

Workshop on Visual Attention and Visual Short-Term Memory

Attention Cascade Model: Evolution and Application

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George Box:

Essentially, all models are wrong, but
some are useful. (p. 424)

..... the practical question is how wrong
do they have to be to not be useful.
(p. 74)

Box, G. E. P. & Norman R. D. (1987). *Empirical Model-Building and
Response Surfaces*, Wiley.

Attention and Memory

- Memory in an attention model
 - Limited capacity storage
 - Decision algorithm
- Attention in memory research
 - manipulation

Attention Gating Models

- Reeves, A., & Sperling, G. (1986). Attention gating in short-term visual memory. *Psychological Review*, 93 (2), 180-206.
- Sperling, G., & Weichselgartner, E. (1995). Episodic theory of the dynamics of spatial attention. *Psychological Review*, 102, 503-532.
- Shih, S., & Sperling, G. (2002). Measuring and modeling the trajectory of visual spatial attention. *Psychological Review*, 100 (2), 260-305.
- Elaborate attention mechanism
- Account for a variety of experimental paradigms (e.g., whole report, partial report, 3x3 RSVP partial report, spatial cuing - simple or choice RT, and discrimination, etc.)
 - But not the attentional blink - limited working memory capacity

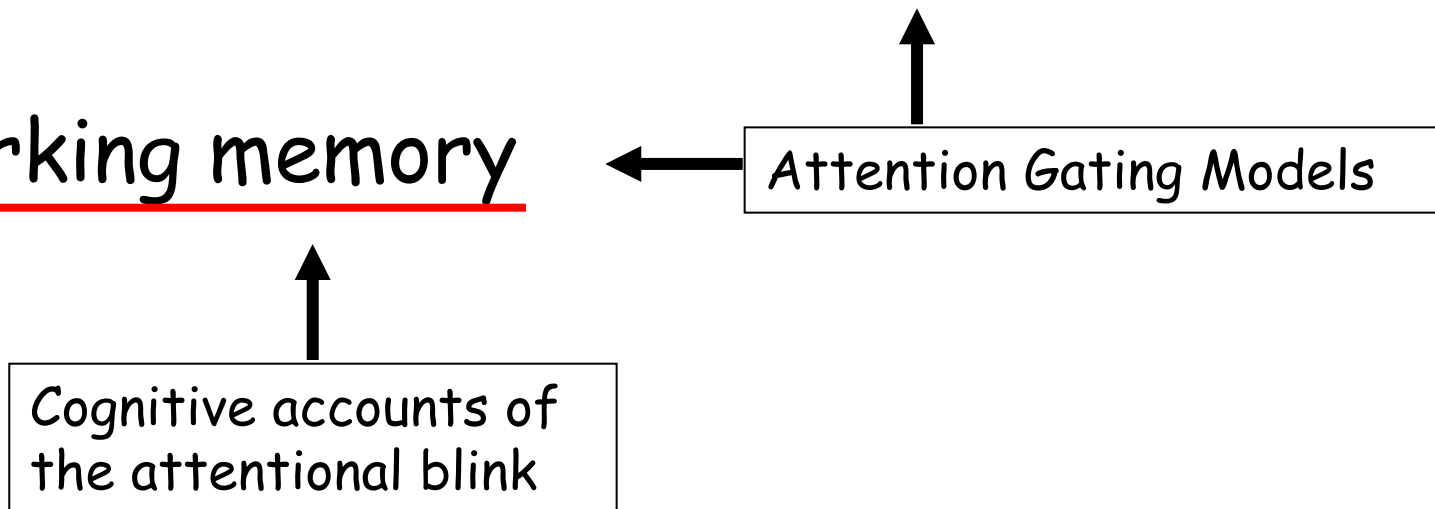
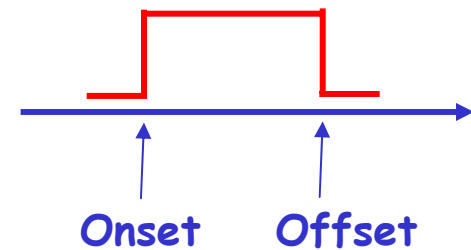
Theoretical Components

- Sensory/perceptual processor

- Long-term memory

- Attention control mechanism

- Working memory



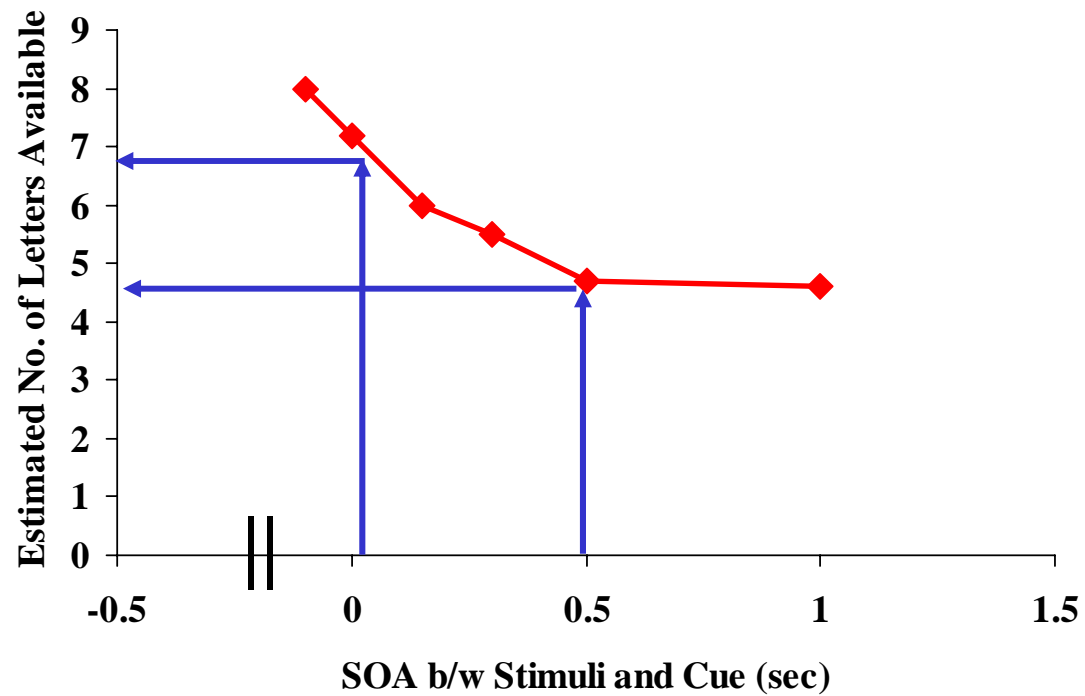
Outline of the Presentation

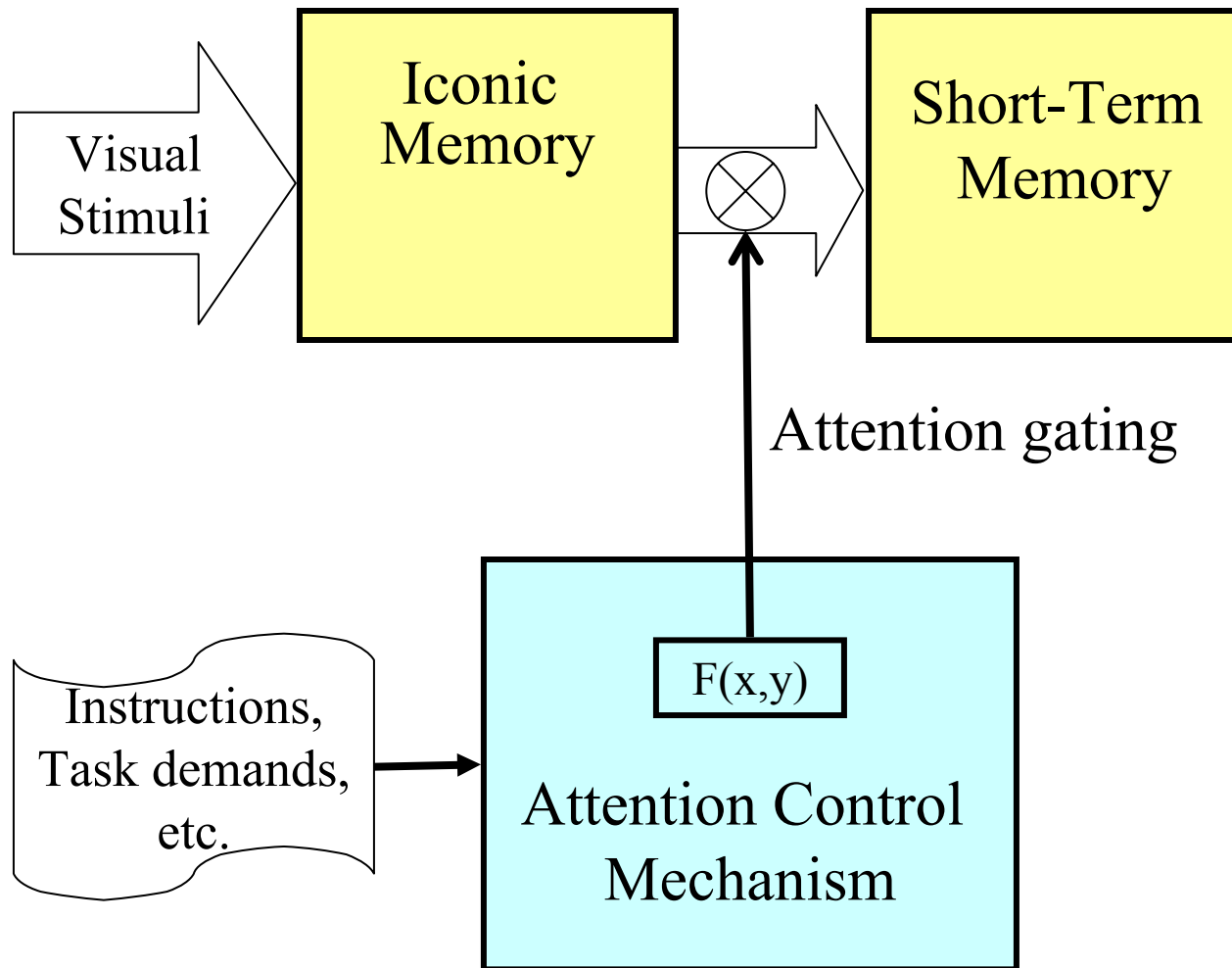
- Attention gating models
 - Evolution
 - Improvement
 - Working memory
- Cognitive accounts of the attentional blink
- Attention cascade model
 - The model
 - Some examples - computation, performance
- Cognitive aging

