



SN Ia Cosmology Analysis Results from Simulated LSST Images: From Difference Imaging to Constraints on Dark Energy

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Abstract

The Vera Rubin Observatory Legacy Survey of Space and Time (LSST) is expected to process $\sim 10^6$ transient detections per night. For precision measurements of cosmological parameters and rates, it is critical to understand the detection efficiency, magnitude limits, artifact contamination levels, and biases in the selection and photometry. Here we rigorously test the LSST Difference Image Analysis (DIA) pipeline using simulated images from the Rubin Observatory LSST Dark Energy Science Collaboration Data Challenge (DC2) simulation for the Wide-Fast-Deep survey area. DC2 is the first large-scale (300 deg^2) image simulation of a transient survey that includes realistic cadence, variable observing conditions, and CCD image artifacts. We analyze $\sim 15 \text{ deg}^2$ of DC2 over a 5 yr time span in which artificial point sources from Type Ia supernova (SNIa) light curves have been overlaid onto the images. The magnitude limits per filter are $u = 23.66 \text{ mag}$, $g = 24.69 \text{ mag}$, $r = 24.06 \text{ mag}$, $i = 23.45 \text{ mag}$, $z = 22.54 \text{ mag}$, and $y = 21.62 \text{ mag}$. The artifact contamination levels are $\sim 90\%$ of all detections, corresponding to ~ 1000 artifacts deg^{-2} in g band, and falling to 300 deg^{-2} in y band. The photometry has biases $< 1\%$ for magnitudes $19.5 < m < 23$. Our DIA performance on simulated images is similar to that of the Dark Energy Survey difference-imaging pipeline on real images. We also characterize DC2 image properties to produce catalog-level simulations needed for distance bias corrections. We find good agreement between DC2 data and simulations for distributions of signal-to-noise ratio, redshift, and fitted light-curve properties. Applying a realistic SNIa cosmology analysis for redshifts $z < 1$, we recover the input cosmology parameters to within statistical uncertainties.

Unified Astronomy Thesaurus concepts: Time domain astronomy (2109); Transient detection (1957); Type Ia supernovae (1728); Observational cosmology (1146); Dark energy (351)

1. Introduction

The Vera C. Rubin Observatory Legacy Survey of Space and Time (LSST;¹⁸ Ivezić et al. 2019) is expected to soon begin operations and acquire images over 10 yr. This survey will use

the Simonyi Survey Telescope at Rubin Observatory, which is an 8.4 m class¹⁹ telescope with a 3.2 gigapixel camera, yielding a 9.6 deg^2 field of view. The Rubin Observatory LSST camera design includes *ugrizy* filters, and the expected 5σ r -band depth is > 24 (AB system) in a single 30 s visit, where each visit is composed of two 15 s exposures. The instrument and the survey strategy have been optimized toward obtaining repeated observation of $\sim 20,000 \text{ deg}^2$ of the sky over 10 yr.

¹⁸ <http://www.lsst.org>

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¹⁹ 6.7 m of effective collecting area.

LSST will explore a broad range of research fields in astrophysics (LSST Science Collaboration et al. 2009); the main science objectives are the study of solar system dynamics, mapping the Milky Way structure, and probing dark matter and dark energy. Many of these science goals rely on the discovery of transient sources, and the expected number of transient detections from all astrophysical variability sources is $\sim 10^6$ per night²⁰ (Ridgway et al. 2014; Ivezić et al. 2019; Graham et al. 2020), an unprecedented rate when comparing to precursor surveys. Past transient surveys have focused on either low redshift ($z < 0.1$) using shallow/wide area strategies or higher redshift using deep/limited area strategies (see Scolnic et al. 2018a for a review). The unique capabilities of LSST enable survey strategies using wide areas with deep images. To discover transients and measure their light curves, the LSST project has developed Difference Image Analysis (DIA) software components. The Rubin Observatory LSST Dark Energy Science Collaboration (DESC²¹) used these components to develop an orchestration software layer called `dia_pipe`.²² In this paper, we make the first evaluation of this pipeline by analyzing simulated images.

Type Ia supernovae (SNIa) are transient events that are used as cosmological probes to measure the expansion history of the universe and in particular the dark energy equation of state w (and its cosmic evolution parameterized by w_a ; The LSST Dark Energy Science Collaboration (DESC) Science Roadmap 2019). LSST is expected to increase the SNIa sample size by up to a factor of 100 compared to previous samples (Betoule et al. 2014; Sako et al. 2018; Scolnic et al. 2018a; Jones et al. 2019). Furthermore, the survey will yield the discovery of SNIa using a single instrument with redshifts up to $z \sim 1.2$. The requirements on systematic uncertainties from the SNIa cosmology analysis are detailed in The LSST Dark Energy Science Collaboration et al. (2018); these requirements include photometric precision at the few-millimagnitude level and accurately determined selection biases.

To rigorously test analysis pipelines before the pre-survey commissioning period, DESC has generated a large and comprehensive set of image simulations known as Data Challenge 2 (DC2; LSST Dark Energy Science Collaboration et al. 2020; Sánchez et al. 2020). Each DC2 image is based on models of the LSST instrument and expected observing conditions at the summit (sky noise and point-spread function (PSF)), along with realistic catalogs of galaxies and SN light curves. The full DC2 area covers 300 deg^2 of the Wide-Fast-Deep (WFD) survey and includes injected point sources of SNIa with an average cadence of 3 days (15 days in each filter). Using a DC2 subset of 15 deg^2 , we have processed the raw CCD pixels with DIA to characterize SNIa transient finding, photometric precision, and selection effects. In addition, we treat DC2 like real data and perform a cosmology analysis that includes light-curve fitting, bias-correcting distances, and fitting for cosmological parameters w and Ω_M . This pixel-to-cosmology test is a critical part of evaluating `dia_pipe` readiness for survey operations.

The layout of this work is the following. In Section 2 we explain the DC2 data set used, and in Section 3 we give details on the analysis and the techniques implemented. Section 4 shows our results on DC2 data processing, and Section 5 lists

performance metric scores obtained for transient detection and cosmology fitting. In Section 6 we discuss our results and compare them to previously reported analysis. The final discussion and conclusions are presented in Section 7.

2. The DC2 Data Set

The DC2 is a broad DESC effort to create and process simulated LSST images based on modeling galaxies and transients in the universe (LSST Dark Energy Science Collaboration et al. 2020). The simulation is composed of observations spanning a sky area of 300 deg^2 during 5 yr of survey operations. The simulated data include the expected instrumental signatures from the LSST Camera and the atmospheric effects in all six optical bands *ugrizy*. DC2 contains stars, galaxies, and astrophysical effects such as clustering, cosmic web/structure formation, and gravitational lensing effects such as cosmic shear. DC2 also includes variable stars, transient variability from SNIa,²³ active galactic nucleus (AGN) galaxies, and strong-lensed SNIa.

DC2 used the state-of-the-art N -body simulation *Outer Rim* (Heitmann et al. 2019). The cosmological parameters used to create *Outer Rim* are consistent with WMAP-7 (Komatsu et al. 2011). From this gravity-only simulation, the `cosmoDC2` mock catalog (Korytov et al. 2019) is created; it covers 440 deg^2 of sky area up to a redshift of $z = 3$. `CosmoDC2` contains more than 500 properties for each galaxy, including stellar and halo mass, shape, spectral energy density (SED), central black hole parameters, AGN activity, and environment-related quantities such as the full gravitational shear and convergence maps of the sky, which give the observed shape of each galaxy.

In this work we use Run 2.2i WFD images with an average transient cadence of 3 days between observations. DC2 images were produced with the image simulation software `imSim`²⁴ that imprints observing conditions and instrumental signatures using a model of the LSSTCam. The observing conditions, which include sky noise, PSF, zero-point, and dithering, are based on the `minion_1016`²⁵ observing strategy produced with the operations simulator software `OpSim`.²⁶ Each object SED is attenuated from a calculation of Galactic dust extinction and atmospheric effects that includes differential chromatic refraction. Effects from the CCD readout electronics are also simulated, including charge repulsion effects and saturation. Each simulated visit illuminates $189 \text{ } 4k \times 4k$ CCD detectors (3 billion pixels) covering almost 10 deg^2 , with a plate scale of 0.2 pixel^{-1} .

A summary of the DC2 SNIa properties is shown in Table 1. For SNIa, the rest-frame SED is computed with the SALT2 model (Guy et al. 2010; Betoule et al. 2014). Since the original SED model covers only the g and r bands in the rest frame, we use a wavelength-extended model (Pierel et al. 2018) that covers all of the LSST bands. For `imSim` to run properly, we include an additional modification that prevents negative UV spectral fluxes. The properties of each SNIa in DC2 are determined by the following SALT2 parameters: redshift (z), time at peak brightness (t_0), stretch (x_1), color (c), and amplitude (x_0). Each redshift is randomly selected from a

²⁰ <https://www.lsst.org/scientists/keynumbers>

²¹ <http://lsstdesc.org>

²² https://github.com/LSSTDESC/dia_pipe

²³ No other SN types are included.

²⁴ <https://github.com/LSSTDESC/imSim>

²⁵ <http://ls.st/Collection-4604>

²⁶ https://github.com/lst/sims_operations

Table 1
SNIa Properties Used in DC2 Simulations

DC2 SNIa Property	
Light-curve model	SALT2-Extended + 0.15 mag offset ^a (Pierel et al. 2018)
Rate model	$r_v(z) = 2.5 \times 10^{-5}(1+z)^{1.5} \text{ Mpc}^3 \text{ yr}^{-1}$ (Dilday et al. 2008)
Intrinsic scatter	$\sigma_{\text{int}} = 0.15 \text{ mag}$
Host correlation	None
Stretch population	$\bar{x}_1 = 0.873$, $\sigma_+ = 1.43$, $\sigma_- = 0.359$, Range = $[-3.0, 2.0]$
Color population	$\bar{c} = -0.048$, $\sigma_+ = 0.043$, $\sigma_- = 0.097$, Range = $[\pm 0.3]$
Luminosity parameters	$\alpha = 0.137$, $\beta = 3.21$

Note.

