

**NATIONAL INSTITUTE OF OCEANOGRAPHY**

**WORMLEY, GODALMING, SURREY**

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**Special Purpose Utility Programs  
for use with the  
I. B. M. 1800 Computer**

N.I.O. INTERNAL REPORT No. N.18

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**AUGUST 1970**

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SPECIAL PURPOSE UTILITY PROGRAMS

N.I.O. Internal Report No. N18.

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## N.I.O.PROGRAMS 18

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Queries regarding the use or availability of any of the programs  
in this volume may be made to:-

The Program Librarian,  
Data Processing Group,  
National Institute of Oceanography,  
Wormley, Godalming, Surrey.

from whom a comprehensive list of all current N.I.O. Programs  
is available.

All the programs in this volume have been compiled and executed on an I.B.M. 1800 Computer having the following configuration:-

24,576  
1802 Processor-Controller with 16,384 words of core storage

3 1810  
2 2310 Disk Drives Model A

2 2401 Magnetic Tape Drives (30 Kc/s) ( 7 Track )

1442 Model 6 Card Read - Punch

1443 Printer, 240 lines/minute

1816 Keyboard-Printer

Facit Paper Tape Reader, 1000 Characters/second

Facit Paper Tape Punch, 150 characters/second

The operating system was TSX Version 3

# N.I.O. Program 64

Title Plot data files with records flagged by day number and time.

Name PLONK linked with PLONL, PLONM, PLONN, PLOND, PLONE

Machine IBM 1800

Operating System TS X

Language 1800 Fortran IV

Use. File name starting and finishing times are entered on the keyboard. Code numbers for the variable to be plotted and the X - scale, together with the word position in the file record are then entered. The smallest graph is 4" high (code 1), the largest is 28" (code 7). Several graphs may be plotted one above the other, the lowest being the first one entered. The total height, allowing for 1" between graphs must not exceed the plotter width.

The VIMO codes are

01 corrected depth	06 the wind direction
02 gravity anomaly	07 solar radiation
03 Magnetic anomaly	08 air temperature
04 Course	09 relative humidity
05 true windspeed	10 ship's speed

The x - axis codes and scale are finally entered

The codes are 1) time (hours per inch)

2) distance (miles per inch)

3) distance (miles per inch), corrected for mercator projection.

Note 1 in  $10^6 \approx 13.71$  n.m. per inch.

Subprograms called KEYBD, RAISE, DFT, DFTCH, PTEST, FINDR - (both in PLONK) ACORR (in PLONM)

Method

PLONK is entered once at start of program and performs the keyboard I/O and also finds the record numbers for the entered starting and finishing times.

Calls LINK to PLONL

PLONL is entered at start of each graph. It plots the Y-scale with annotation, including starting day number and time.

Calls LINK to PLONM

PLONM reads records from the data file and sorts the required data to an array in COMMON.

Calls LINK to PLONN

PLONN plots the data from the array correcting for latitude if necessary. Half hour marks are inserted along the axis. If a day change is encountered PLOND is called which plots a Y-scale without annotation, but with the new day number .

Calls PLONM if graph not complete

PLONL if another graph is to be started

EXIT if end.

PLONE is an error program called by any of the above. Reference to the listings will be necessary to find the error condition from the number which is printed (KERR(2)).

Calls EXIT

Programmer

J. Sherwood

Title Dump M files to paper-tape

Name MDUMP

Language 1800 Fortran IV

Machine IBM 1800

Purpose To dump the M files to paper-tape in readable format.  
For use in the reconstruction of the files.

Inputs None

Output The M files on paper tape. Name of the first followed  
by record then file.

Use The program is stored in the fixed area on disk 22  
on drive 0. To use:-

//BJOB

//BXEQbMDUMPbbbFX

Subroutines called DFT

Programmer William Strudwick.



<u>Title</u>	Reconstruct M files
<u>Name</u>	MSAVE
<u>Language</u>	1800 Fortran IV
<u>Machine</u>	IBM 1800
<u>Purpose</u>	To read the output from the program MDUMP and write it to M files on disk.
<u>Input</u>	The output from MDUMP
<u>Output</u>	None
<u>Use</u>	The program is stored in the fixed area on disk 22 drive 0, to use:-

//bJOB

//bXEQbMSAVEbbbbEX

Subroutines called DFT

Programmer William Strudwick.