Sperling (1960)

D	Q	L	U
J	N	R	Y
S	B	P	Z

Partial-report





Reeves and Sperling (1986)

Time ↓

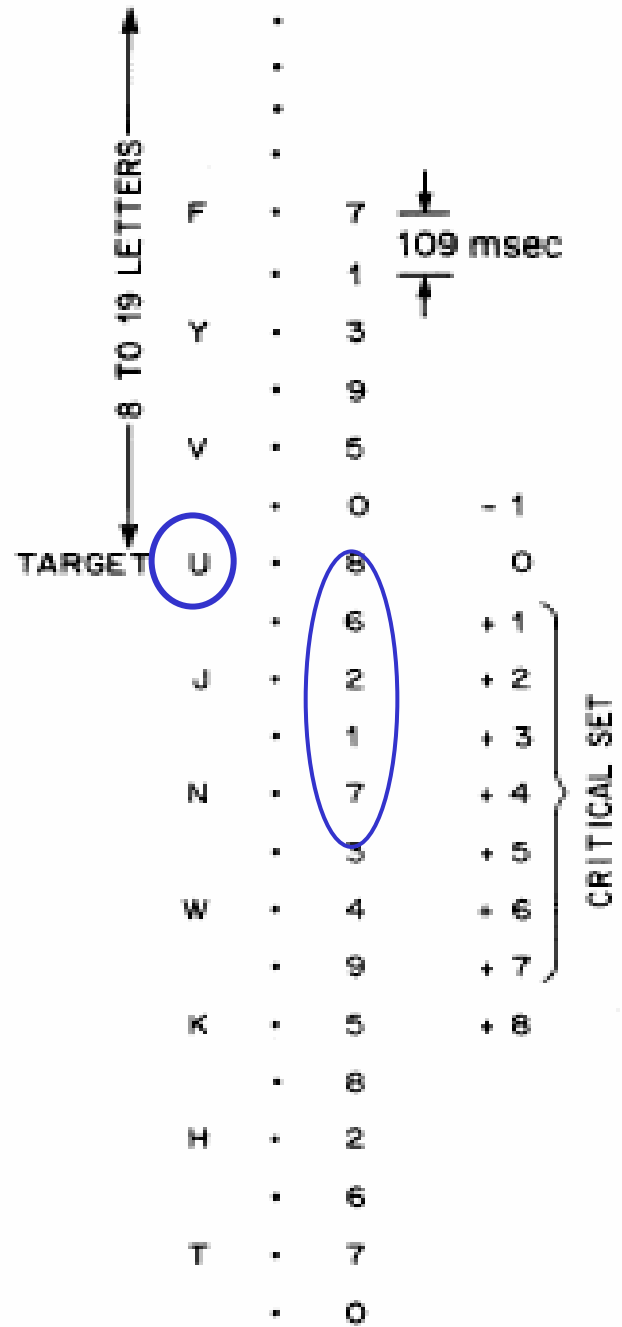
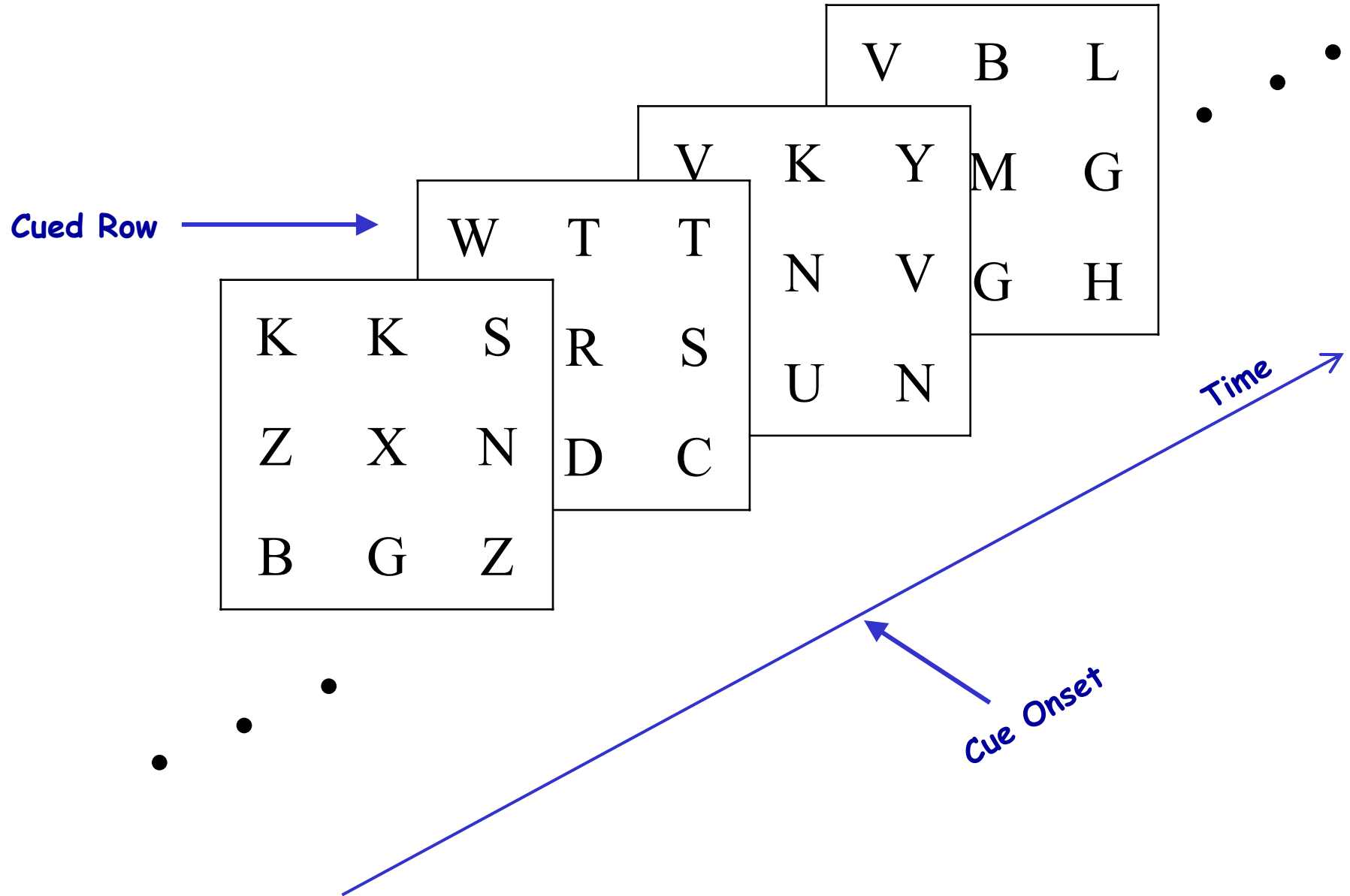
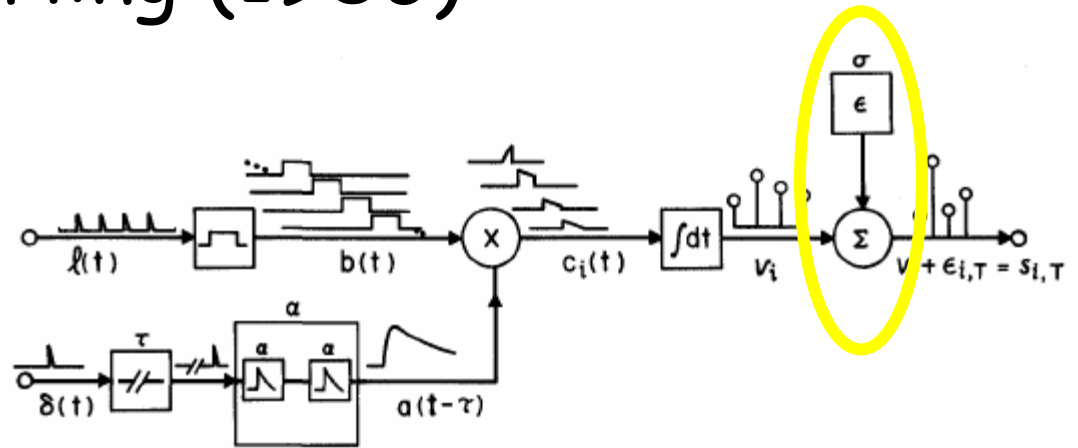


Figure 1, Reeves and Sperling (1986).