^a This offset was a mistake in the DC2 generation and is included in the simulations for bias corrections.

volumetric rate, $r_v(z) = 2.5 \times 10^{-5}(1+z)^{1.5} \text{ Mpc}^3 \text{ yr}^{-1}$ (Dilday et al. 2008). The t_0 value is randomly selected within the 5 yr DC2 time span. Each SNIa includes an intrinsic scatter drawn from a Gaussian distribution with $\sigma = 0.15 \text{ mag}$; a coherent mag fluctuation is applied at all SNIa phases and wavelengths. The SALT2 parameters x_1 and c were each drawn from an asymmetric Gaussian distribution with parameters shown in Table 1. The amplitude x_0 is computed from the SALT2 parameters and the luminosity distance. The luminosity parameters α and β were set to 0.137 and 3.21, respectively.

Correlations between the SNIa and host galaxy properties were not included in the simulations. SNe were assigned to a galaxy using an occupation probability proxy of stellar mass. For host galaxies of SNeIa, the `cosmoDC2` stellar mass distribution peaks at $\sim 10^{11} M_\odot$, which is ~ 5 dex higher than the typical mass of field galaxies (see Figure 5 in LSST Dark Energy Science Collaboration et al. 2020). A total of 10% of SNeIa are assigned to be “hostless” in order to provide a control sample of isolated transients.

DC2 images are processed by the LSST pipelines, which organize image data in sets of *tracts* and *patches* for operational purposes. Each 2.56 deg^2 tract is a square containing 7×7 patches that share a common World Coordinate System (WCS) projection. This sky map organization is used for image co-addition grid resampling, database access and image data manipulation, DIA processing, and template creation. Each DC2 patch contains 4100×4100 pixels (roughly the size of a CCD) with a scale of $0''.2$. To avoid missing area due to edge effects, patches overlap with their neighbors by 100 pixels, and tracts overlap by $1'$.

In this work, we select a 15 deg^2 area from the DC2 WFD (hereafter called “DC2-SNIa” area) that includes 1967 LSSTeam visit observations and 105,942 CCD images. We select SNeIa with redshifts $z \leq 1.0$, which includes the full range of cosmologically useful SNeIa that will be discovered in the WFD (The LSST Dark Energy Science Collaboration et al. 2018). We discard objects $< 65''$ from the edges of the DC2-SNIa area in order to avoid subtraction artifacts from template overlapping issues. DC2-SNIa contains 5884 SNeIa, and Figure 1 shows distributions of redshift and SALT2 parameters. Figure 2 shows the DC2-SNIa sky area used in this

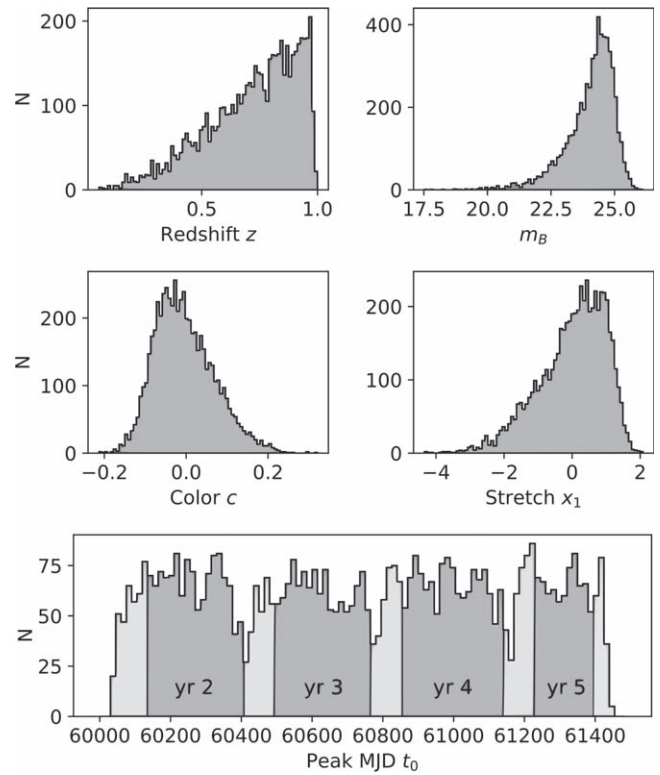


Figure 1. Distribution of redshift and SALT2 model parameters for DC2 SNeIa. The light-gray regions (bottom panel) are for events whose peak brightness occurs outside a season of observations.

work, illustrating the tracts and patches used, and the locations of analyzed SNeIa.

The DC2 simulation choices were made several years ago and cannot be altered without an enormous effort to regenerate DC2. While some of these choices are no longer based on the most current measurements, these choices are nonetheless consistent with current observations.

3. Analysis

Here we describe the DIA LSST pipeline framework and SNIa-cosmological analysis.

3.1. DIA Pipeline Framework

The Rubin Observatory Data Management team has developed a state-of-the-art set of software tools for CCD data reduction that contains several routines for image processing, such as image co-addition, flux measurements, etc. This image processing framework, named “LSST Science Pipelines,”²⁷ is open source and can be used on any optical and infrared survey data set. DESC uses the LSST pipeline system to remove instrumental signatures from DC2 images (e.g., electronic readout bias, dark current, illumination gradients), to calibrate images, and to obtain a WCS solution.

For transient detection, DESC has developed a specific pipeline package `dia_pipe` that uses LSST Science Pipelines’ image processing tools, including DIA routines. The central concept of DIA is to compare two images of the same sky area taken at different times and detect sources that change in brightness. Each image has different properties (PSF, sky

²⁷ <https://pipelines.lsst.io>

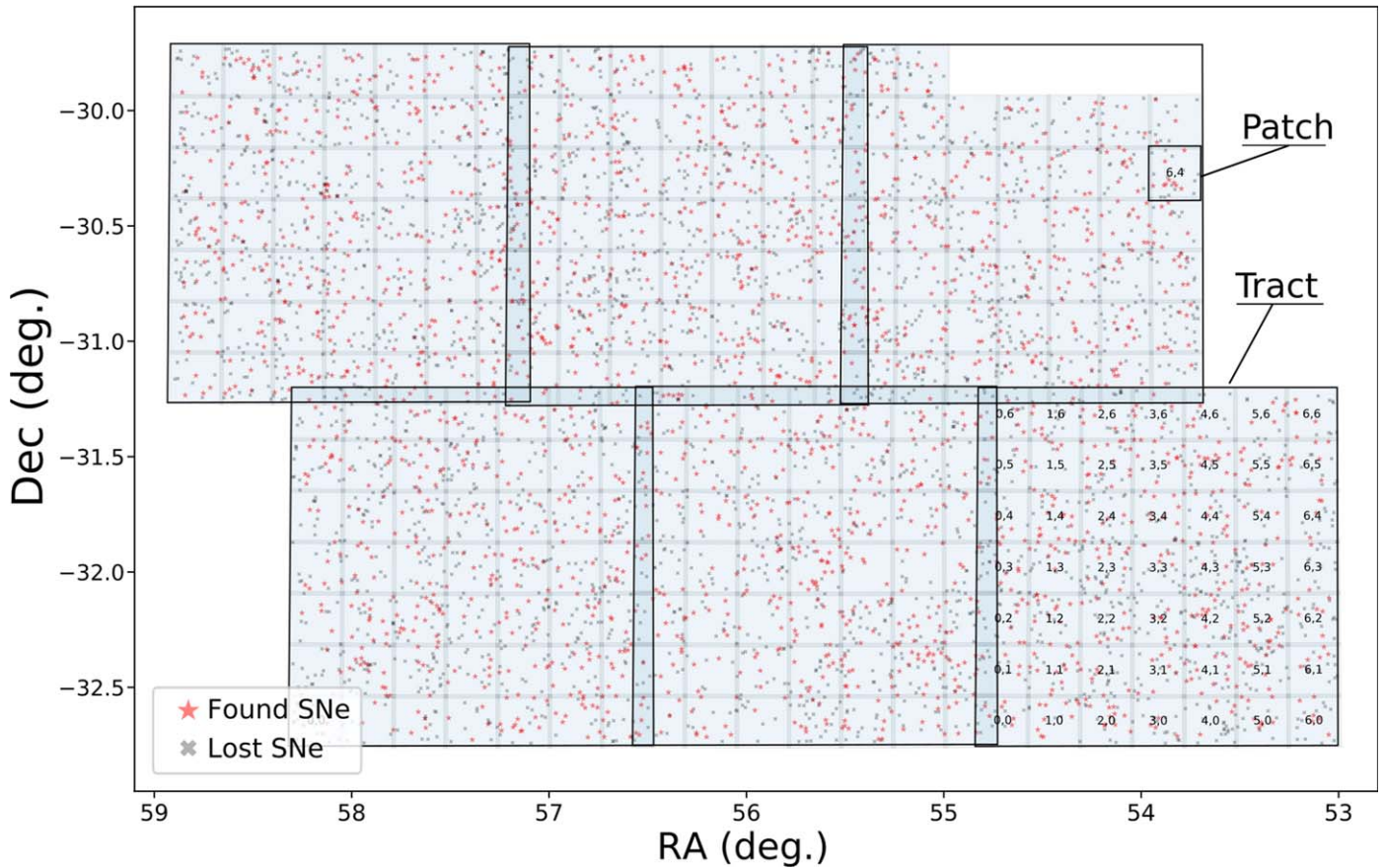


Figure 2. DC2-SNIa sky area. Small squares indicate patches, and large squares are tracts. Detected and undetected SNe are shown as red stars and gray crosses, respectively. In light blue we show used DC2 patches, and we include the patch numbers for only one of the tracts.

noise, zero-point, etc.), and the subtraction accounts for these effects. DIA uses a co-added reference image (*template*) and one recently observed *search image* on which we want to find variability. The reference image is constructed by stacking a subset of archival images taken in exceptional observing conditions with low sky noise, small PSF size, and high atmosphere transparency (more details in Section 4.1). Since these templates are built from many individual observations, pixels with artifacts (e.g., moving object trails, cosmic rays, CCD blooming and bleeding) are rejected during the co-addition process. In this work, DIA is based on the Alard & Lupton (1998, hereafter A&L) technique, which uses a kernel to transform the template image such that its pixel locations, orientation, and PSF match the search image.

