## A Novel Highly Adaptive Routing for Networks-on-Chip

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The degree of adaptiveness has a major impact on the performance of an adaptive routing method. This research work presents a novel turn model based routing method that provides a high degree of adaptiveness for 2D mesh. The result is that the proposed method reduces restrictions on the routing turns significantly and hence can provide path diversity using additional routes (both minimal and non-minimal). Experimental results show that the proposed method provides better performance (average latency and throughput) in comparison with the recent routing methods.

Introduction and Background: The Networks-on-Chip (NoCs) model has become a viable communication paradigm for the SoCs, instead of dedicated wires or traditional shared buses. The overall NoC performance depends on many parameters such as topology, task-mapping, flow control mechanism, switching method and routing algorithm. In all cases, route computation function (one phase of routing algorithm) has major and strong effect on the performance of an adaptive routing method [1] and is the focal area of our research work.

In [2], the authors introduced a maximally adaptive double-y (Mady) routing algorithm that adds certain routing turns within existing virtual channels (VCs) to increase adaptivity. Minimal routing algorithms guarantee the shortest route between the source and destination, but it would be imprudent to neglect the performance improvements achievable by non-minimal routing. The non-minimal route can be a good (or the only) choice if the minimal routes are congested (or faulty). The degree of adaptiveness provided by the minimal routing algorithms is also low, even if they accurately detect the state of congestion. Ebrahimi et al. [3,4] proposed non-minimal routing schemes for a 2D mesh. These provide better adaptivity than [2] with the same VCs. The deadlock-freedom of these algorithms is proved using Dally's work [5]. In [6-8], authors presented non-minimal highly adaptive routing method to increase the adaptivity of route computation function. However, these non-minimal routing algorithms impose some unnecessary restrictions on routing turns, which could be removed to achieve high degree of adaptiveness. In this paper, we present a novel turn model based highly adaptive routing method with congestion awareness (CHARM) for a 2D mesh with wormhole flow control. CHARM offers a high degree of adaptiveness by allowing certain routing turns (prohibited in previous works [2–4, 6, 7]), thus improves network performance.

Proposed Work (CHARM): The motivation of the proposed routing algorithm is derived from the fact that a less restrictive routing algorithm offers a high degree of adaptiveness [1]. The routing algorithms [2–4] achieve deadlock-freedom by forcibly restricting certain routing turns so that the channel dependency graph (CDG) remains acyclic. This acyclic CDG requirement for the deadlock-freedom makes these algorithms more restrictive, thus reduces the degree of adaptiveness. The main focus of this research is to relax this requirement by allowing cycles in the CDG provided that Extended-CDG (ECDG) is acyclic (using DuatoâÁŹs theorem [9]). Since, the proposed turn model (CHARM) imposes fewer constraints on routing turns, it can provide a high degree of adaptiveness. We have explained our point by comparing CHARM with two recent algorithms LEAR [3] and HARAQ [4] (Table 1).

Table 1: Prohibited routing turns for different routing algorithms

Turns	Mad-y [2]	LEAR [3]	HARAQ [4]	CHARM
90-degree	E-N1, E-S1, S2-W, N2-W	E-N1, E-S1, S2-W, N2-W	E-N1, E-S1, S2-W, N2-W	S2-W, N2-W
0-degree	N2-N1, S2-S1	N2-N1, S2-S1	N2-N1, S2-S1	-
180- degree	ALL	ALL except N1-S2, S1-N2	ALL except W-E, N1-S2, S1-N2, S1-N1, S2-N2	ALL except W-E, S1-N1, S1-N2, S2-N1, S2-N2

Figure 1 shows the turn model representation of CHARM. For minimal routing, a packet is permitted to use the first VC (N1 and S1) at any time, as shown in Figure 1(i). It can use the second VC (N2 or S2) only if it has already been routed in the west, as shown in Figure 1(ii). All the prohibited routing turns for CHARM are shown in the Table 1. In contrast to the other related work [2–4], CHARM forbids only two 90-degree turns. CHARM permits all 0-degree turns. However, It should be noted that some 0-degree turns (N2-N1, S2-S1, N1-N2 and S1-S2) are permitted only if the destination is not in the west. The route computation