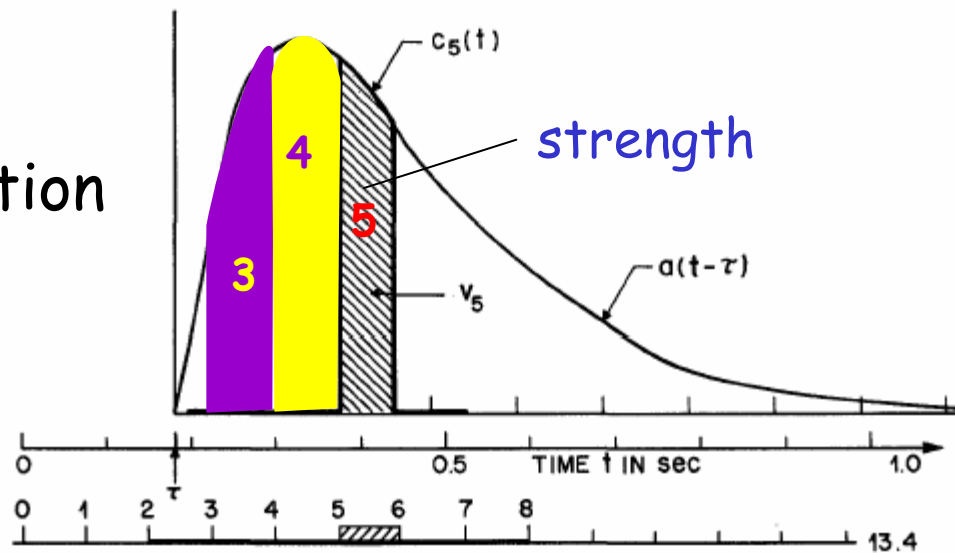
Shih and Sperling (2002)



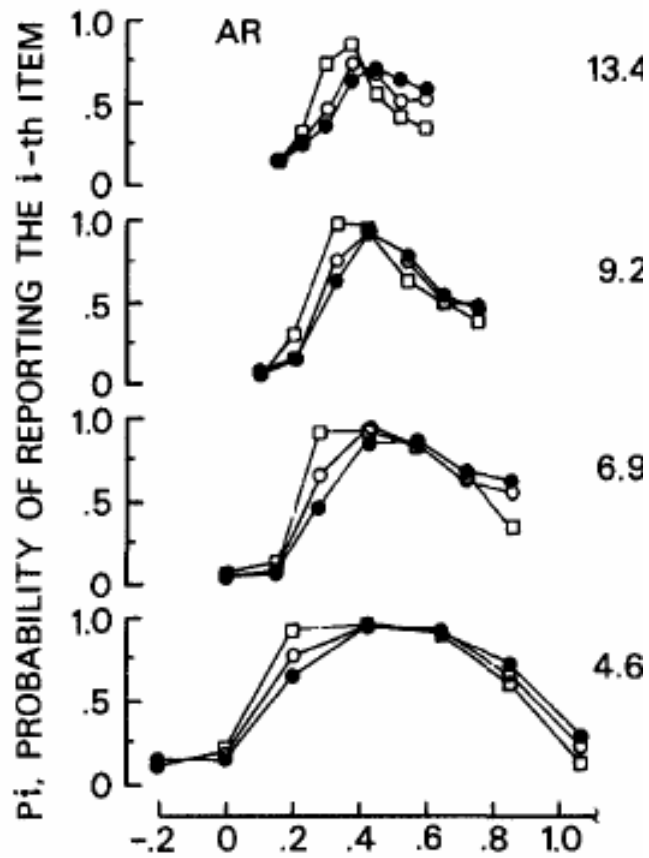
Reeves and Sperling (1986)



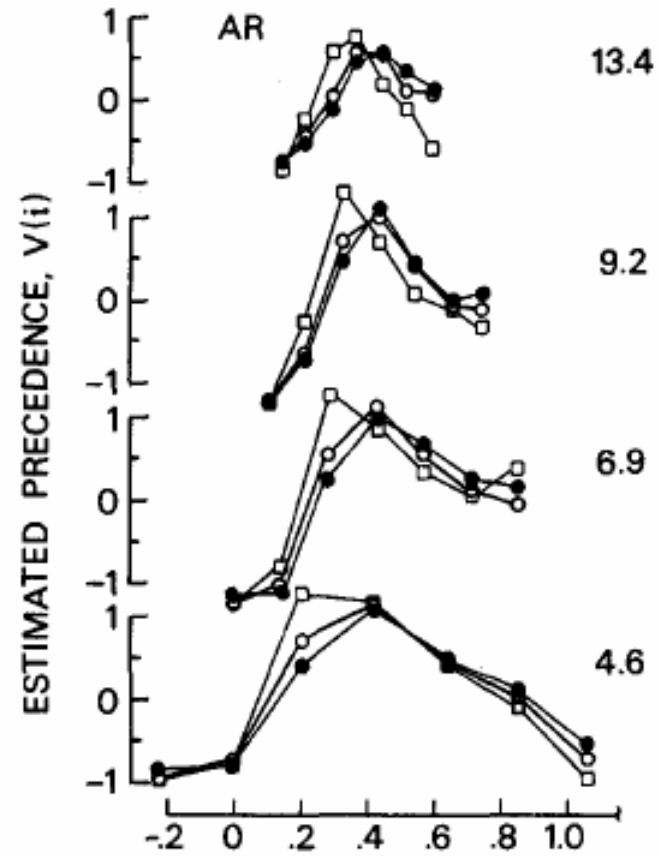
Attention gating function
(≥ 2)



Data



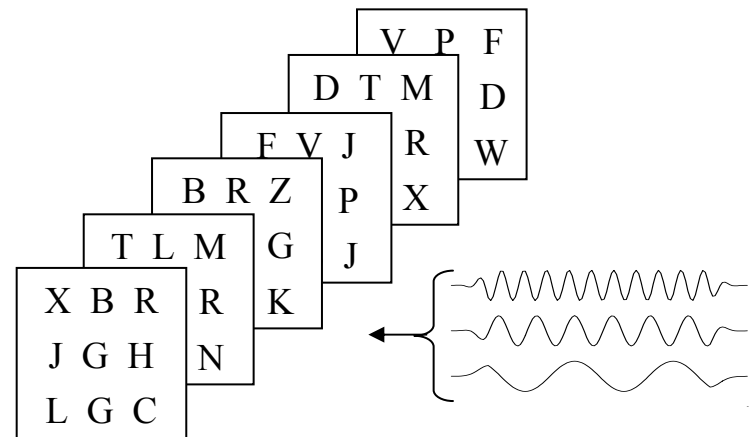
Model



Time after Target of the i-th Item is Seconds

Episodic theory of Attention

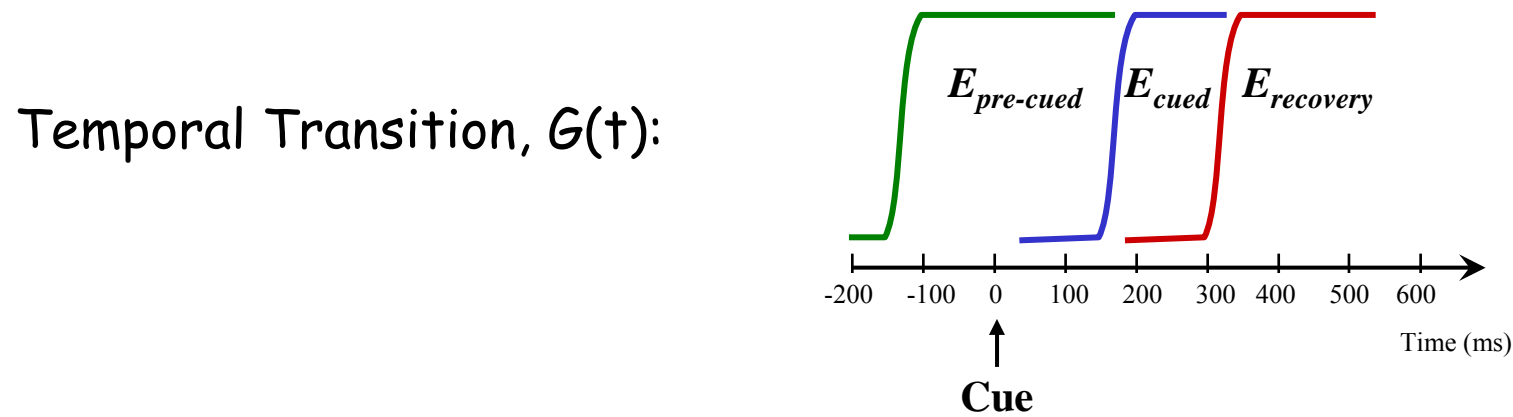
- Sperling and Weichselgartner (1995)
 - Spatial cuing paradigm (go/no go RT, choice RT, and discrimination, etc.), attention RT
- Shih and Sperling (2002)



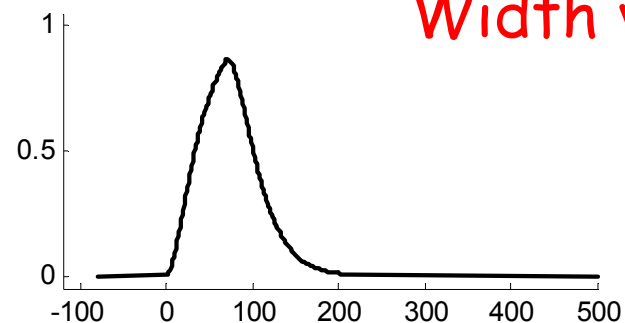
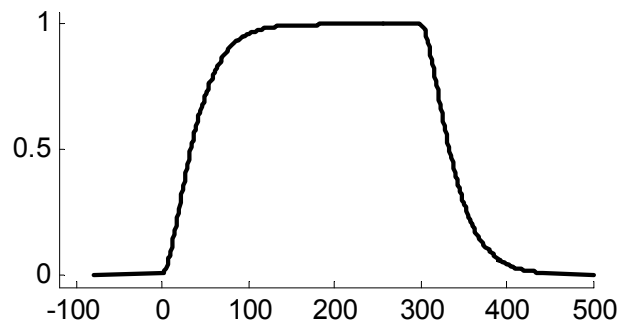
Episode: Pre-Cued Cued Post-Cued