The *dia_pipe* stages are illustrated in the top panel of Figure 3 and briefly described below:

1. *Instrumental signature removal and calibration:* Simulated images, including calibration frames (dark current, bias, and flat-field exposures) are ingested to perform Instrumental Signature Removal (ISR) and image calibration, resulting in a repository of calibrated image exposures called “*Calex*p’s.”
2. *Template co-addition:* From the *Calex*p repository, the best 40 images per band are selected from the first season (Y1), based on seeing ($<1''3$), low sky noise, and significant overlap with DC2 patches. These images are co-added to build templates using a weighted mean

procedure, and pixel weights are estimated using the inverse variance.

3. *DIA:* The A&L image subtraction algorithm is run on images from seasons 2–5, which produces difference images. The DIA kernel basis is composed of three Gaussians, with an adaptive spatially varying size to accommodate varying PSF sizes. The basis components also vary spatially. Next, source detection is run on each difference image to obtain a catalog of DIA single-visit detections, called *diaSource*. To avoid artifacts near CCD edges, detections within 16 pixels of an image edge are discarded; this cut is about $3\times$ larger than the typical PSF-FWHM size. At least one corner of each search image is required to overlap a template image within $65''$ of the edge.
4. *Association:* a candidate-association algorithm creates *diaObjects* from one or more *diaSources* that match spatially within $0''.5$. This cut radius is much larger than the average astrometric precision of DC2 calibration (see Figure 13 of LSST Dark Energy Science Collaboration et al. 2020). As each *diaSource* is added to a *diaObject*, the average R.A. and decl. coordinate of the *diaObject* is updated.
5. *Forced photometry:* For each *diaObject*, forced PSF photometry is performed at the location of the object for all overlapping images, regardless of whether there was a *diaSource* detection. The PSF is determined from the *Calex*p image. The collection of forced photometry fluxes

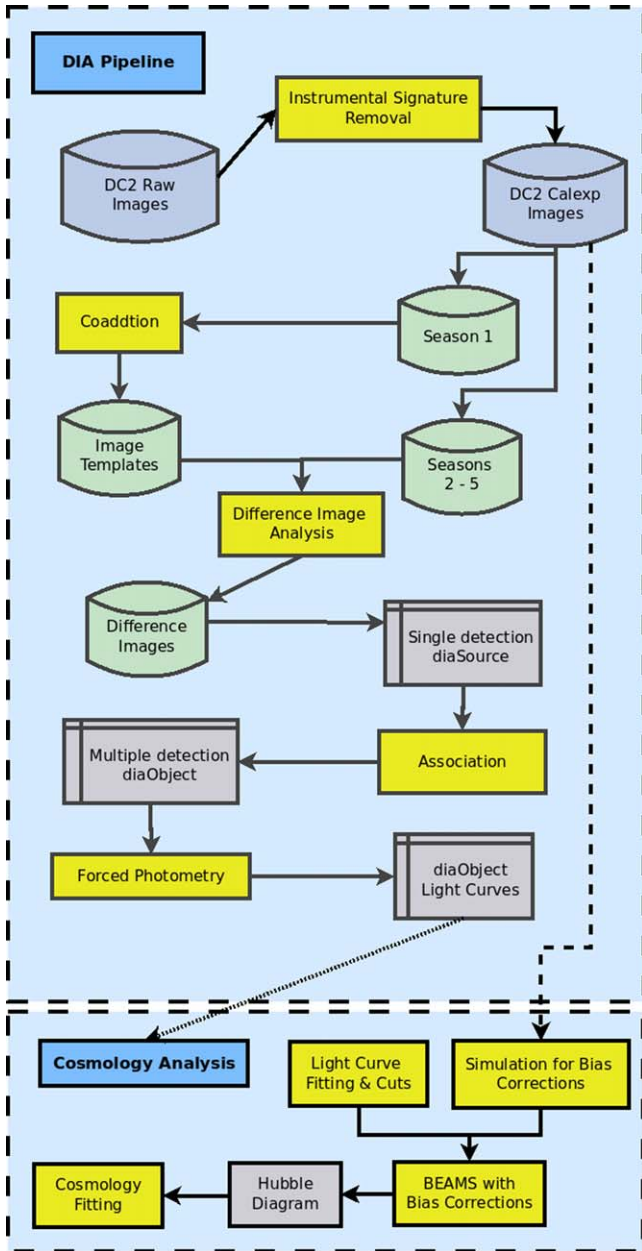


Figure 3. Diagram of `dia_pipe` and LSST Science Pipelines (top box). Each processing step (yellow boxes) takes an image (green cylinders) or catalog data (gray tables) and produces new images or catalogs. Additionally, we show connections to the cosmology analysis (bottom box).

and uncertainties for each `diaObject` composes the light curve used in the cosmology analysis (Section 3.3).

3.2. DIA Validation

Before using the light curves for the cosmology analysis, we perform several validation checks on the performance of the DIA steps explained in Section 3.1. These validation checks include the following:

1. Template quality (depth and PSF size).
2. Efficiency versus signal-to-noise ratio (S/N).
3. Detection depth per band.
4. Artifact contamination level.
5. Photometric precision for fluxes.

6. Photometric uncertainty correlation with surface brightness.
7. Photometric flux-outlier fractions.

3.3. Cosmology Analysis

Here we describe a cosmology analysis that combines the DC2 light curves, obtained with the DIA pipeline framework, together with a simulated LSST WFD low-redshift (SimLow- z) sample generated with the SNANA simulation. The SimLow- z sample covers a redshift range of $z < 0.08$ with an assumed spectroscopic selection efficiency of 100%. The “DC2+SimLow- z ” analysis includes light-curve fitting to standardize the SNIa brightness, a Monte Carlo simulation to correct for selection effects, a global fit to produce a bias-corrected Hubble diagram, and a w CDM fit to estimate w and Ω_M (see bottom panel of Figure 3). We closely follow the procedures used in the analyses for Pantheon (Scolnic et al. 2018b), PS1 (Rest et al. 2014; Jones et al. 2018), and DES (Brout et al. 2019).

To the extent possible, we treat DC2 light-curve data as real data by not using underlying truth information. However, there are five caveats where truth information is used: (1) We do not use DC2 data to train the SALT2 model, nor to measure the true color and stretch populations; instead, we use the known SALT2 model for light-curve fitting, and we use the known SALT2 and population model for the bias correction simulations. (2) We select light curves from `diaObjects` that match true DC2 SNIa, and thus our DC2 sample corresponds to a spectroscopically confirmed sample without contamination from other SN types. (3) We use the true DC2 redshifts and thus assume accurate redshifts from either the SN or correctly matched host galaxy. (4) To characterize DIA detection efficiency versus S/N, we use the same DC2 light-curve data as in the analysis; for future LSST analysis of real data, there will be a separate data stream of fake sources to measure this DIA property. (5) For simulated bias corrections, we use the same rate model as in DC2 (Dilday et al. 2008).

The analysis stages described below use programs from the Supernova Analysis (SNANA; Kessler et al. 2009) software package²⁸:

1. *Light-curve fitting on data:* We use the SALT2-Extended (Pierel et al. 2018) light-curve model, the same model used to generate DC2 SNIa, and fit for t_0 , x_0 , x_1 , and c parameters and their covariances. We impose the following selection requirements (cuts) based on previous cosmology analyses:
 - (a) at least one detection (Section 5.1) in any passband;
 - (b) maximum S/N > 4 in at least three separate passbands;
 - (c) fitted $|x_1| < 3$, and $0 < \sigma_{x_1} < 2$;
 - (d) fitted $|c| < 0.3$;
 - (e) fitted peak MJD uncertainty < 3 days;
 - (f) fit probability (P_{fit}), computed from χ^2 and the number of degrees of freedom (NDOF), satisfies $P_{\text{fit}} > 0.05$;
 - (g) at least one observation before t_0 , and another 10 days after t_0 in the rest frame;
 - (h) require valid bias correction in BBC (see Hubble diagram determination below).

In addition to the SN selection cuts, we select observations that satisfy the following:

²⁸ <https://pipelines.lsst.io>

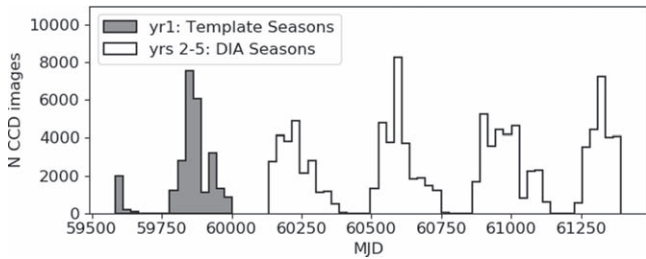


Figure 4. Distribution of observation dates (MJD) from DC2 images spanning five seasons. The first season (shaded) is used for templates.

- (a) no interpolated pixels near the center;
 - (b) rest-frame time is between $t_0 - 15$ and $t_0 + 45$ days.
2. *Simulation for bias corrections:* To prepare for distance bias corrections, we generate a catalog-level simulation as described in Kessler et al. (2019). We use DC2 DIA data to determine a cadence library (Section 6.1 of Kessler et al. 2019), detection efficiency versus S/N for each band, and flux uncertainty corrections. The same cadence library and detection efficiency were used to simulate both the DC2 and the SimLow-z samples.
 3. *Hubble diagram:* We use “BEAMS with Bias Corrections” (BBC; Kessler & Scolnic 2017) to determine a bias-corrected Hubble diagram in nine redshift bins and to determine nuisance parameters: stretch–luminosity correlation α , color–luminosity correlation β , and intrinsic scatter σ_{int} .
 4. *Cosmology fitting:* We fit for w and Ω_M using a fast minimization program (`wFit`) that combines the DC2 + SimLow-z SNIa Hubble diagram with a cosmic microwave background (CMB) prior using the $R(z_*)$ shift parameter (see, e.g., Equation (69) in Komatsu et al. 2009). To avoid bias from the prior, $R(z_*)$ is computed from the DC2 cosmology parameters. To have CMB constraining power similar to that of Planck (Ade et al. 2016), we tuned the R -uncertainty, $\sigma_R = 0.007$, as follows. Since the Pantheon (Scolnic et al. 2018b) and DES-SN3YR (Abbott et al. 2019)²⁹ results include the full Planck likelihood as a prior, we fit their publicly available SNIa Hubble diagrams and covariance matrix with `wFit` and tune σ_R to match the published w -uncertainties of 0.041 and 0.059 for Pantheon and DES-SN3YR, respectively.