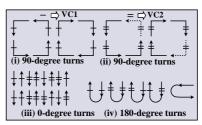


Fig. 1: CHARM Turn models (permitted (prohibited) turns are represented by solid (dash) lines)

function (rfun) of CHARM is described in the Table 2. The highlighted entries are part of the CHARM and discussed later in Theorem 3. The rfun produces output-channel vector for a packet using the packet's destination position (des\_pos) and the packet's input channel (i\_ch). The selection function (sel) of the CHARM selects one channel from output-channel vector. The sel first examines all the output channels on minimal paths and selects one of the output channels of minimal path in which the corresponding congestion flag (cflag) is set to zero. The CHARM routing algorithm prefers non-minimal routes if the minimal routes are congested (cflag set to 1). If the congestion flags of all the minimal paths are set to one, the non-minimal paths are checked. If there exist such non-minimal paths and the congestion flags are set to zero, sel picks one of the output channel on the non-minimal path to route the packet.

**Table 2:** route computation function (*rfun*) for CHARM

	S	N	E	W	SE	SW	NE	NW
S1	٠	N1,N2	E,N1,N2	W	E,N1,N2	,	N1,N2,E	N1,W
N1	S1,S2	N1,N2,S1,S2	E,S1,S2,N1,N2	W	S1,S2,E,N1,N2	S1,W	N1,N2,E,S1,S2	-
S2		N1,N2	E,N1,N2	-	E,N1,N2	-	N1,N2,E	-
N2	S1,S2	N1,N2,S1,S2	E,S1,S2,N1,N2	-	S1,S2,E,N1,N2	-	N1,N2,E,S1,S2	-
E	S1,S2,W	N1,N2,W,S1,S2	E,N1,N2,S1,S2,W	W	\$1,\$2,E,N1,N2,W	S1 ,V	N1,N2,E,S1,S2,W	N1 ,W
W	S1,S2	N1,N2,S1,S2	E,N1,N2,S1,S2	-	S1,S2,E,N1,N2	-	N1,N2,E,S1,S2	-
L	S1,S2	N1,N2,S1,S2	E,N1,N2,S1,S2	W	S1,S2,E,N1,N2	S1 ,V	N1,N2,E,S1,S2	N1 ,W

Deadlock and Livelock Freedom

The deadlock-freedom of CHARM is assured from Duato's theorem [9], stated as follows:

Theorem 1: (Duato's Theorem) For an interconnection network I, a connected and adaptive routing function R is deadlock-free if there exists a routing subfunction  $R_1 \subseteq R$ , that is connected and has an acyclic ECDG (with no cycles because of direct, indirect, direct-cross and indirect-cross dependencies).

Following Duato's terminology, we represent the *rfun* of CHARM by R. The set C represents the channels used by R and contains all the VCs  $(N1,\ S1,\ N2,\ S2,\ E$  and W). To assure the deadlock-freedom of CHARM, we first identify the subset of channels  $C_1\subseteq C$  (escape channels), which defines routing subfunction  $R_1\subseteq R$ . For CHARM, this subset  $C_1$  contains the channels  $N2,\ S2,\ E$  and W. Table 3 describes the *rfun* for the routing subfunction  $R_1$  of CHARM.

**Table 3:** rfun for routing subfunction  $R_1$ 

	S	N	E	W	SE	SW	NE	NW
S2	-	N2	E,N2	-	E,N2	-	N2,E	-
N2	S2	N2,S2	E,S2,N2	-	S2,E,N2	-	N2,E,S2	-
E	S2,W	N2,W,S2	E,N2,S2,W	W	S2,E,N2,W	W	N2,E,S2,W	W
W	S2	N2,S2	E,N2,S2	-	S2,E,N2	-	N2,E,S2	-
L	S2	N2,S2	E,N2,S2	W	S2,E,N2	W	N2,E,S2	W

Lemma 1: The routing subfunction  $R_1$  is connected and cycle-free.