Title Punch an IPL paper tape

Name PIPL2

Machine IBM 1800

Language 1800 Assembler (Punched as an IPL card or tape)

Operating System PIPL2 is a stand-alone program

Purpose PIPL2 allows a program in core to be punched from core location zero to 4282 (Max) for later loading as an IPL paper tape.

To use

- 1) Turn on Write Storage Protect Switch
- 2) Clear Core store
- 3) IPL PIPL2
- 4) At Wait 1, turn off Write Storage Protect Switch
- 5) Clear core store (This will not clear the program area)
- 6) Enter into core, by any available means, the program to be punched)
- 7) Turn MODE switch to LOAD and press RESET
- 8) Enter /3000 on the data switches and press  
LOAD I
- 9) Enter the number of words of the program to be punched ( /2FFA max.) on the data switches and turn MODE switch to RUN
- 10) Ensure punch is ready and run out deleted
- 11) Press START
- 12) For more copies return to Step 7

Programmer Bernard Spatz

N.I.O. Program 161

Title 1130/1800 object card to object paper tape conversion

Name OBJPN

Machine IBM 1800

Language 1800 Assembler

Operating System TSX

Purpose OBJPN reads 1130/1800 card object decks and punches them on paper tape in TSXPT OBJPN format. These tapes can be read by TSXPT, 1130 Disk Monitor 1 and 2, 1130/1800 card/P.T. system and by C.E. diagnostic readers.

To use Ensure paper tape punch is ready and run out blank tape.

```
// JOB
// XEQ OBJPN
*CCEND
```

followed immediately by the card object deck,  
followed by a terminator card with all rows punched in column 80.

Subroutines required CARDN, PAPTN

Programmer Donald Katz.

N.I.O. Program 162

Classification S

Title EBCDIC card code to TSXPT HOLPT/KOLPT format paper  
tape conversion.

Name HOLPT

Machine IBM 1800

Language 1800 Assembler

Operating System TSX (Version 3)

Purpose HOLPT punches HOLPT/KOLPT format paper tape from EBCDIC  
source cards, for use as skeleton builder control tapes  
under the TSXPT operating system.

To use Ensure paper tape punch is ready and run out blank tape

// JOB

// XEQ HOLPT

\*CCEND

Followed immediately by the skeleton builder control cards  
as described in "TSX operating procedures". Follow with a  
terminator card with all rows punched in column 80.

Subroutines required CARDN, PAPTIN

Programmer Bernard Spatz.

## N.I.O. PROGRAM 172

<u>Title</u>	Location and modification on-line of core-loads on disk.
<u>Name</u>	WOTFL
<u>Machine</u>	IBM 1800
<u>Language</u>	Fortran IV
<u>Purpose</u>	By use of console 1816 typewriter to seek out a core-load or data file on disk and optionally dump it or modify it.
<u>Input</u>	Is from keyboard in response to message on typewriter, after initial Job and XEQ cards.
<u>Job Description</u>	// JOB                    X // XEQbWOTFLbbbFX

### Required Subroutines

FILEM, DKDMP, SUBST

### Data Format

1st record - name of the file in 3A2 format  
left justified NANFLb

2nd record - a flag in I1 format

Flag 1 find a new file with name specified on next record in 3A2 format.

Flag 2 dump data between specified word limits relative to start of last named file

Flag 3 modify a word in the last named file

Flag 4 exit from WOTFL

3rd record - dependent on flag

Flag 1 as for record 1

Flag 2 1st and last words (2I6 format), relative to start of last named file, to be dumped to list printer. Integer 0 for Hex and 1 for decimal dump in I2 form

Flag 3 relative address in last named file and new value in decimal (2I6).

Note: 1. Records 2 and 3 may be repeated until flag 4 is read.

2. Remember typewriter input must fill field specified in format and therefore some fitting out of some entries with spaces may be required

3. List printer on ship is the typewriter.
4. Relative addresses start at 1 not zero.
5. The current flag option may be aborted for flags 2 and 3 by entering 1 in column 1 and 12 spaces.

Output

1. After initial entry and flag 1 - the type of file requested i.e. combination, interrupt, mainline, non-process or data file. Then the disk sector location (decimal) and sector count (for data files and entries) or word count (for core loads and / entries).
2. After flag 2 - a dump to list printer of the specified area on disk. This dump may overlap file boundaries. The TSX dump routine is used and this gives one line of extraneous information first.
3. The old value of the word altered and the new value. The relative address of the requested word is in this case checked to confirm that it is within the named file.

Restrictions

None

Execution

Program operates in conversational mode.

Programmer

James Crease.