Spatial Attention, $F(x, y)$

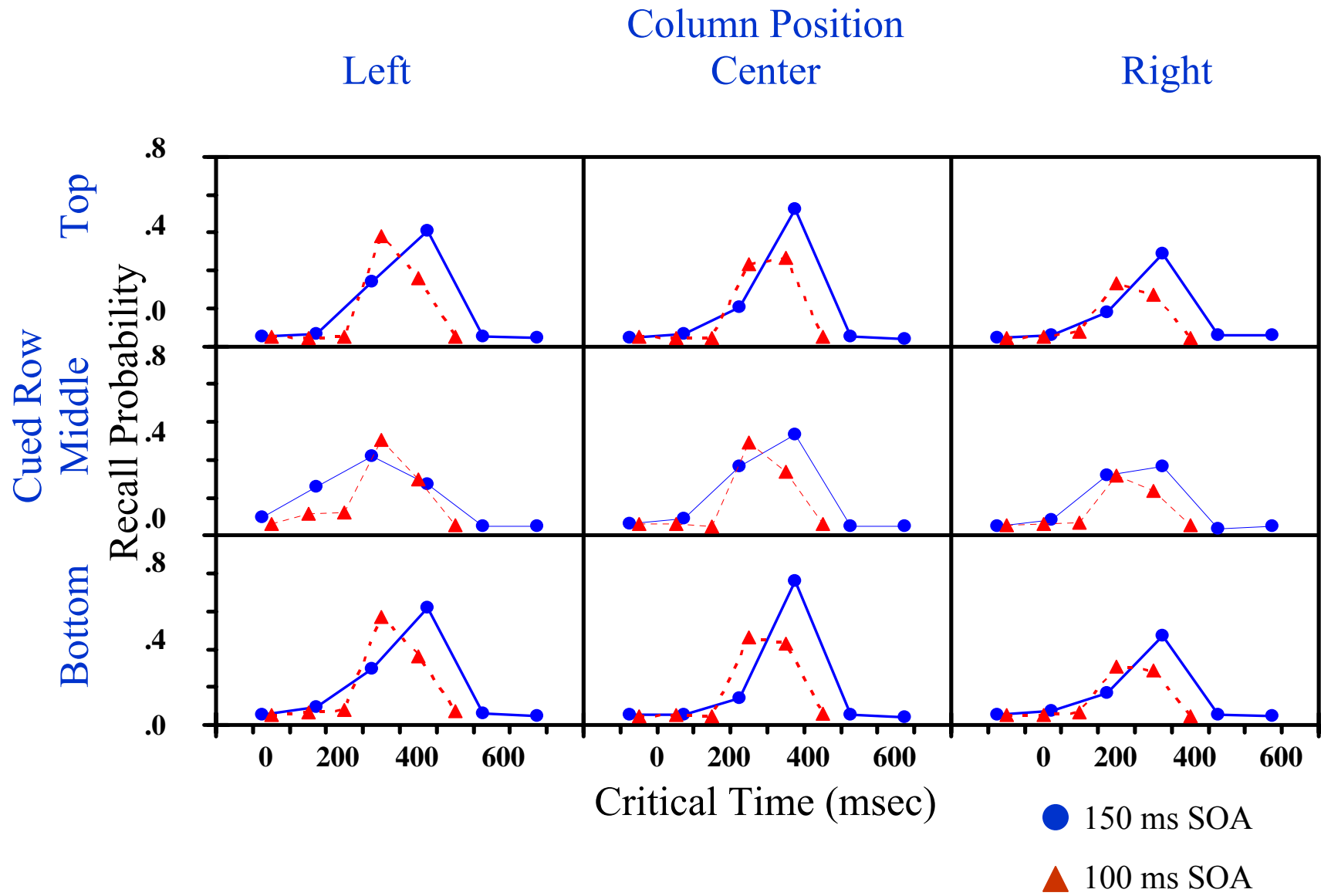
0	0	0	1	1	1	0	0	0
0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0



$$A_{cue}(r, t) = F_{cue}(r) * [G(t-t_{cue}) - G(t-t_{post})]$$



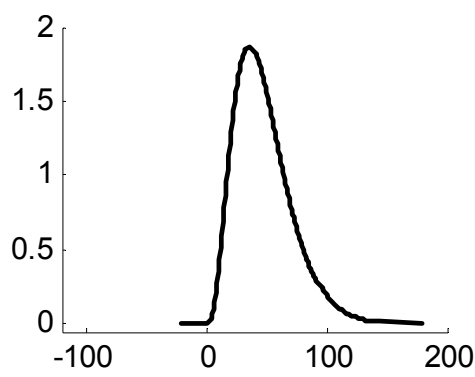
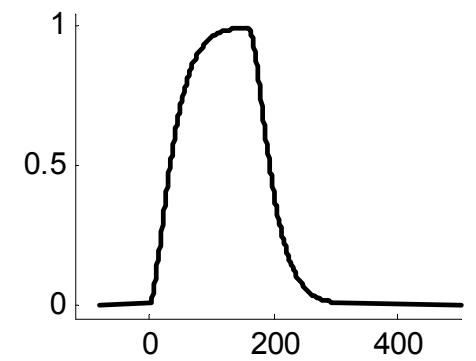
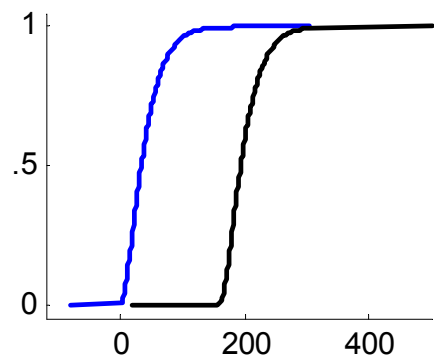
Width vs. Onset



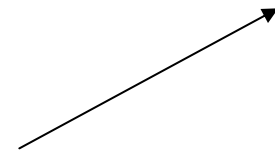
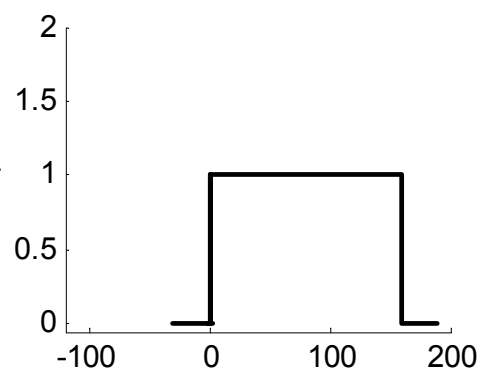
- Visual attention \equiv a sequence of episode
- Episode \equiv spatial distribution of attention
- Transition is not instantaneous
- Six primary parameters
- 1000+ data points per observer

Issues

- Cue interpretation vs. Attention transition
- Assumptions regarding the attention gating function



*



Onset of AW

Attention Window (AW)

-- Two stages

-- Processing time *iid* exponential pdf

Issues

- Cue interpretation vs. Attention transition
- Assumptions regarding the attention gating function
- Physical salience
 - automatic vs. controll attentional process
(Weichselgartner & Sperling, 1987)
 - a constant number of stages, but varied rate
 - A constant rate, but varied number of stages