**Proof:** The *rfun* for routing subfunction  $R_1$  (Table 3) with the channel set  $C_1$  is a non-minimal version of west-first routing [1], thus connected and cycle-free.

Lemma 2: The ECDG of the channel set  $C_1$  does not have any cycle because of direct-cross and indirect-cross dependencies.

*Proof:* We can observe from the Tables 2 and 3 that the routing subfunction  $R_1$  is defined using a channel subset  $C_1$ , according to the following expression:

$$R_1(i\_ch, des\_pos) = R(i\_ch, des\_pos) \cap C_1, \forall i\_ch, des\_pos$$
 (1)

It means whenever the routing function R (Table 2) provides a channel from the set  $C_1$  (N2, S2, E and W) for a particular destination, that channel is also provided by the routing function  $R_1$  (Table 3) for the same destination. The cross dependencies may exist if we add any routing option between channels of  $C_1$  while developing routing function R from  $R_1$  by adding channels N1 and S1. We have not added any routing option

between channels of  $C_1$ . Thus, there does not exist any cross-dependency between channels in  $C_1$  meaning ECDG is cycle-free because of cross dependencies.

Lemma 3: The ECDG of the channel set  $C_1$  does not have any cycle because of direct and indirect dependencies.

Proof: From Lemma 1, R1 is proved cycle-free. Thus no direct dependency can cause cycles in ECDG. Since, the  $R_1$  is west-first routing algorithm, a west channel is always utilized before any other channel (south or north or east) in  $C_1$ . Thus, the dependencies towards west channel from any other channel (south or north or east) are absent. However, the additional channels (N1 and S1) introduced by R can cause indirect dependencies between west channels as a packet can use west channel, then any addition channel (N1 or S1) and later can use west channel of different row. But this indirect dependency does not introduce any cycle in ECDG. Because to form a cycle, at least one of the 90degree turns (S2-W or N2-W) must be allowed. However these 90degree turns are prohibited. Thus, these indirect dependencies introduce new dependencies between only the west VCs and do not result in cycles. Since there are no direct and indirect dependencies that produce cycle in ECDG of  $C_1$ . Therefore ECDG of  $C_1$  is acyclic because of direct and indirect dependencies.

Theorem 2: The proposed routing algorithm is deadlock-free.

*Proof:* We can conclude from Lemmas (1, 2 and 3) and using Theorem 1 that the proposed routing algorithm is deadlock-free.

Theorem 3: The proposed routing algorithm is livelock-free.

*Proof*: The key idea behind livelock-freedom of CHARM is that only one 180-degree turn is allowed in each dimension. From Lemma 1, It is proved that  $R_1$  routing is a non-minimal version of west-first routing [1], thus it is livelock-free. We design a new routing function  $(R_2)$  by splitting the north VC (N2) into two VCs (N1 and N2) and south VC (S2) into S1 and S2. We impose same routing constraints on both newly added VCs N1 and N2 as of old N2. Similarly, newly added VCs S1 and S2 are also having same routing constraints as of old S2. Table 4 describes the routing restriction of the new routing function  $R_2$ .