## N.I.O. PROGRAM 172

### Amendment

### Output

2. should read:-

After flag 2 - a dump to list printer of the specified area on disk. This dump may overlap file boundaries. The TSX dump routine is used and this gives one line of extraneous information first, which should be ignored, the first column of numbers are core locations used in the dump routine and are irrelevant.

N.I.O. PROGRAM 197

<u>Title</u>	Tape Conversion Utility
<u>Name</u>	DIMCN
<u>Machine</u>	IBM 1800
<u>Language</u>	1800 Assembler
<u>Purpose</u>	To convert OBJPN tapes by removal of excess delete character.
<u>Operation</u>	Initial Program Load DIMCN (after clearing core). It waits with /3003 in B register.
<u>Input</u>	Place the OBJPN produced tape in the reader, with the head just before the first non-delete character on the tape. (The first non delete character will be /36, i.e. the word count 54.) Press Start. Press stop when input tape finished.
<u>Output</u>	The converted tape will be punched out.
<u>Programmer</u>	Bernard Spatz.



## N.I.O. SUBPROGRAM -43

<u>Title</u>	Variable Format: Reads a format card.
<u>Name</u>	Subroutine FMTRD
<u>Machine</u>	IBM 1800
<u>Language</u>	1800 Assembler
<u>Purpose</u>	FMTRD reads one card containing a format and stores it in a form suitable for the subroutine DATRD (N.I.O. SUBPROGRAM -45).
<u>Use</u>	<p>Calling sequence:</p> <p>CALL FMTRD (FORMAT,ERROR)</p> <p>FORMAT must be an integer vector fifty words long. ERROR is an integer word. Upon return, FORMAT contains the translated format and ERROR will be zero. If an error was detected ERROR will contain the next column to be processed. When an error is detected no attempt is made to complete the translation and the format may have to be changed.</p> <p>Format codes: The following specifications are acceptable:</p> <p>WX nFW nFW.d nFW.d</p> <p>n may be omitted if it is one. One level of parenthesis is allowed for group repetition. In addition, parentheses are required around the entire format. Every specification, including WX and parenthesized groups, must be followed by either a comma or a right parenthesis. Multiple record formats (//), scaling (P) and alphabetic conversion (A,H) are not available. In addition, the format must be completed on one card.</p>
<u>Subroutines Used</u>	CARDN, HOLEB, SBUF.
<u>Notes</u>	This is based on EPL subroutine FMTRD which is part of the 1130 Statistical System (1130-CA-06X).
<u>Restrictions</u>	The subroutine SBUF contains the I/O buffer and is used by subroutines PRINTB and DATRD. Thus, it must never be localized.
<u>Programmer</u>	M. Fasham.

N.I.O. SUBPROGRAM -44-

<u>Title</u>	Variable Format: Print I/O Buffer.
<u>Name</u>	Subroutine PRNTB
<u>Machine</u>	IBM 1800
<u>Language</u>	1800 Assembler
<u>Purpose</u>	PRNTB prints the I/O buffer contained in subroutine SBUF.
<u>Use</u>	Calling sequence: CALL PRNTB  When called, PRNTB prints the first eighty positions of the I/O buffer on the printer. It may be used after a call to FMTRD or DAERD, whether or not an error occurred, to print the card just processed.
<u>Subroutines Used</u>	EBPRT, PRNTN, SBUF
<u>Restrictions</u>	The subroutine SBUF must never appear in a local statement.
<u>Notes</u>	Based on EPL subroutine PRNTB.
<u>Programmer</u>	M. Fasham.