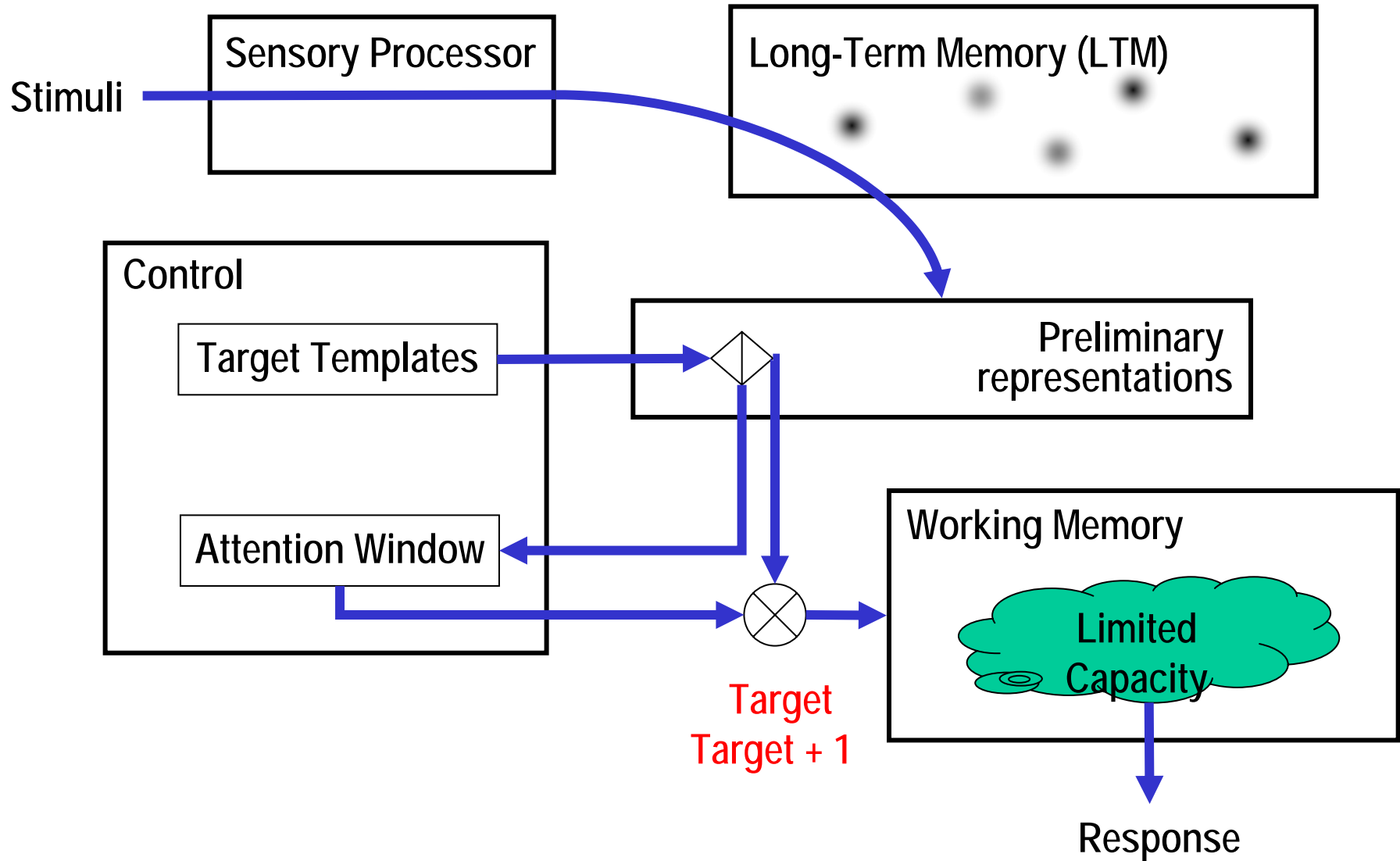
Plans

- Attentional blink experiments
 - Address the three issues
 - Attentional gating models
 - Account for the attentional blink
 - Working memory

Cognitive Accounts of the AB

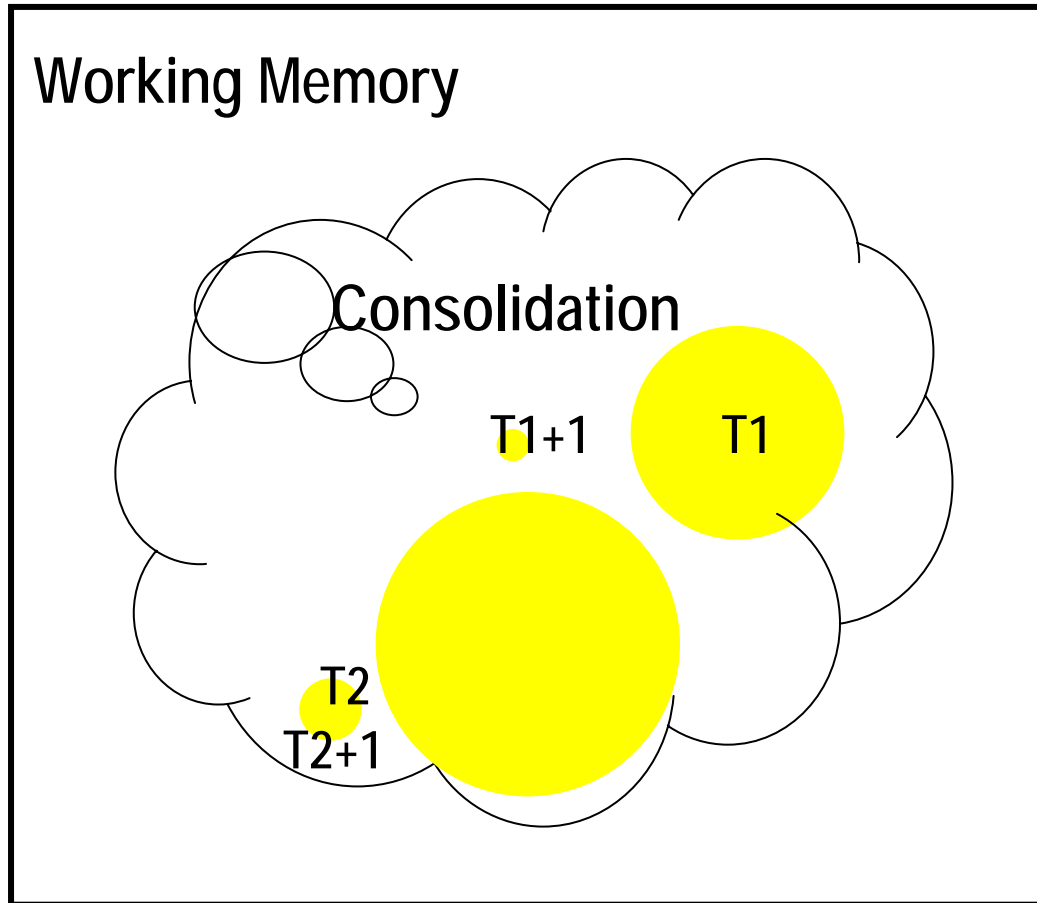
- Inhibition model (Raymond, Shapiro, & Arnell, 1992)
- Interference model (Shapiro, Raymond, & Arnell, 1994)
- Two-stage model (Chun & Potter, 1995)
- Two-stage competition model (Potter, Staub, & O'Connor, 2002)
- Central interference model (Jolicoeur, 1999)
- Hypothesis of attentional dwell time (Duncan, Ward, & Shapiro, 1994)
- Hypothesis of temporal loss of control (Di Lollo, Kawahara, Ghorashi, Enns, 2005)