4. Data Processing Results

We processed DC2 image data using six tracts, which comprises a sky area of 15 deg^2 during five observing year-seasons. We used the first year for template creation (Figure 4) and the remaining 4 yr (hereafter called DIA seasons) for image subtractions, creating a total of $\sim 106 \text{ k}$ DIA images in all LSST filters *ugrizy*.

4.1. Template Creation

We show the distributions of the number of images used per template in Figure 5 in a boxplot format. The distributions peak near 40, and they all have a tail extending down to ~ 15 images owing to insufficient overlap with the corresponding patch area.

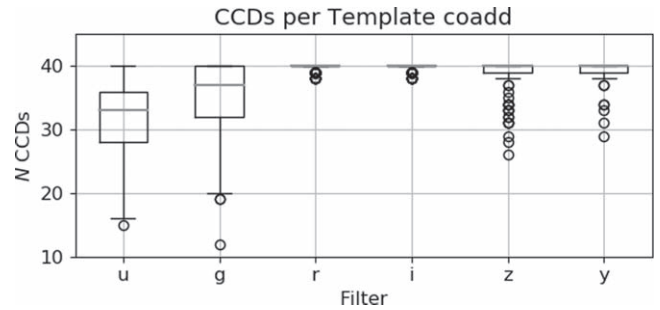


Figure 5. Distribution boxplots of the number of CCD sensors used per template image (one template per patch, of roughly $14'$ a side). Boxes and whiskers represent 1σ and 3σ width of distribution, with center line indicating the mean value. Outliers are marked with open circles.

For the template and DIA season images, photometric properties of PSF and 5σ limiting magnitude depth ($m_{5\sigma}$) are listed in Table 2.

We compare $m_{5\sigma}$ for templates and DIA seasons in Figure 6. The template depth is $\sim 1 \text{ mag}$ deeper than DIA season images. Figure 7 shows that the PSF distribution for templates is generally smaller and narrower compared to DIA season visits. The exception is *u* band, where the template PSF is larger than for DIA season visits because weather fluctuations caused the first-season PSF distribution to be larger than that for the other seasons.

4.2. Image Differences

Our final DIA sample contains a total number of 1967 visits, or 105,942 individual images. In Figure 8, we show an example of the DIA process from DC2.

5. Performance Metric Results

Here we characterize the performance of DIA detections, matching, photometric precision, and level of nonastrophysical detections (subtraction artifacts). For the cosmology analysis, we define metrics based on data-sim distribution overlays of properties of the light curves, z -dependent Hubble diagram bias, and fitted cosmology parameters.

5.1. DIA on Single Detections: *diaSources*

We cross-match to the truth catalog in two independent steps. First, we use the `diaSource` catalog as a reference and find the closest true SN location on the image. Next, we use the true SN catalog as the reference and find the closest `diaSource`. Finally, we compare these two sets of matches and define a True Positive Match (TP) if there is mutual agreement in both matches and their separation is below $0''.5$. If a true SNIa does not match a `diaSource`, we flag it as a False Negative (FN).

From this procedure, we find a total of 17,719 matches, spanning a wide range of S/N and true magnitudes in all six filters. For the bias correction simulation, we measure the detection efficiency ($\epsilon = \text{TP}/(\text{TP} + \text{FN})$) as a function of S/N and characterize this efficiency distribution with $S/N_{1/2}$ defined as $\epsilon(S/N_{1/2}) = 0.5$. To better connect the measured ϵ to simulations, we do not use measured S/N, but instead we compute S/N from the true flux and the true noise, where the latter is computed from the zero-point, PSF, and sky noise (see Equation (11) in Kessler et al. 2019).

²⁹ <https://des.ncsa.illinois.edu/releases/sn>

Table 2
Mean and rms for Properties of Images Used for Template Co-addition and for DIA Season Images

Set	Property	Statistic	<i>u</i>	<i>g</i>	<i>r</i>	<i>i</i>	<i>z</i>	<i>y</i>
Template	$m_{5\sigma}$	mean	24.94	26.24	25.69	25.03	24.25	23.23
		rms	0.11	0.14	0.16	0.09	0.14	0.05
	PSF [FWHM, arcsec.]	mean	1.03	0.76	0.72	0.71	0.78	1.06
		rms	0.03	0.06	0.03	0.02	0.03	0.02
DIA seasons	$m_{5\sigma}$	mean	23.89	24.82	24.22	23.59	22.66	21.80
		rms	0.18	0.22	0.27	0.31	0.25	0.15
	PSF [FWHM, arcsec.]	mean	0.96	0.95	0.90	0.87	0.98	1.21
		rms	0.14	0.17	0.16	0.15	0.15	0.13

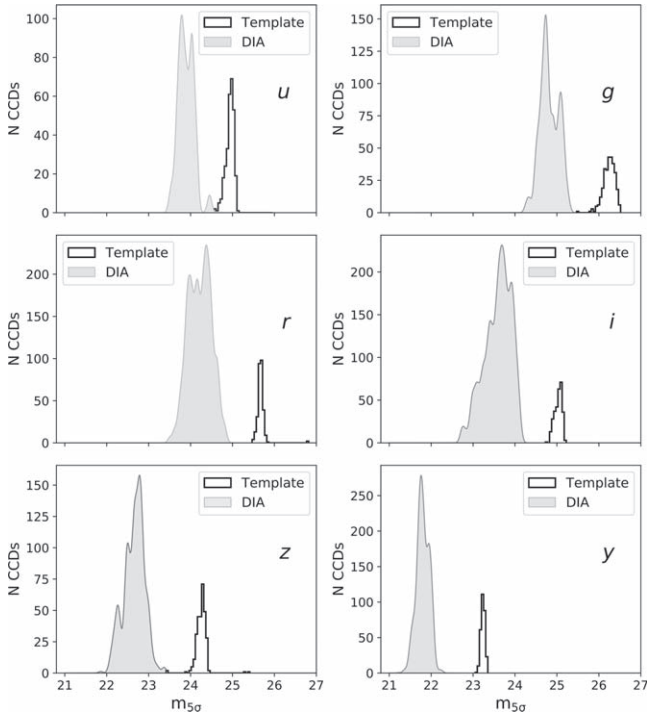


Figure 6. The $m_{5\sigma}$ distribution for templates, and for visits corresponding to DIA seasons.

We estimate the value for $S/N_{1/2}$ by fitting a *sigmoid* function, $\epsilon = (1 + e^{-S/N})^{-1}$. Figure 9 shows $\epsilon(S/N)$ for all filters combined; ϵ increases with S/N as expected, and the filter-averaged $S/N_{1/2} = 5.82$. We also estimate ϵ as a function of magnitude for each bandpass as shown in Figure 10, which shows a clear correlation with 5σ limiting magnitudes (see Figure 6). For each LSST filter, $S/N_{1/2}$ and $m_{1/2}$ are listed in Table 3. The $S/N_{1/2}$ values are between 5.5 and 6 in each band. The $m_{1/2}$ values range from 21.6 in *y* band to >24 in the *g* and *r* bands.

5.2. Artifact Contamination Level

To quantify the number of detected artifacts from DIA, we first match `diaSource` detections to all transients in the DC2 truth catalog, using a tolerance of $1''$. We define artifacts as unmatched `diaSources`. Using two bins in PSF seeing size for each filter, Table 4 shows the number of `diaSource` detections, number of matches, and number of artifacts. We show the number of matches for all true astrophysical variables ($N_{\text{diaSrc}}^{\text{var}}$) and true SNeIa ($N_{\text{diaSrc}}^{\text{SN}}$), along with the percentage of the total number of `diaSources` detections.

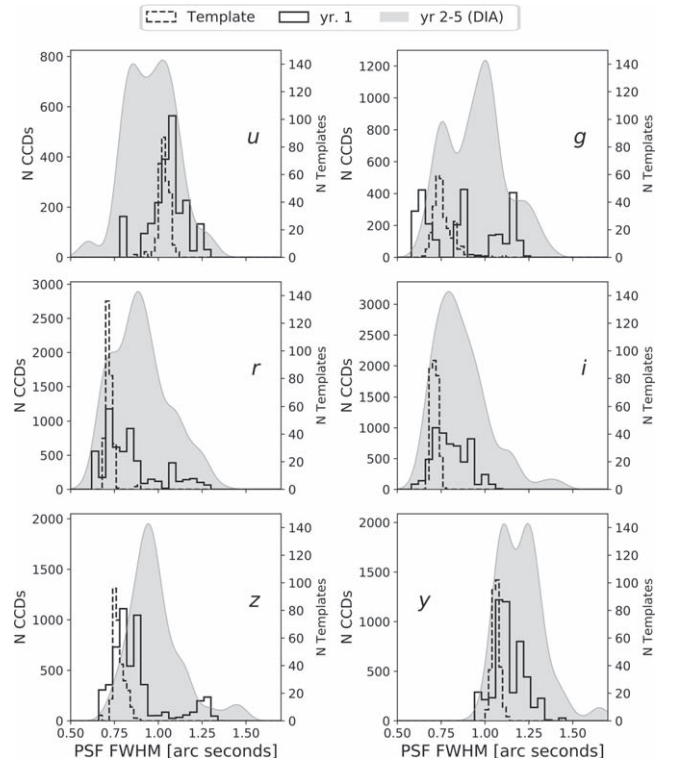


Figure 7. PSF size distribution for template co-adds (dashed histogram), year 1 (histogram), and DIA season visits (years 2–5, smooth shaded curve), for each LSST filter. The right y-axis corresponds to template distribution. For *grizy*, the average template seeing is smaller than for the DIA seasons; for *u* band the average template seeing is larger.