**Table 4:** rfun for the new routing function  $R_2$  derived from  $R_1$ 

	S	N	E	W	SE	SW	NE	NW
S1	-	N1,N2	E,N1,N2	1	E,N1,N2	-	N1,N2,E	-
N1	S1,S2	N1,N2,S1,S2	E,S1,S2,N1,N2		S1,S2,E,N1,N2	-	N1,N2,E,S1,S2	-
S2		N1,N2	E,N1,N2		E,N1,N2	-	N1,N2,E	-
N2	S1,S2	N1,N2,S1,S2	E,S1,S2,N1,N2	1	S1,S2,E,N1,N2	-	N1,N2,E,S1,S2	-
E	S1,S2,W	N1,N2,W,S1,S2	E,N1,N2,S1,S2,W	W	S1,S2,E,N1,N2,W	W	N1,N2,E,S1,S2,W	W
W	S1,S2	N1,N2,S1,S2	E,N1,N2,S1,S2	-	S1,S2,E,N1,N2	-	N1,N2,E,S1,S2	-
L	S1,S2	N1,N2,S1,S2	E,N1,N2,S1,S2	W	S1,S2,E,N1,N2	W	N1,N2,E,S1,S2	W

We can observe that  $R_2$  is also non-minimal west-first routing algorithm. The only difference is that  $R_2$  uses a double-y network, whereas  $R_1$  uses single VC in each dimension. Thus, we can conclude that  $R_2$  is also livelock-free. It is well known that minimal routing never causes livelock and if we add minimal paths to the  $R_2$ , it will remain livelock-free. We can observe that the *rfun* of CHARM (Table 2) is result of addition of some minimal paths entries in the routing function  $R_2$  (Table 4). We have shown these entries as highlighted text in the Table 2. These entries are corresponding to minimal paths, thus never cause livelock. Thus, we can conclude that CHARM is livelock-free.

Performance Evaluation: We have evaluated the CHARM with real (E3S) [10] and synthetic traffic (hotspot) profiles. To evaluate the effectiveness of CHARM, we have implemented four other routing turn models, named XY, Mad-y [2], LEAR [3] and HARAQ [4] using inhouse systemC based simulator. We have considered a  $7 \times 7$  mesh for performing all the experiments. The simulator is run for 10000 cycles to discount any start-up transients and the average performance is measured over another 100000 cycles. The packet size and input-channel buffer size for each VC are set to 8 and 6 flits, respectively with congestion threshold at 66% of the total buffer size. We use average latency, average throughput and power as the performance metrics. Figures 2(a) and 2(b) show average latency and average throughput for hotspot traffic. CHARM outperforms other algorithms as it can more evenly distribute traffic in a congested network using additional paths (both minimal and nonminimal) than other routing algorithms. Fig. 3(a) depicts normalized average latency to XY method. CHARM outperforms all other related work for all benchmark applications. The performance improvement of CHARM is 29% and 14% when compared with XY and other adaptive methods, respectively for a  $7 \times 7$  mesh. Figure 3(b) illustrates the average power consumption for hotspot traffic with different traffic loads using ORION [11]. Deterministic XY consumes less power for all traffic loads because it always routes packets through minimal paths. At lower traffic loads, CHARM performs slightly better than other adaptive routing methods as it reduces the hop count for packets using additional minimal paths than others. However, at higher traffic loads, the performance of all adaptive methods is almost similar as they follow non-minimal paths frequently.

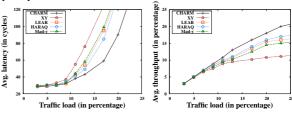


Fig. 2: Average latency and average throughput for hotspot traffic

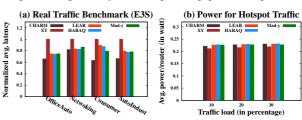


Fig. 3: Performance for real traffic benchmark (E3S) and average power per router for hotspot traffic

Conclusion: Acyclic CDG for deadlock-freedom prohibits several routing turns, thus reduces degree of adaptiveness. This work presents a highly adaptive routing CHARM to improve the performance of a 2D mesh NoC. The proposed routing provides a higher degree of adaptiveness by allowing cycles in the CDG while remaining deadlock-free. The deadlock-freedom of CHARM is ensured using Duato's Theorem. CHARM uses additional minimal and non-minimal paths than other previous algorithms to distributes traffic around the "hot-spot" regions of the network.

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