## N.I.O. SUBPROGRAM -45

<u>Title</u>	Variable Format: Read a Data Card
<u>Name</u>	Subroutine DATRD
<u>Machine</u>	IBM 1800
<u>Language</u>	1800 Assembler
<u>Purpose</u>	DATRD reads one card of data according to a format previously stored by FMTRD.
<u>Use</u>	<p>Calling sequence: CALL DATRD (FORMAT, ERROR, VAR1, N1, VAR2, N2, ..... , <math>\phi</math>, <math>\phi</math>).</p> <p>FORMAT is an integer vector fifty words long previously named in a call to FMTRD. ERROR is an integer word. VAR1, VAR2, etc. are integer or real variables or vectors. N1, N2 etc. are integer variables or constants. Each is positive if the corresponding variable is integer negative if real.</p> <p>Upon return, the first Ni locations of each VARi are replaced by data. Automatic type conversion from I specification to real and from E and F specification to integers is performed. If no error is detected, ERROR is set to zero. otherwise it is set to the next column to be processed. None of the Ni may be zero. Two zeros ends the list of variables.</p>
<u>Data</u>	<p>Only one data card, at a time can be read by this routine. An attempt to read beyond the end of the format is treated as an error. Numbers may have any number of leading or trailing blanks. Signs may have leading and trailing blanks. If the sign is omitted, it is assumed to be positive. For F and E conversions, a decimal point is allowed. if omitted it is implied by the format. Etype numbers may have an exponent part which must start with an E, a blank or a sign. Blanks may not precede the E. If the exponent minus the number of decimals (explicit or implicit) is not in the range <math>\pm 63</math>, an error is indicated. If the absolute value of the number ignoring the decimal point and exponent is greater than <math>2^{31} - 1</math>, the result will be incorrect with no error indication given. An overflow or underflow condition is possible and is ignored.</p>
<u>Subroutines Used</u>	CARDN, HOLEB, SBUF, NORM, GMPYX, GDIVX, IFIX, FSTOX.
<u>Notes</u>	This subroutine is based on one which is part of the EPL Statistical System 1130-CA-06X.
<u>Restrictions</u>	The subroutine SBUF must never be localised.
<u>Programmer</u>	H. Fasham.

N.I.O. SUBPROGRAM -45/A

<u>Title</u>	Variable Format: Read a data card in extended precision.
<u>Name</u>	Subroutine DATRX
<u>Machine</u>	IBM 1800
<u>Language</u>	1800 Assembler
<u>Purpose</u>	DATRX reads one card of data according to a format previously stored by FMTRD. DATRX differs from DATRD in that real variables are stored in extended precision.
<u>Use</u>	Same as DATRD (N.I.O. Subprogram -45).
<u>Data</u>	Same as DATRD.
<u>Subroutines Used</u>	CARDN, HOLEB, SBUF, NORM, GMPYX, GDIVX, IFIX, ESTOX.
<u>Restrictions</u>	Same as DATRD.
<u>Programmer</u>	M. Fasham.

## N.I.O. SUBPROGRAM -49

<u>Title</u>	Disk work storage read and write
<u>Name</u>	Subroutine DREAD and DRITE
<u>Language</u>	1800 Assembler
<u>Machine</u>	IBM 1800
<u>Purpose</u>	To read or write an integer array of 320 words to a specified sector in either process or non-process working storage (depending on type of main program) on a specified disk drive.
<u>Method</u>	<p>(a) Called by CALL DREAD(IDISK,ISECT,IFILE) to read, where</p> <p>IDISK is the logical drive number (0, 1 or 2),</p> <p>ISECT is the relative sector number in working storage (<math>\geq 0</math>),</p> <p>IFILE is the array for data to be read into. IFILE must be dimensioned IFILE(322); IFILE(320) will contain the first word of the sector; IFILE(1) will contain the last word.</p> <p>IFILE(321) and (322) are used by DREAD.</p> <p>(b) Called by CALL DRITE(IDISK,ISECT,IFILE) to write, where the arguments are as for (a); IFILE(1) must contain the last word of the sector and IFILE(320) must contain the first word.</p> <p>An *IOCS(DISK) record is not required.</p>
<u>Restrictions</u>	<p>A complete sector (320 words) of data must be read or written. Loss of data will result if this is not adhered to.</p> <p>If the specified sector is greater than the number of sectors allocated for work storage then TASK error 0026 or SYDIR EAC I13 will result.</p>
<u>Subroutines used</u>	DISKN, TVSAV, TVEXT.
<u>Execution time</u>	Depends on the position of disk arm at time of call, not more than 1.4 seconds, typically 0.1 second.
<u>Core requirements</u>	58 words (whereas FORTRAN disk I/O routine MDFIO uses 883 words).
<u>Programmer</u>	D. Brown