We characterize artifacts by computing the mean and rms of the density per square degree (D_{art}). D_{art} is larger for images with smaller PSF and may in part be due to increased depth for smaller PSF. This effect is most pronounced in *u* band: $D_{\text{art}} \sim 2000$ for $\text{PSF} > 1''$, and it increases to ~ 4000 for $\text{PSF} < 1''$. In *g* band, $D_{\text{art}} \sim 1000$ with a 20% difference between the PSF bins. D_{art} falls with increasing wavelength and is correlated with search depth; in *y* band, $D_{\text{art}} \sim 300$ and the PSF difference is $< 10\%$. From Table 4, $\sim 90\%$ of the `diaSource` detections are artifacts in the *grizy* bands; in *u* band the artifact fraction is 99% owing to template seeing size, which is relatively broader than search image PSF size. In previous surveys, machine-learning (ML) methods have significantly reduced artifacts (Goldstein et al. 2015; Kessler et al. 2015; Mahabal et al. 2019), and similar methods are under development within LSST.

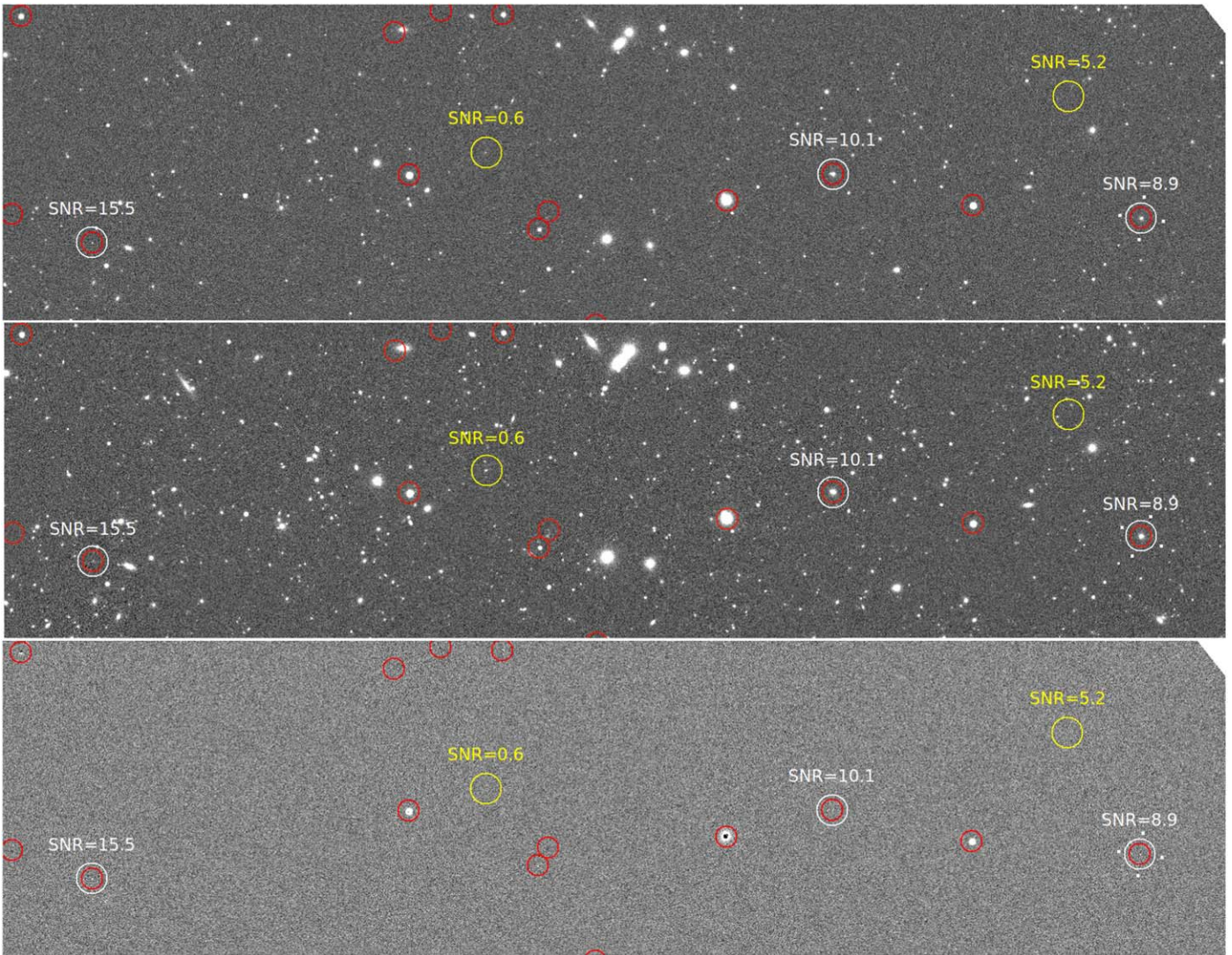


Figure 8. Example DIA *calexp* image (top), template image (middle), and difference image (bottom) from *dia_pipe*. Red circles show *diaSource* detections, white circles show found transients, and yellow circles show missed transients. On top of the circles we include the S/N value of each true transient point source.

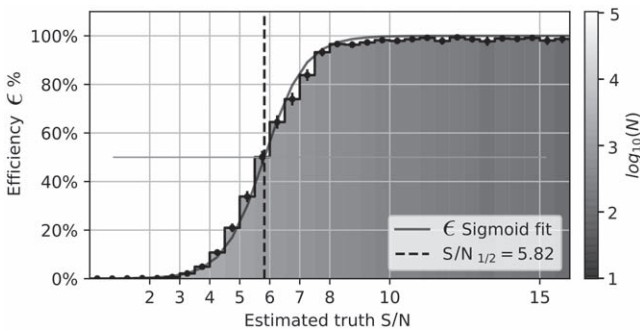


Figure 9. Detection efficiency (ϵ) vs. calculated S/N. The color scale shows the number of objects per bin, and the dashed vertical line shows $S/N_{1/2}$.

5.3. DIA on Multiple Detections: *diaObjects*

We cross-match the *diaObject* catalog with the true DC2 SNeIa using a two-step procedure (as explained in Section 5.1) with a tolerance radius of $0''.5$, finding a total of 2186 matched SNe. Figure 2 shows the DC2-SNIa area and true SNe that were matched and not matched to a *diaObject*. We define SN detection efficiency (ϵ_{SN}) as the probability of associating a

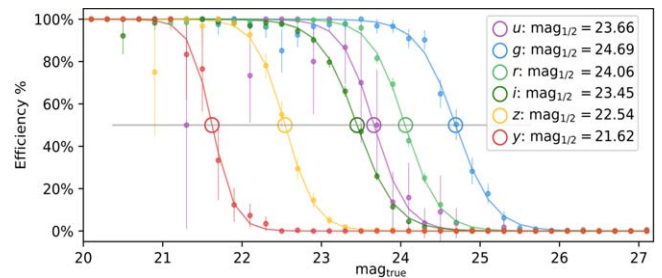


Figure 10. Detection efficiency vs. true magnitude (0.2 mag bins) for each bandpass. Open circles indicate the intersection of the fitted sigmoid function for the efficiency and the 50% horizontal line, marking the value of $m_{1/2}$ for each bandpass.

Table 3
Measured $S/N_{1/2}$ and $m_{1/2}$ versus Filter

Property	<i>u</i>	<i>g</i>	<i>r</i>	<i>i</i>	<i>z</i>	<i>y</i>
$S/N_{1/2}$	5.76	5.57	5.87	5.84	5.59	5.60
$m_{1/2}$	23.66	24.69	24.06	23.45	22.54	21.62

Table 4
Number of `diaSources` Detections for SN and Artifacts, Split into Two PSF Bins

Filter	N_{CCD}^a	PSF (arcsec)	$\overline{\text{PSF}}$	N_{diaSrc}^b	$N_{\text{diaSrc}}^{\text{SNe}c}$	$N_{\text{diaSrc}}^{\text{var}d}$	$N_{\text{diaSrc}}^{\text{art}e}$	$\overline{D}_{\text{art}}$ (deg ⁻²)	$\sigma_{D_{\text{art}}}$
<i>u</i>	3901	>1.0	1.1	138,4171	61 (<0.01%)	6298 (0.5%)	137,7812 (99.5%)	2190	3092
	3902	<1.0	0.9	299,9820	71 (<0.01%)	7815 (0.3%)	299,1934 (99.7%)	4189	6620
<i>g</i>	5870	>1.0	1.1	411,704	692 (0.17%)	41423 (10.1%)	369,589 (89.8%)	956	372
	5870	<1.0	0.8	502,003	922 (0.18%)	53411 (10.6%)	447,670 (89.2%)	1207	453
<i>r</i>	13905	>0.9	1.0	743,402	3146 (0.42%)	76986 (10.4%)	663,276 (89.2%)	725	244
	13852	<0.9	0.8	823,973	3679 (0.45%)	90830 (11.0%)	729,464 (88.5%)	841	288
<i>i</i>	14346	>0.8	1.0	652,462	2695 (0.41%)	70934 (10.9%)	578,835 (88.7%)	614	227
	13495	<0.8	0.7	724,098	3472 (0.48%)	76858 (10.6%)	643,768 (88.9%)	736	250
<i>z</i>	7375	>1.0	1.0	279,164	361 (0.13%)	30040 (10.8%)	248,764 (89.1%)	497	189
	6579	<1.0	0.9	292,950	491 (0.17%)	31543 (10.8%)	260,916 (89.1%)	591	227
<i>y</i>	8533	>1.2	1.3	177,009	66 (0.04%)	20275 (11.5%)	156,668 (88.5%)	293	115
	8105	<1.2	1.1	177,733	68 (0.04%)	22226 (12.5%)	155,439 (87.5%)	312	122

Notes.