Common Assumptions



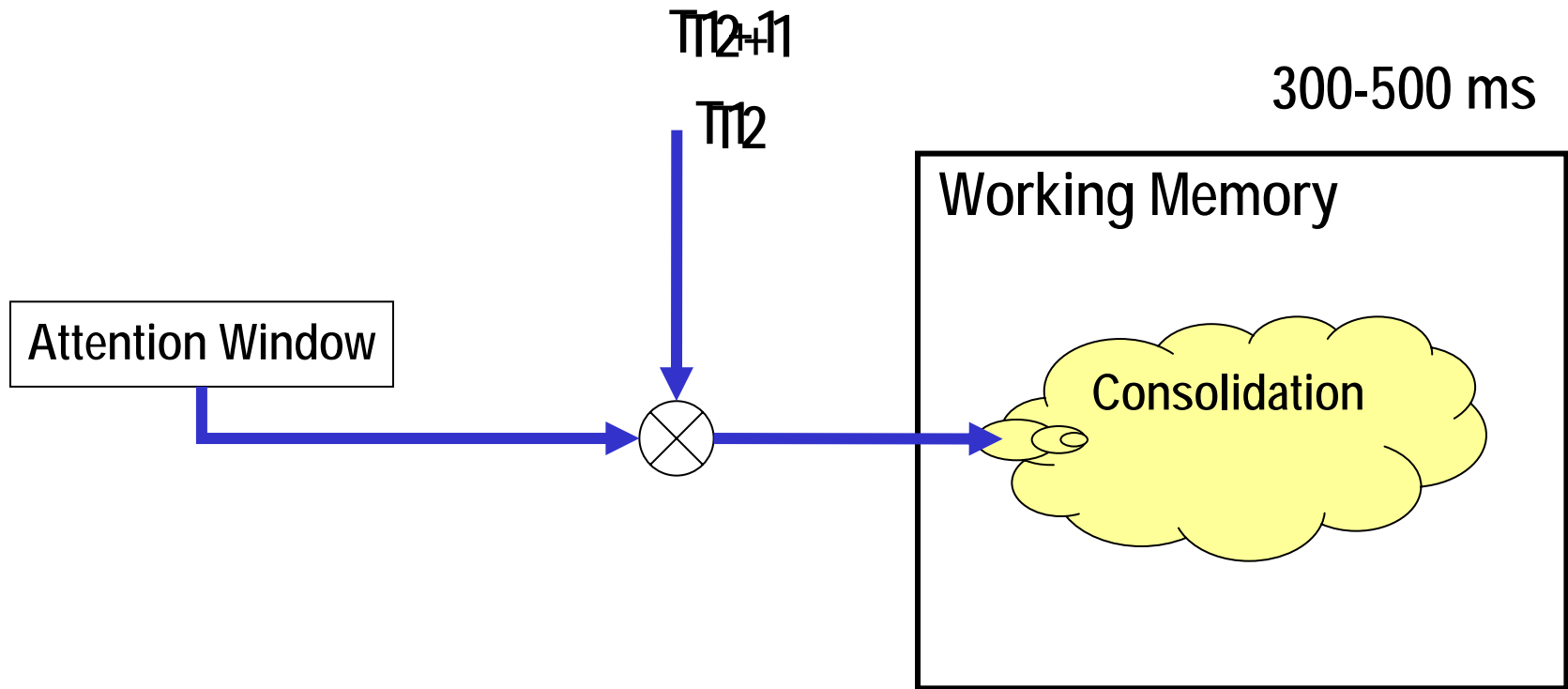
Interference Model

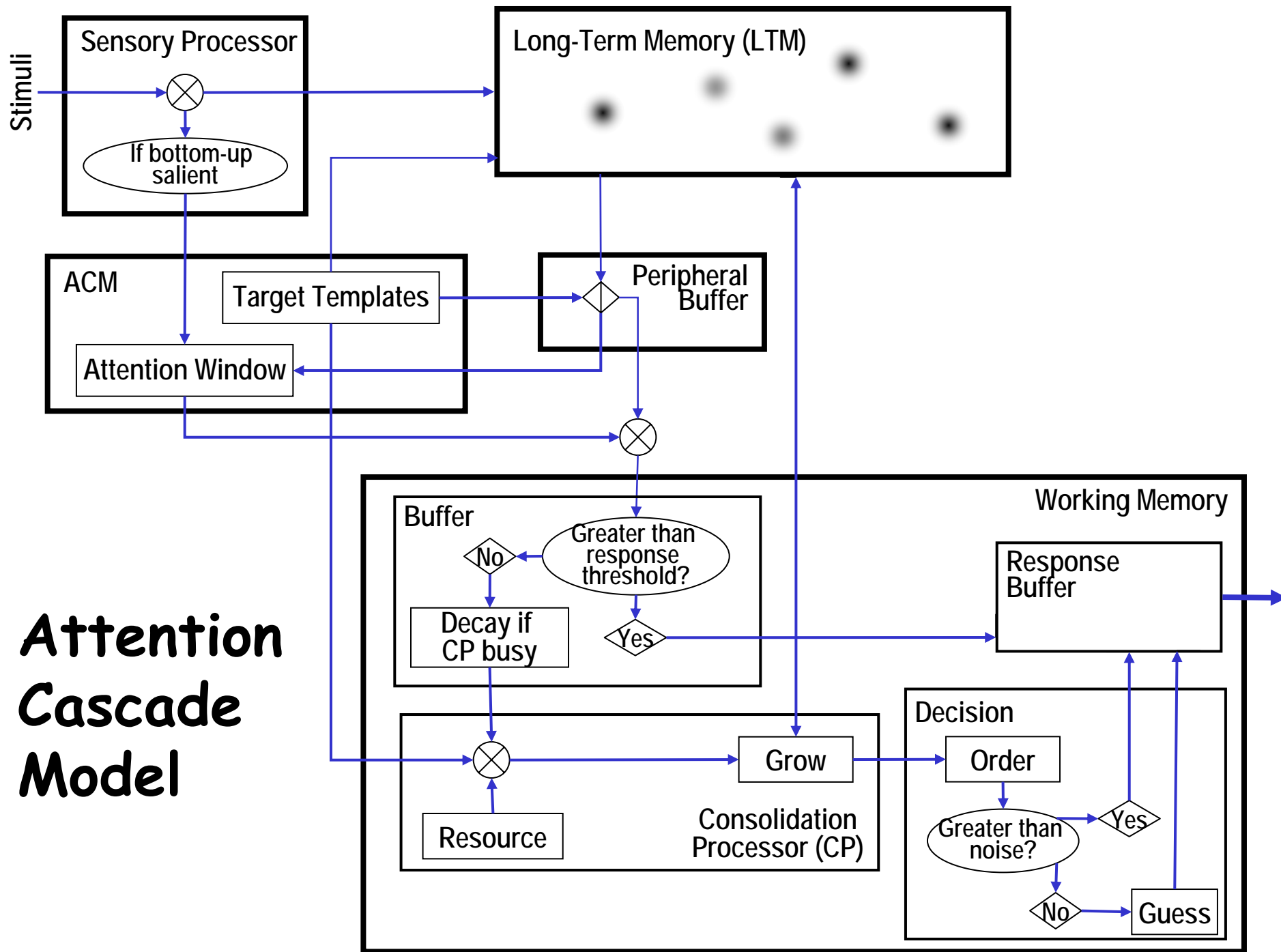
(Shapiro, Raymond, & Arnell, 1994)