## N.I.O. SUBPROGRAM -50

<u>Title</u>	Modify Core-Load Define File Table
<u>Name</u>	DFT
<u>Machine</u>	1800
<u>Language</u>	Assembler
<u>Purpose</u>	<p>To modify at run-time the <u>in-core</u> define file table of a core-load. The intention is that a core-load which references a number of different files at different times in an identical way may be built initially with *files referencing only one file. In fact it may be built without a *FILES card at all. (i.e. referencing work storage.)</p>
<u>Input</u>	<p>Calling sequence is</p> <pre>CALL DFT(N,NAMFL,IERR)</pre> <p>N must equal the number of definedfiles (FORTRAN DEFINE FILE) in the original core-load.</p> <p>NAMFL is a single precision integer array dimensional 3N in which the names of N data files must be placed in 3A2 (left justified) format before the CALL.</p>
<u>Output</u>	<p>IERR is set as follows</p> <ul style="list-style-type: none"><li>0 No errors in DFT</li><li>1 N does not match number of definedfiles</li><li>2 Name of file cannot be found on drives searched (see below)</li><li>3 The file requested is not a data file.</li></ul> <p>Note: <u>IERR must</u> be checked by the calling program to make sure no errors have occurred.</p> <p>The DFT table 6 word entries on completion of the call have been modified in the following respects.</p> <p>Word 1 - logical file number is as in the original DEFINE FILE statement</p> <p>Word 2 - Number of records in file - calculated by DFT from word 6 and number of sectors in file</p> <p>Word 3 - Record length in words - as in original DEFINE FILE statement</p> <p>Word 4 - Address of associated variable - as originally compiled</p>

Word 5 - Drive code and address of file named  
in NAMFL array

Word 6 - Number of records/sector - as calculated  
from word 3.

Notes 1. Word 2 is set to /7FFF if the calculation  
gives a greater number than this.

2. Define file table entries are set up in  
the order in which the original DEFINE  
FILES statements were made. The first  
name in NAMFL is associated with the  
first defined file and so on.

3. If there is an error the table is  
unaltered.

Required Subroutines FLETM

Method

The address of the table is found from the CDW  
entry in the core-load. Subroutine FLETM is  
called to search the disk drive FLET tables to  
match the name entered in NAMFL with a data file.  
If the calling program is a process one all  
drives on the system are searched. If it is  
non-process only those drives in use for the  
JOB are searched. If a match is found then  
the DF table is modified as indicated above  
by using the information in the FLET entry.

Programmer

J. Crease

## A M E N D M E N T

### Subprogram -50

#### Title

Modify Core-Load Define File Table

#### Name

DFT

The use of name 9WORK in the files names in array NAMFL allows DFT to skip over the DFT entry. Thus if 9WORK is the 3rd name in the NAMFL list the 3rd defined file will not be modified. A particular need for this arises if working storage files have been defined and are required for use by a program.

e.g. if files 1 and 2 are work storage and file 3 is fixed area

then if NAMFL has the names 9WORK, 9WORK, DATA the Define file table will leave 1 and 2 as they were (i.e. work storage) and set file 3 to file DATA.



## N.I.O. SUBPROGRAM -51

<u>Title</u>	Flet look up
<u>Name</u>	FLETM
<u>Machine</u>	1800
<u>Language</u>	1800 TSX
<u>Purpose</u>	To search Flet on specified drive for a specified core-load or data file.
<u>Calling Sequence</u>	CALL FLETM(NAME,IDRIV,ISEC,IWD,ITYPE).
<u>Inputs</u>	NAME contains the name NAMEP <sub>6</sub> of the core-load or data file or system area to be looked for. NAMEP <sub>6</sub> is in 3A2 format left justified so NAME must be dimensioned 3. IDRIV is the number of the logical drive searched.
<u>Outputs</u>	ISEC drive code and sector address if found, otherwise 0 IWD word count for core-loads and sector count for data files ITYPE 0 for data file 1 for non-process core-load 2 for mainline core-load 3 for interrupt core-load 4 for combination core-load.
<u>Restrictions</u>	Flet will not be searched if the drive requested is not in use for the JOB. If the call is from a process core load it is up to calling program to check that drive is on the system
<u>Programmer</u>	J. Crease

<u>Title</u>	On-line disk patch routine
<u>Name</u>	SUBST
<u>Language</u>	IBM 1800 Assembler
<u>Purpose</u>	To substitute a new word from core in a specified word on disk
<u>Call</u>	CALL SUBST(IWRD,ISEC,IVAL)  where  IWRD contains word position in sector of word to be altered ISEC contains sector address (with drive no. in first hex position) IVAL contains the new number to be placed in the above address.  The original value in the disk address is returned to the calling program in IVAL
<u>Notes</u>	1. This routine will write to any sector file protected or not. It is up to the user to verify that if he is modifying a fixed area file that he is not writing beyond the file boundaries. As an example Program WOTFL does this sort of test.  2. IOCS cards are not used for this routine
<u>Space</u>	60 words and 321 words core buffer for disk sector
<u>Programmer</u>	J. Crease.

