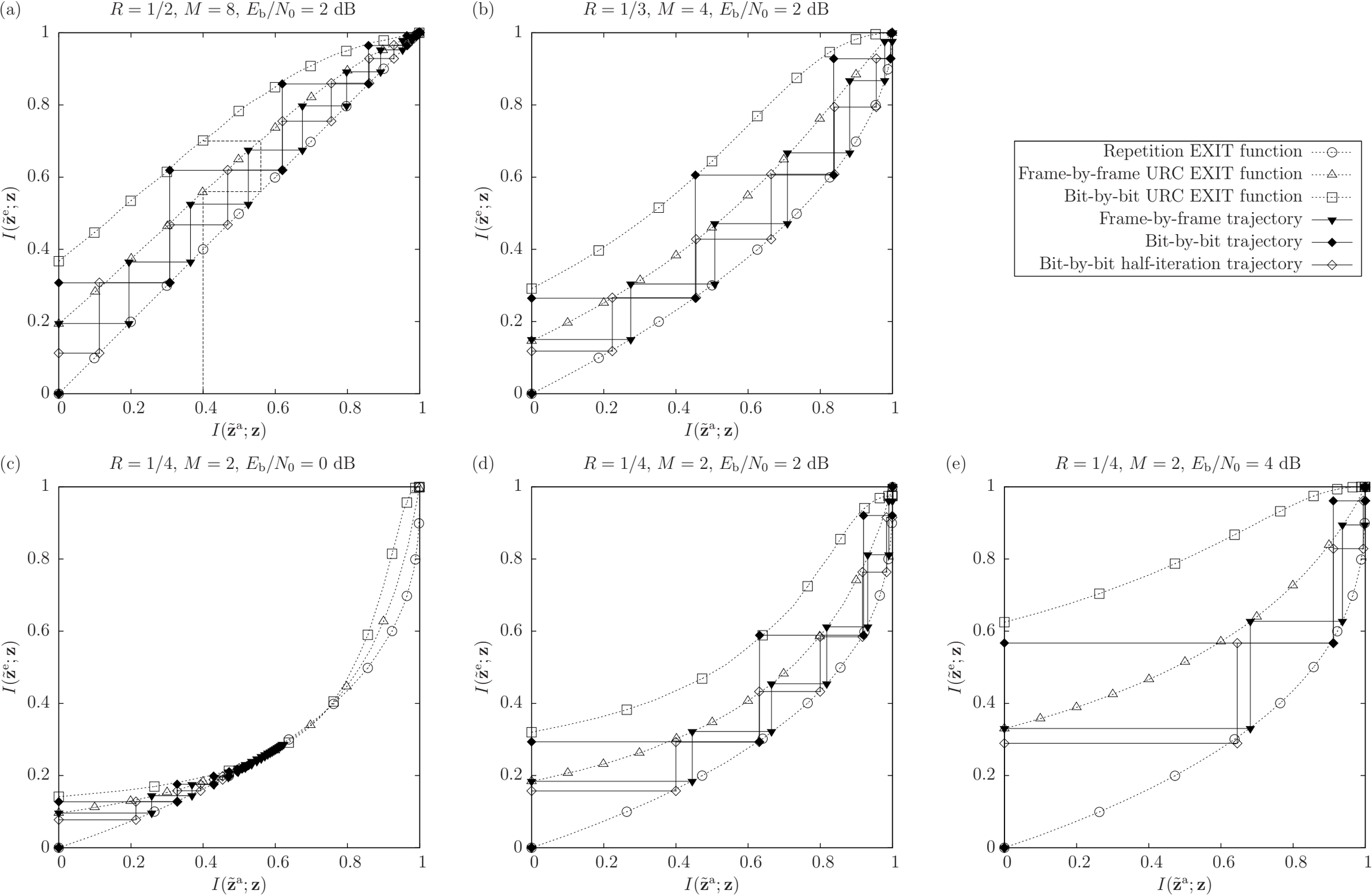
(a)
$R = 1/2,\ M = 8,\ E_b/N_0 = 2$ dB
(b)
$R = 1/3,\ M = 4,\ E_b/N_0 = 2$ dB
(c)
$R = 1/4,\ M = 2,\ E_b/N_0 = 0$ dB
(d)
$R = 1/4,\ M = 2,\ E_b/N_0 = 2$ dB
(e)
$R = 1/4,\ M = 2,\ E_b/N_0 = 4$ dB
$I(\tilde{\mathbf{z}}^{\mathrm{e}}; \mathbf{z})$
$I(\tilde{\mathbf{z}}^{\mathrm{a}}; \mathbf{z})$
0
0.2
0.4
0.6
0.8
1
Repetition EXIT function
Frame-by-frame URC EXIT function
Bit-by-bit URC EXIT function
Frame-by-frame trajectory
Bit-by-bit trajectory
Bit-by-bit half-iteration trajectory