300-500 ms

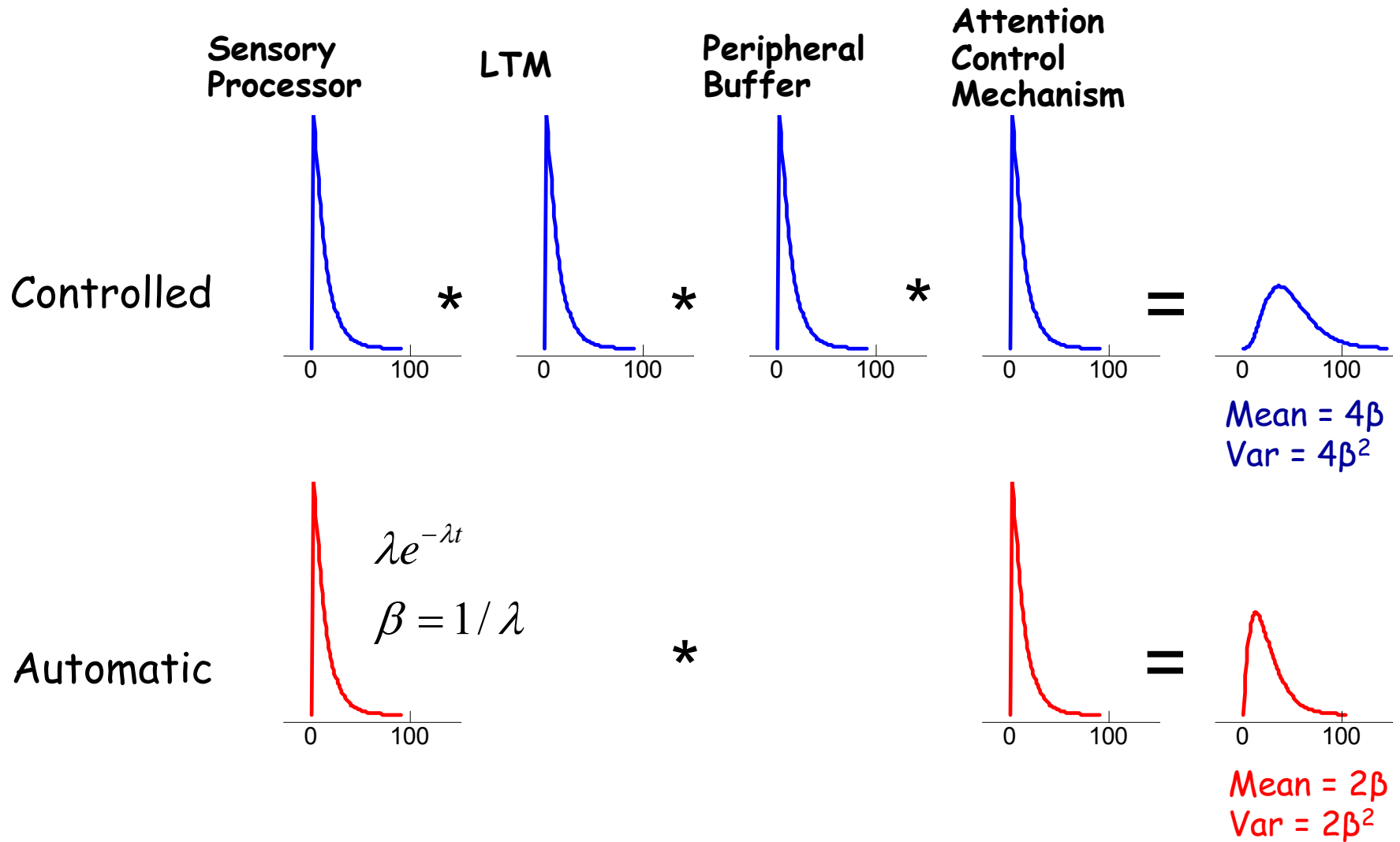
Two-Stage Model



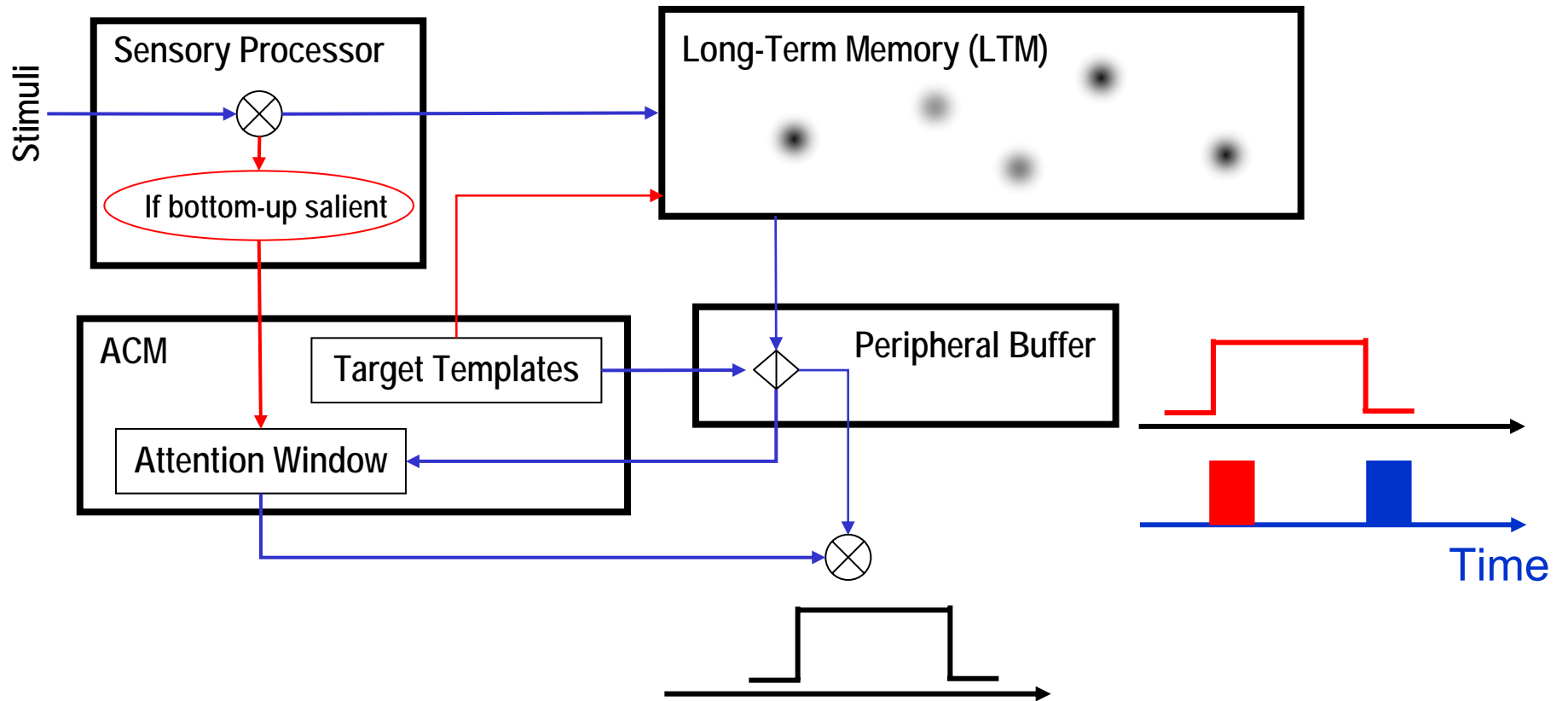


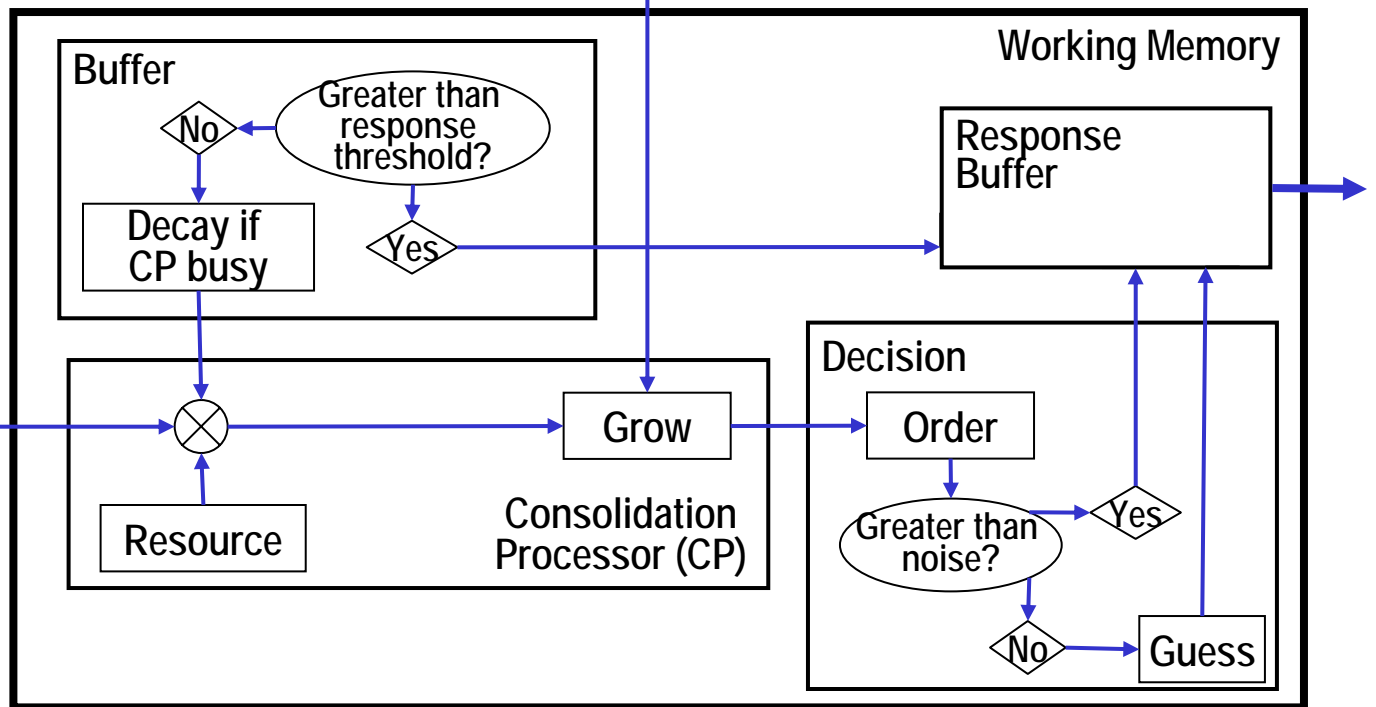
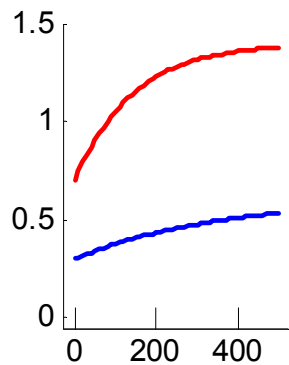
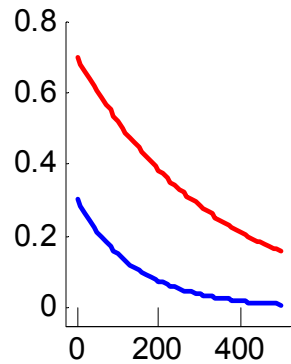
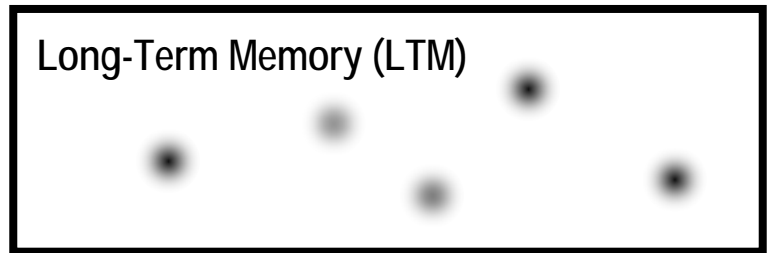
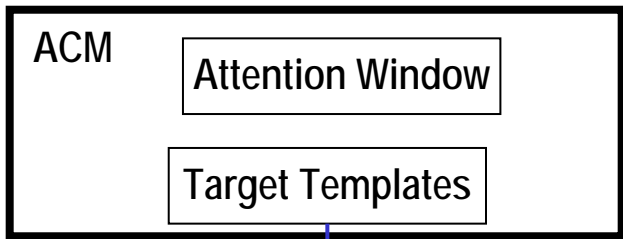
Attention Cascade Model

Triggering Time Distribution of the Attention Window





Attention Gating

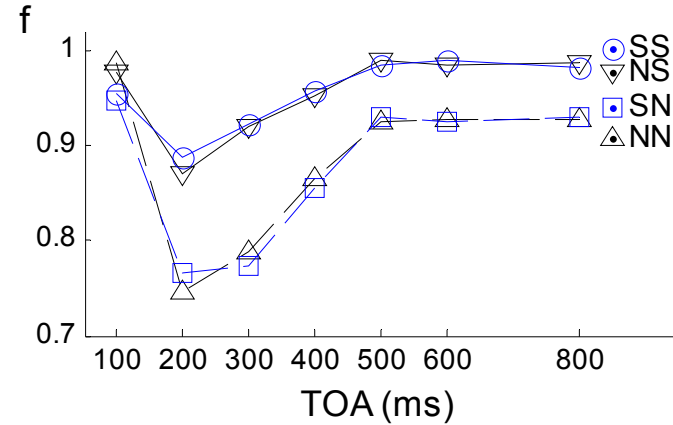
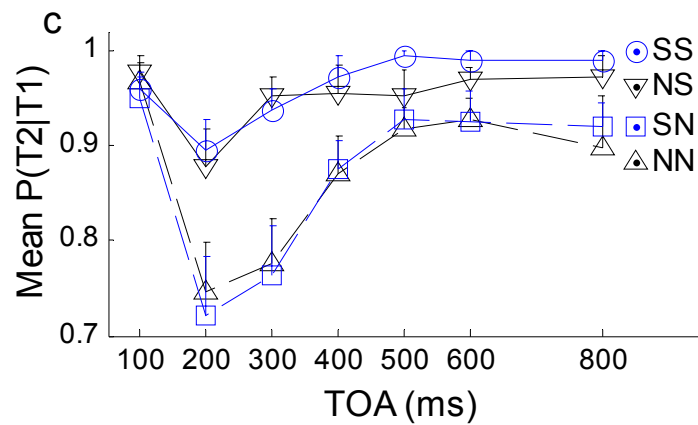
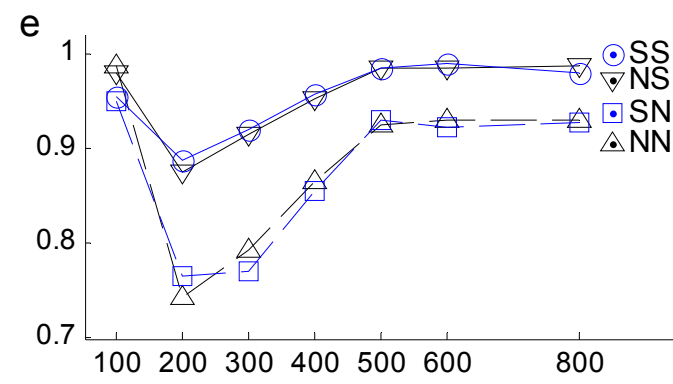
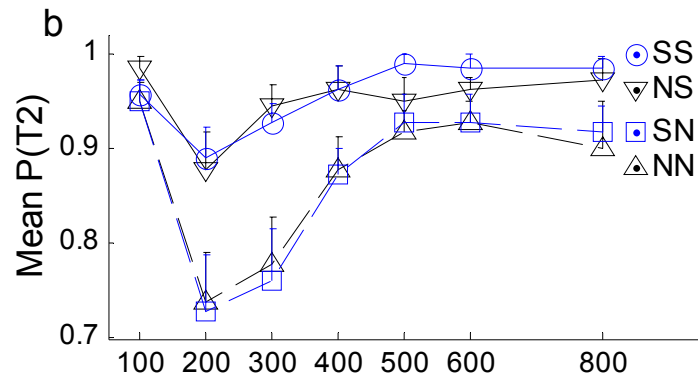
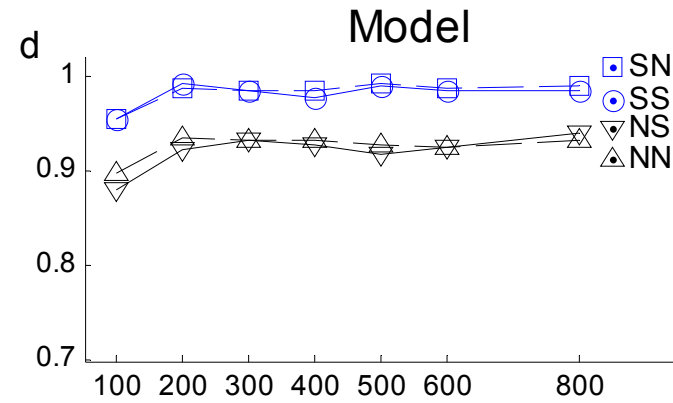
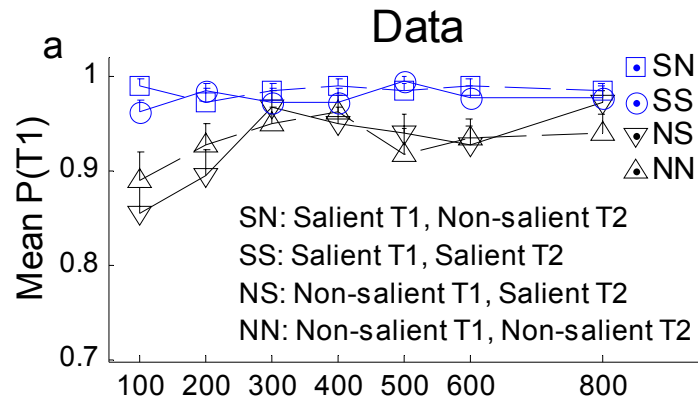