Title                    Sector Dump Routine to Core

Name                    DKDMP

Language                1800 Assembler

Purpose                   To dump a sector of disk into core

Call                    CALL DKDMP (IDMP(322),L)

where

1. IDMP is a Fortran array dimensioned 322 in the calling program and IDMP(321) contains the drive number (first hex digit) and sector address (hex digits 2-4) of the sector to be dumped whilst IDMP(322) contains the word count of 321.
2. L has in it on return from the call the absolute core address of IDMP(1).

Note                    IOCS cards are not required for this routine.

Space                   36 words

Programmer            J. Crease.

Title                      Modify define file statement

Name                        DFTCH

Machine                    1800

Language                   Assembler

Purpose                    To modify the in-core define file table of a core-load so that the number of records and the length of each record in a disk file may be altered at run-time.

Input                    The calling sequence is  
CALL DFTCH (LOGFL,NAMEF,IDRIV,NOREC,IRECL,IERAD)  
where LOGFL is the logical file number  
      NAMEF is the file name  
      DRIV is the number of the drive which contains the data file  
      NOREC is the requested number of records in the file  
      RECL is the requested record length in words.

Output                    IERAD is set as follows:-  
0    No error  
1    Record length greater than 320 words  
2    Requested file length greater than existing file length  
3    File number is not in DFT  
4    File name in calling sequence is not the name in the DFT  
5    File is not on requested drive

N.B IERAD must be checked by the calling program to ensure that no errors have occurred.

The DFT table, modified as follows:-

Word 1 - logical file number as in the original  
          DEFINE FILE statement

Word 2 - number of records in the file as specified  
          by the calling program

Word 3 - record length in words as specified by the  
          calling program

Word 4 - address of associated variable - as  
originally compiled

Word 5 - drive code and address of file

Word 6 - number of records/sector - calculated  
from word 3

N.B. If there is an error the table is unaltered.

Required subroutines      FLETM

Method

The program tests for greater record length than 320 words and for a requested file length greater than the existing file length. If an error occurs the DFT table is unaltered and an error parameter is set up. FLETM is used to calculate the number of records in a sector. The start of the DFT is accessed and each table is searched until the correct file is found. If the file is not found an error is set, otherwise words 2, 3 and 6 are modified and the subroutine restores the accumulator and extension before returning to the calling program.

Restrictions

Only one DEFINE FILE statement is modified by each "CALL". The data file must be in fixed area. All numerical parameters must be integers.

Programmers

Eileen Page, Jackie Webster.

N.I.O. SUBPROGRAM -71

Title        To raise or lower plotter pen at its present position.

Name        RAISE

Machine    1800

Language   1800 Assembler

Purpose      Avoids calling EPLOT to raise or lower pen.

Use        CALL RAISE raises pen at present position.  
              CALL LOWER lowers pen at present position.

Subroutines   PLOTX

Used

Programmer    J. Sherwood

<u>Title</u>	Disable and re-enable CARDN // test
<u>Name</u>	Subroutines DSLSH and RSLSH
<u>Machine</u>	IBM 1800
<u>Language</u>	1800 Assembler
<u>Usage</u>	<p>CALL DSLSH will disable the check for // cards in CARDN. This is often useful when processing source programs as data for a documentation program.</p> <p>CALL RSLSH will re-enable the CARDN // check and would be used after all reading of any likely // cards within the program. If this is not done, a TASK cold start will be needed before the system is usable again.</p>
<u>Method</u>	DSLSH sets word 32 of the current level work area non-zero and RSLSH sets word 32 back to zero.
<u>Programmer</u>	David Brown.

Title Convert time in tenths of a minute to an integer word containing hours and minutes.

Name Function KTIME

Machine 1800

Language Fortran IV

Purpose All times used for input or output on the ship system must be in the form of one 4 digit integer word (HHMM where HH is hours and MM minutes). However all times stored on the dynamic data files are in tenths of a minute and KTIME can be used to convert these times to the hours and minutes format.

Use  $I = KTIME(J)$   
where,  
  
I is an integer containing the time in the form HHMM  
J is an integer containing the time in 1/10 minute.  
  
KTIME rounds upwards to the nearest minute by adding 5 to J before conversion.

Programmer M. Fasham.



Title Convert time in hours and minutes to tenths of a minute

Name Function KMIN

Machine 1800

Language Fortran IV

Purpose This performs the reverse function to KTIME

Use  $J = KMIN(I)$

where,

J is an integer containing the time in 1/10 minute  
I is an integer containing the time in the form HHMM.

Programmer M. Fasham