^a Number of CCD images.

^b Number of `diaSource` detections.

^c Number of `diaSources` matching with SNe (and percentage relative to `diaSources`).

^d Number of `diaSources` matching with other variable sources (and percentage relative to `diaSources`).

^e Number of artifacts (and percentage relative to `diaSources`).

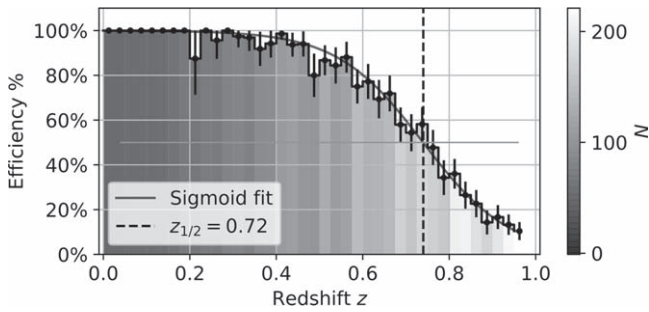


Figure 11. ϵ_{SN} vs redshift. The dashed vertical line shows where $\epsilon_{\text{SN}} = 0.5$. Gray color scale reflects the number of events per bin.

true SNIa with a `diaObject`. Figure 11 shows ϵ_{SN} versus redshift for a subsample of true SNeIa that have been observed more than 5 times, have at least one observation before t_0 , and have at least one observation after $t_0 + 10$ days in the rest frame. Fitting this distribution to a sigmoid model (as in Section 5.1), $\epsilon_{\text{SN}} = 0.5$ at $z = 0.72$.

5.4. DIA Photometry: Flux Measurements

Forced PSF photometry is measured at the `diaObject` location on all DIA images. Using the set of `diaObjects` matched with DC2 SNe, we measure flux and magnitude residuals. Figure 12 shows the fractional photometric bias as a function of true SN magnitude (m_{true}), and the rms in each bin is illustrated by the $\pm 1\sigma$ envelope. The shaded region shows low-statistics bins with 20 observations but only seven events. While there is a hint of bias for bright events, note that correlated residuals among observations from the same event would result in underestimated uncertainties. We accurately measure fluxes for $19 < m_{\text{true}} < 23.25$, where the mean fractional photometric bias values are $< 1\%$. For magnitudes $m_{\text{true}} > 23.25$ the photometry is biased toward faint values, suggesting a slight bias in the sky subtraction.

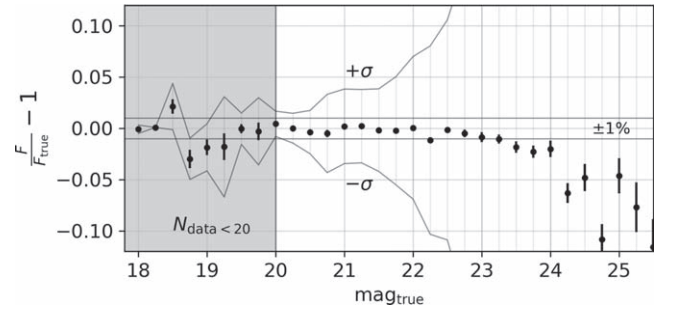


Figure 12. Mean fractional photometric bias, $F/F_{\text{true}} - 1$, as a function of true SN magnitude. Error bars show uncertainty on the mean, and solid gray lines show the standard deviation ($\pm 1\sigma$) in each bin, as well as the $\pm 1\%$ margin. The shaded area shows bins with less than 20 epochs per bin (a total of 75 observations); these epochs are all from seven SNe.

5.5. DIA Photometry: Flux Uncertainties

To evaluate the flux uncertainties, we measure the pull distribution in each band (Figure 13), $(F - F_{\text{true}})/\sigma_F$, where F is the forced photometry flux, σ_F is the uncertainty, and F_{true} is the true flux. Defining

$$\text{rms}_{\text{pull}} \equiv \text{rms}[(F_{\text{true}} - F)/\sigma_F], \quad (1)$$

we expect $\text{rms}_{\text{pull}} = 1$ if the uncertainties are accurate. We find that the distributions are nearly Gaussian, but $\text{rms}_{\text{pull}} > 1$. For *u*-band $\text{rms}_{\text{pull}} \sim 1.5$, indicating a significant underestimate of the flux uncertainties. For the other bands, $\text{rms}_{\text{pull}} \sim 1.1$.

For DES, Kessler et al. (2015) reported a ‘‘Surface Brightness (SB) anomaly’’ in which the true scatter was larger than the reported uncertainties, and this effect was strongly correlated with SB at the SN location. Here we repeat this analysis for DC2 and measure the local surface brightness magnitude (m_{SB}) in template co-adds at each SN location, using aperture photometry with a radius of $0''.9$. We find that the SB anomaly is present in DC2 simulated images. Figure 14 shows rms_{pull} versus m_{SB} for each filter. The rms_{pull} is near 1 for faint SB and increases with increasing SB for *grizy* bands.

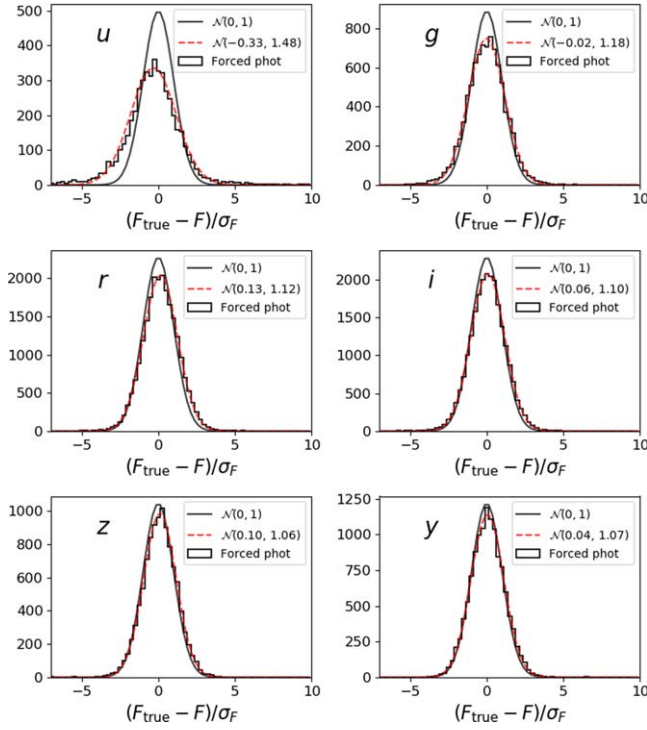


Figure 13. Distribution of forced photometry pull values as described in the text. The red curve shows the best-fit Gaussian model, and the black curve is a zero-mean unit dispersion normal distribution for comparison.

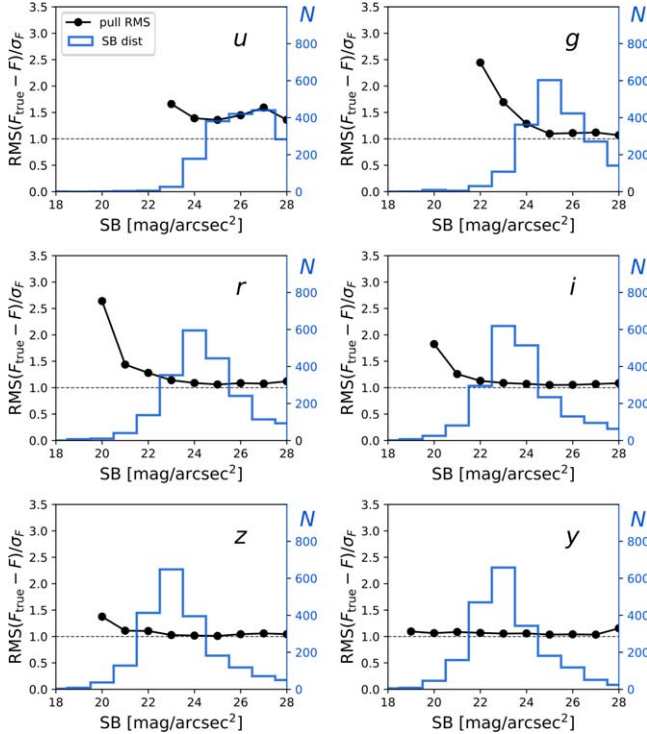


Figure 14. The rms of forced photometry pull as a function of m_{SB} at the location of each SN. The dashed line shows the unit dispersion reference. The distribution of m_{SB} is also shown for each band.

For u band, $\text{rms}_{\text{pull}} \sim 1.5$ for all m_{SB} . The rms_{pull} reaches a maximum of ~ 3 in the g and r bands with $m_{\text{SB}} \sim 21$ and $m_{\text{SB}} \sim 20$ mag, respectively. The rms_{pull} values are consistent for SNe of all peak brightness. This effect is not understood, and we therefore apply an empirical scale correction

Table 5
Flux Pull Distribution Parameters

Filter	N	\bar{x}^a	rms_{pull}	$f_{5\sigma}$ (%) ^b	$f_{10\sigma}$ (%) ^c
u	3936	-0.35	1.48	4.9	2.0
g	8480	-0.03	1.18	0.24	0.09
r	22,366	0.15	1.12	0.22	0.05
i	22,530	0.06	1.10	0.16	0.04
z	10,221	0.10	1.06	0.06	0.01
y	11,892	0.05	1.07	0.07	0.02

Notes.

^a Robust mean of the pull.

^b Percent of 5σ outliers.

^c Percent of 10σ outliers.

Table 6

Number of Light Curves of Events from the DC2 Data That Pass Subsequent Cuts Prior to the Cosmological Analysis

Selection Cut	Pass Cut	Fraction
At least a detection in any filter	2182	...
At least one observation before t_0	2012	92.2%
At least one observation 10 days after t_0	1843	84.5%
Max. $S/N > 4$ in at least three filters	699	34.1%
Fitted $ x_1 < 3$, and $0 < \sigma_{x_1} < 2$	567	26.0%
Fitted $ c < 0.3$	556	25.5%
Fitted peak MJD uncertainty < 3 days	550	25.1%
Fit probability $P_{\text{fit}} > 0.05$	526	24.1%
Valid bias correction in BBC	504	23.1%

(Figure 14) to the flux uncertainties. Comparisons with DES are presented in Section 6.

We show in Table 5 the robust mean and rms_{pull} for each filter flux pull distribution, as well as the percent of 5σ and 10σ outliers. The u -band outlier fraction ($\sim 1\%$) is roughly an order of magnitude higher than in the other bands. We found u -band bias and rms_{pull} to be anticorrelated with PSF size; the smallest PSF bin has the largest bias and rms_{pull} .

5.6. Cosmology Analysis Results

Following the steps for cosmology analysis described in Section 3.3 and shown visually in Figure 3, we apply the selection requirements and fit light curves with the SALT2 light-curve model. Table 6 shows the number and fraction of events that pass each sequential cut; a total of 655 events pass cuts (504 for DC2, and 151 for SimLow-z).

We also create two catalog-level simulations that have the same DC2/SimLow-z proportion as the data and undergo the same cuts and light-curve fitting as the data: (1) a DATA-like simulation with 2061 events (1560 for DC2 and 501 for SimLow-z) is used to compare data-sim distributions and to cross-check the analysis, and (2) a large (6.8×10^5 events) bias correction simulation is used in BBC. The difference between the two simulations is that the latter is generated on a 2×2 grid of α and β to enable interpolating the bias correction during the BBC fit.

Since the SimLow-z sample is generated by the same catalog simulation used for bias correction, there is no need to validate this bias correction. However, it is important to validate the bias correction for DC2 by comparing several distributions between the DC2 data and the DATA-like simulation: the

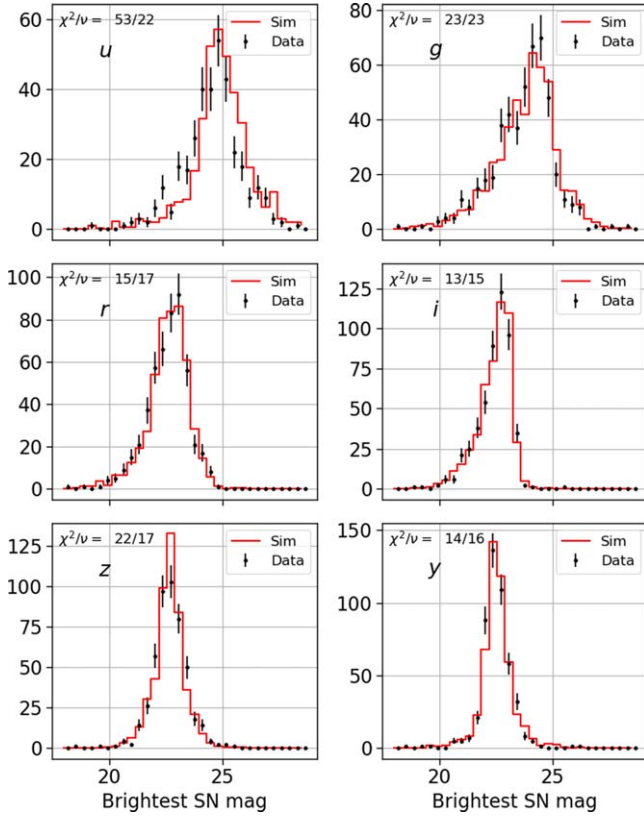


Figure 15. Distribution of brightest observed magnitude in each filter for DC2 data (black circles) and DATA-like simulation (red histogram). Each simulated distribution is scaled to match the DC2 sample size. The χ^2 per degrees of freedom (ν) quantifies the data-sim agreement.

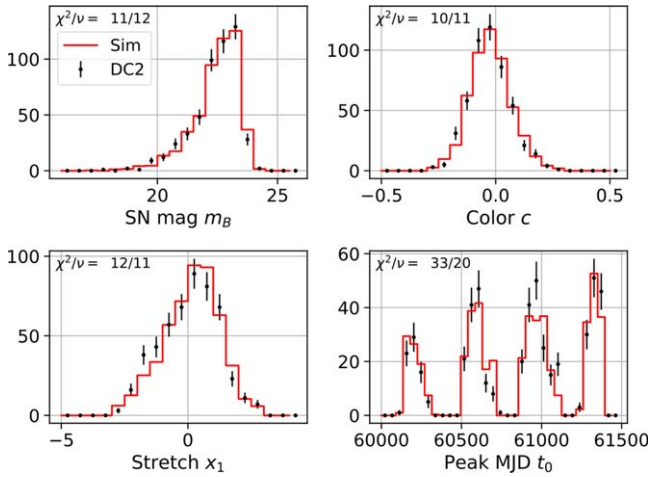


Figure 16. Distribution of SALT2 fit parameters for DC2 data (black circles) and DATA-like simulation (red histogram). Each simulated distribution is scaled to match the DC2 sample size. The χ^2 per degrees of freedom (ν) quantifies the data-sim agreement.

observed magnitude for the brightest flux in each filter (Figure 15), and SALT2 fit parameters (Figure 16). All distributions show excellent agreement except for brightest u -band magnitude in Figure 15.

In Figure 17 we compare the DC2 detection efficiency versus redshift, as well as the analysis efficiency versus redshift using the requirements listed in Section 3.3. Fitting a sigmoid function to the detection efficiency curves, $z_{1/2} = 0.730 \pm 0.0051$ for DC2

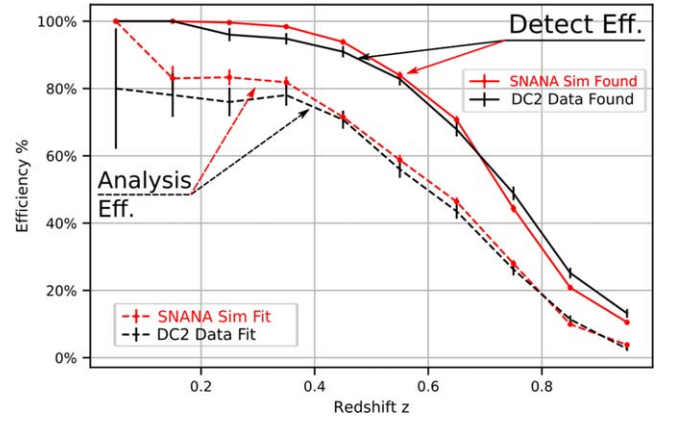


Figure 17. Detection efficiency vs. redshift in DC2 data (black solid curve) and in DATA-like simulation (red solid curve). Analysis efficiency vs. redshift for events satisfying cuts and SALT2 fits in DC2 data (black dashed curve) and in DATA-like simulation (red dashed curve).

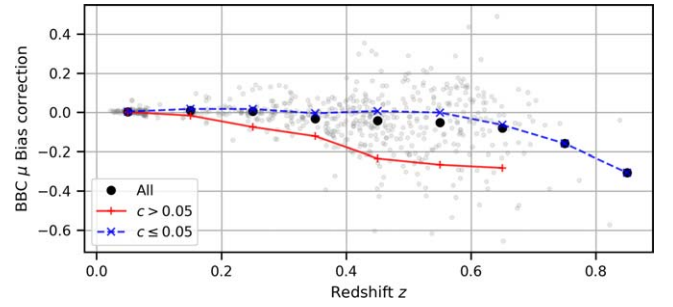


Figure 18. Average DC2 bias correction vs. redshift for BBC fitted distances. Black circles are for all events, the blue curve is for fitted SALT2 color $c < 0.05$, and the red curve is for $c > 0.05$.

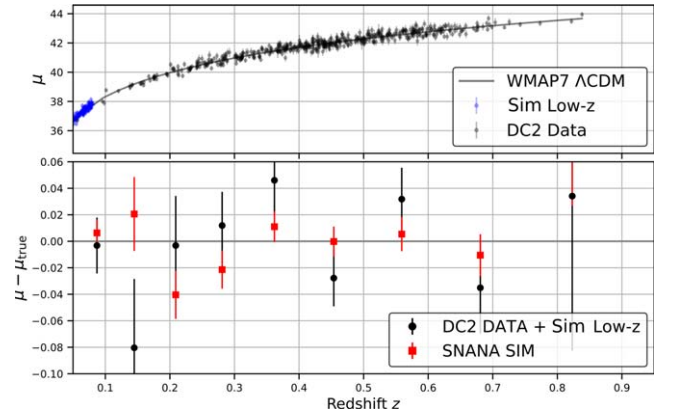


Figure 19. Bias-corrected Hubble diagram for DC2 data (top) and redshift-binned Hubble residuals for DC2 data and DC2-like simulation (bottom).

data, and $z_{1/2} = 0.730 \pm 0.003$ for the DATA-like simulation. For the analysis efficiency, $z_{1/2} = 0.58 \pm 0.02$ for DC2 data, and $z_{1/2} = 0.61 \pm 0.01$ for the DATA-like simulation.

The distance bias correction for SimLow- z averages to zero, with small ~ 0.01 mag fluctuations. For DC2, the distance bias correction versus redshift is shown in Figure 18 for all events (black circles), where the average bias increases rapidly for $z > 0.6$. The subset of blue ($c < 0.05$) events, which are brighter than average, has a smaller bias in the intermediate redshift range. The fainter subset of red ($c \leq 0.05$) events has a much larger bias at lower redshifts. Accurate simulations and bias corrections are essential for the cosmology analysis.

Table 7
Bias-corrected Parameter Estimation for DC2 Sample and Simulations

Data Set	N_{Events}	From Cosmology Fit			From BBC Fit		
		$\Delta w = w - w_{\text{true}}$	$\Delta\Omega_M = \Omega_M - \Omega_M^{\text{true}}$	χ^2/ν	$\Delta\alpha = \alpha - \alpha_{\text{true}}$	$\Delta\beta = \beta - \beta_{\text{true}}$	$\sigma_{\text{int}}/\sigma_{\text{int}}^{\text{true}}$
DC2+SimLow-z	655	-0.032 ± 0.046	-0.007 ± 0.013	11/8	-0.004 ± 0.010	-0.15 ± 0.14	1.02
DATA-like Sim	2061	-0.002 ± 0.026	0.001 ± 0.009	12/8	0.004 ± 0.005	-0.12 ± 0.06	0.94

For the full DC2+SimLow-z sample, Figure 19 shows the bias-corrected Hubble diagram and the Hubble residuals with respect to the reference DC2 cosmology, for both DC2+SimLow-z data and DATA-like simulation. Using nine bins of redshift, we estimate mean Hubble residuals and error on the mean, shown in the bottom panels of Figure 19; the binned residuals are <0.04 mag and consistent with 0, and no clear trend is seen with redshift. Our redshift binning has no impact in our results because we have not used a systematic covariance matrix in our analysis (Brout et al. 2021).

After applying the bias correction analysis to the DATA-like simulation, we measure nuisance and cosmological parameters. Defining the bias on x as $\Delta x \equiv x - x_{\text{true}}$, the biases with respect to input values (Table 1) are shown in the ‘‘DATA-like Sim’’ row of Table 7, and these biases are consistent with zero: $\Delta w = -0.002 \pm 0.026$ and $\Delta\Omega_M = 0.001 \pm 0.009$. After this validation, we apply the same treatment to DC2+SimLow-z data and obtain nuisance and cosmological parameters (DC2 row in Table 7). We find $\Delta w = -0.032 \pm 0.046$ and $\Delta\Omega_M = -0.007 \pm 0.013$. The nuisance and cosmological parameter biases are consistent with zero.

5.6.1. u-band Shift

We studied the impact on our cosmology analysis from excluding u -band photometry. A total of 16 events (3% of sample) are recovered, and the change in w is $\Delta w_{\text{DC2}} = 0.027$. To estimate the significance of this shift, we created 31 independent simulated light-curve samples and ran a full cosmology analysis to obtain w in two modes: (1) using the six $ugrizy$ filters, and (2) excluding u band ($grizy$). We measure the w -shift for each simulated sample and obtain a mean value of $\mu_{\Delta w} = -0.0003$ and a dispersion of $\sigma_{\Delta w} = 0.012$. The ratio $(\Delta w_{\text{DC2}} - \mu_{\Delta w})/\sigma_{\Delta w} \sim 2.3$, and thus the chance of having a shift similar to Δw_{DC2} due to random fluctuations is around 2%, which translates to a significant w -shift when dropping u band.

6. Discussion

Our DIA performance study is similar to that in Kessler et al. (2015) for the Dark Energy Survey (DES), where they used fake light curves injected onto real images during DES operations. In Table 8 we compare several difference-image properties for DC2 and DES. To avoid confusion related to different search depths, we only compare DES bands with similar DC2 depth in Table 3: DES g band in their deep fields ($m_{1/2} \sim 24.5$ mag) and DES i band in their shallow fields ($m_{1/2} \sim 23.5$ mag).

For S/N at 50% detection efficiency, the S/N_{1/2} values are almost identical in g band, while the DES i -band value is $\sim 10\%$ smaller. To compare the excess scatter on bright galaxies, we evaluate the SB magnitude where the flux uncertainty scale factor is 2: $m_{\text{SB}}(\text{rms}_{\text{pull}} = 2)$. These m_{SB}

Table 8
Difference-image Properties for DC2 and DES

	DC2- g	DES- g^a	DC2- i	DES- i^b
$m_{1/2}$	24.7	24.5	23.5	23.5
S/N _{1/2}	5.57	5.61	5.84	5.36
$m_{\text{SB}}(\text{rms}_{\text{pull}} = 2)$	22.1	22.0	19.8	21.5
D_{art}	1080	520	680	730
$f_{5\sigma}(\%)$	0.24	0.49	0.16	0.25
$f_{10\sigma}(\%)$	0.09	0.09	0.04	0.06

Notes.

^a From DES SN Deep fields, to match DC2- g depth.

^b From DES SN Shallow fields, to match DC2- i depth.

Table 9
 $m_{\text{SB}}(\text{rms}_{\text{pull}} = 2)^a$ for Each DC2 Band

u_{SB}	g_{SB}	r_{SB}	i_{SB}	z_{SB}	y_{SB}
$-^b$	22.1	20.5	19.8	19 ^c	\dots^b

Notes.

^a Surface brightness [mag/arcsec²] where flux uncertainty scale is ~ 2 .

^b Scale is always < 2 .

^c Estimated from extrapolation.

values are nearly identical in g band (22.1 and 22.0 mag for DC2 and DES, respectively) but differ by 1.7 mag in i band (19.8 and 21.5 mag); the origin of this difference is not understood. The $m_{\text{SB}}(\text{rms}_{\text{pull}} = 2)$ values for all DC2 bands are shown in Table 9. The number of detection artifacts per deg² is also similar; DC2 is a factor of 2 higher for g band and 7% smaller in i band. Finally, the 5σ flux-outlier fractions for DC2 are about a factor of 2 smaller compared to DES; the corresponding 10σ outlier fractions are much more similar. Assessing the overall performance, DC2 appears to be slightly better because of the improved $m_{\text{SB}}(\text{rms}_{\text{pull}} = 2)$ in the i band and the reduced 5σ flux outliers. While this DC2-versus-DES comparison is encouraging for `dia_pipe`, the processing of simulated DC2 images may be giving somewhat optimistic results compared to real data.

The SB anomaly is present in both DES and DC2 but still not understood. Our comparison between both surveys of $m_{\text{SB}}(\text{rms}_{\text{pull}} = 2)$ shows agreement in g band and a large discrepancy in i band. Follow-up to DC2 simulations would enable modifying various atmospheric or detector effects to trace the origin of the anomaly. Improving DIA is important for studies of transients near cores of bright galaxies.

A similar DIA efficiency study was done by the Palomar Transient Factory (PTF; Frohmaier et al. 2017) using ~ 7 million artificial point sources overlaid on PTF images. They characterized their real-time detection efficiency as a

function of source magnitude, host galaxy surface brightness, and various observing conditions. Their efficiencies are mostly parameterized by surface brightness and thus cannot be directly compared with our DC2 results using S/N. Nevertheless, they report an $m_{1/2} \simeq 20.3$ in R band for a PTF 48-inch class instrument. As shown in DES, PTF, and this DC2 analysis, the detection efficiency has not been analytically modeled and was therefore determined empirically with fake sources.

DIA performance depends critically on using template images with exceptional quality, in particular a narrower PSF with respect to search images. We created templates using Y1 data and found that poor u -band seeing in Y1 (Figure 7) degraded DIA for u band, where we find a drop in detection efficiency, as well as biases in photometric flux and uncertainty. The u -band filter transmission is much lower than for the other bands, and it is unlikely to discover SNeIa because they are faint in the UV; nonetheless, u band is useful for photometric classifiers to distinguish between SNeIa and core-collapse SNe. As an additional test we excluded u band from our cosmology analysis and find a w -shift of -0.027 (0.6σ change) for the DC2 sample. We have not traced the origin of this shift.

The level of artifact detections from DIA is consistent with DES (Table 8). ML methodologies are expected to reduce this contamination significantly, according to results obtained by several collaborations (Brink et al. 2013; Goldstein et al. 2015; Duev et al. 2019; Mahabal et al. 2019). We find that the density of artifact detections decreases with increasing PSF size in the search image. This effect might be caused by the DIA kernel transformation, which performs better when the search and template PSF difference becomes larger (S. Liu et al., in preparation).

The DC2 baseline cadence is suboptimal with respect to the recent developments in LSST cadence studies (Lochner et al. 2018; Scolnic et al. 2018c; Lochner et al. 2021). Repeating this DC2 image simulation and analysis on alternative cadences is impractical from both a computational and human-effort perspective. To rigorously evaluate alternative cadences, however, this DC2 analysis demonstrates that the SNANA simulation can rapidly generate light-curve samples that accurately model a full DIA analysis on images. The SNANA simulation uses metadata from images and DIA that includes cadence, zero-point, PSF, sky noise, detection efficiency versus S/N, and flux uncertainty versus SB. A recommended simulation upgrade is to model catastrophic flux outliers shown in Table 5.

7. Conclusions

In this work, we show results of an integrated DIA pipeline, built using DESC’s `dia_pipe` and LSST pipelines, to analyze simulated images that include SNIa light curves. Using a light-curve catalog compiled from `dia_pipe` results, we applied a commonly used SNIa standardization method to measure cosmic distances and cosmological parameters. This is the first time that a survey team has carried out such a pixel-to-cosmology test before commissioning operations begin. This analysis is an important stepping stone, enabling monitoring of pipeline performance evolution from survey simulations to real-time analysis during operations.

We have analyzed 15 deg^2 of DC2 WFD images using LSST DESC’s `dia_pipe` pipeline framework for difference imaging and transient discovery. The detection efficiency is

$\sim 100\%$ for point sources with $S/N \geq 8$ and is 50% efficient for events with $S/N \sim 5.8$. Comparing DC2 and DES in bands with the same search depth, the difference-image properties are quite similar (Table 8). To the extent that the simulated DC2 images are realistic, this comparison shows that `dia_pipe` is already performing at the level of a stage III precursor survey that was focused on precision measurements of cosmological parameters.

We apply a cosmology analysis using a SALT2+BBC framework, resulting in 655 SNIa light curves (504 for DC2, 151 for SimLow- z). To correct for distance biases in BBC, we used SNANA to generate a DATA-like simulation of SNIa light curves using measured DC2 image properties (PSF, zero-point, sky noise) and measured DIA properties (efficiency vs. S/N, flux uncertainty scale vs. SB). Both the DC2 and DATA-like simulated samples were used to measure w and Ω_M from a bias-corrected Hubble diagram; in both cases we recovered the true cosmological and nuisance parameter values within statistical uncertainties.

We emphasize that the pipeline system is still in active development and may improve by the time LSST starts operations. The pre-commissioning analysis of DC2 is a central contribution for operational readiness.

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