Parameters

	Assumed	Estimated	Derived
Preliminary Rep (PR)			
Attention Window (AW)		w	
Pre-AW stage	2 or 4 stages	β	TTD of AW
Initial strength, s_i	PR-AW overlap		$0 \leq s_i \leq 1$
Consolidation duration		π	
Queuing time			$\text{Max}(0, \pi - \text{TOA})$
Decay rate	Exponential pdf		$1 - s_i$
Strength after decay, q_i			$0 \leq q_i \leq 1$
Resource		C	
Assigned resource, r_i			$r_i = q_i \text{ Min}(1, C/\sum q_i)$
Growth rate	Exponential CDF		r_i
Mean of internal noise	Gaussian	μ	
SD of internal noise		σ	

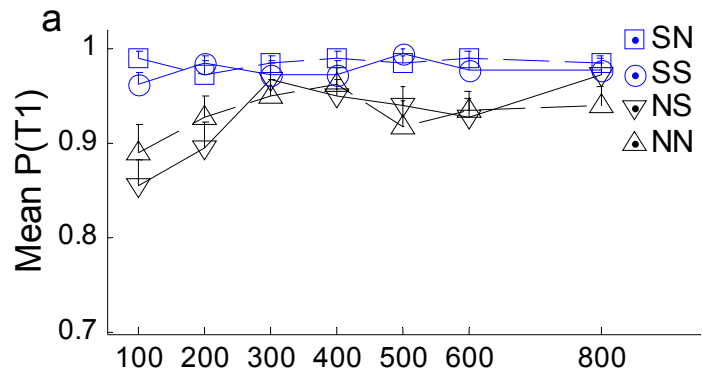
Shih and Reeves (2007)



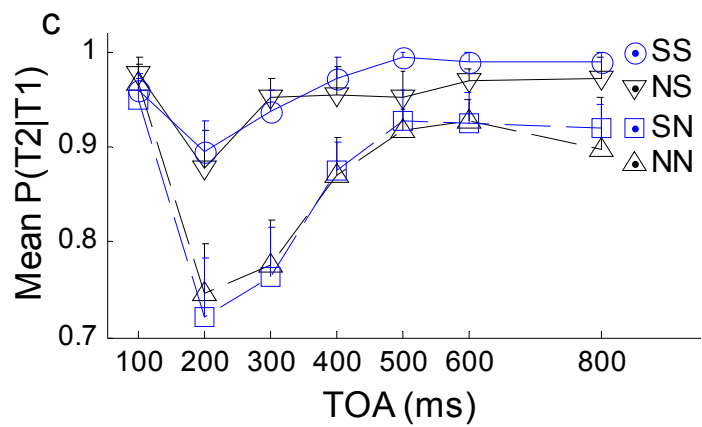
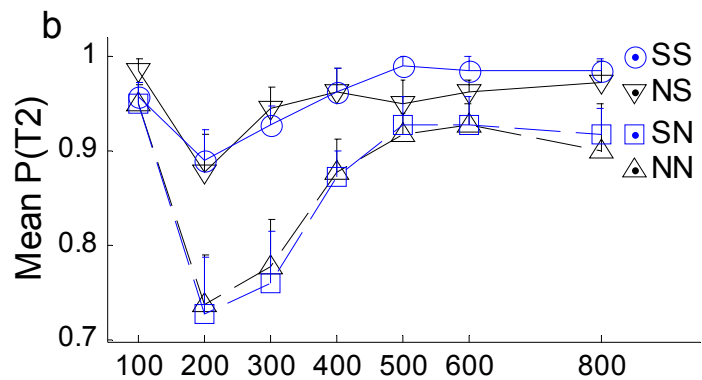
Shih and Reeves (2007), Exp 1

- T1 Saliience x T2 Saliience x TOA
- Photometrically equiluminant red, green, and yellow characters
- SOA = 100 ms

N-N-100	... U S 3 6 P T X ...
N-S-200	... G X 5 L 8 C V ...
S-N-300	... B D 7 R Y 2 K ...
S-S-600	... H S 9 P X V C V 4 N ...

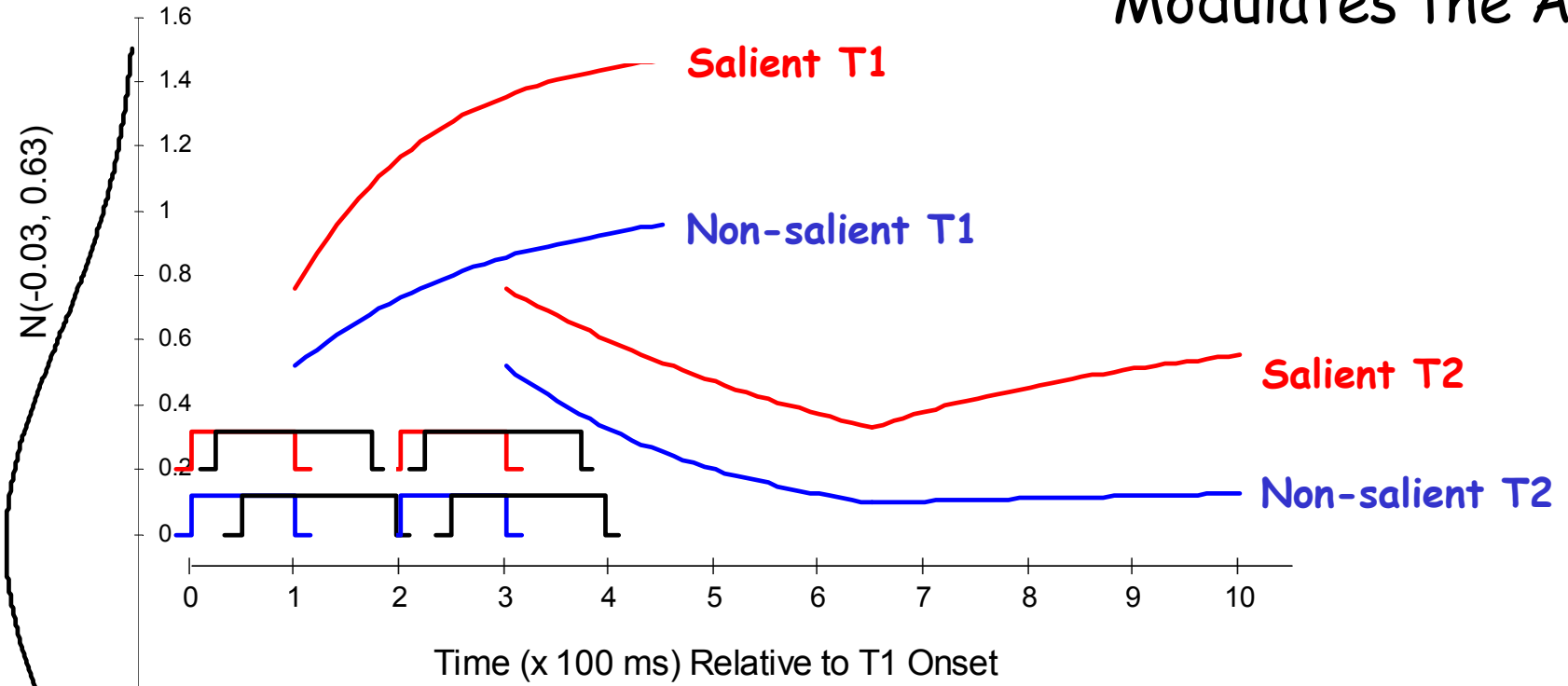


	T1	T2
SS	Salient	Salient
SN	Salient	Non-salient
NS	Non-salient	Salient
NN	Non-salient	Non-salient



Effect of Stimulus Salience

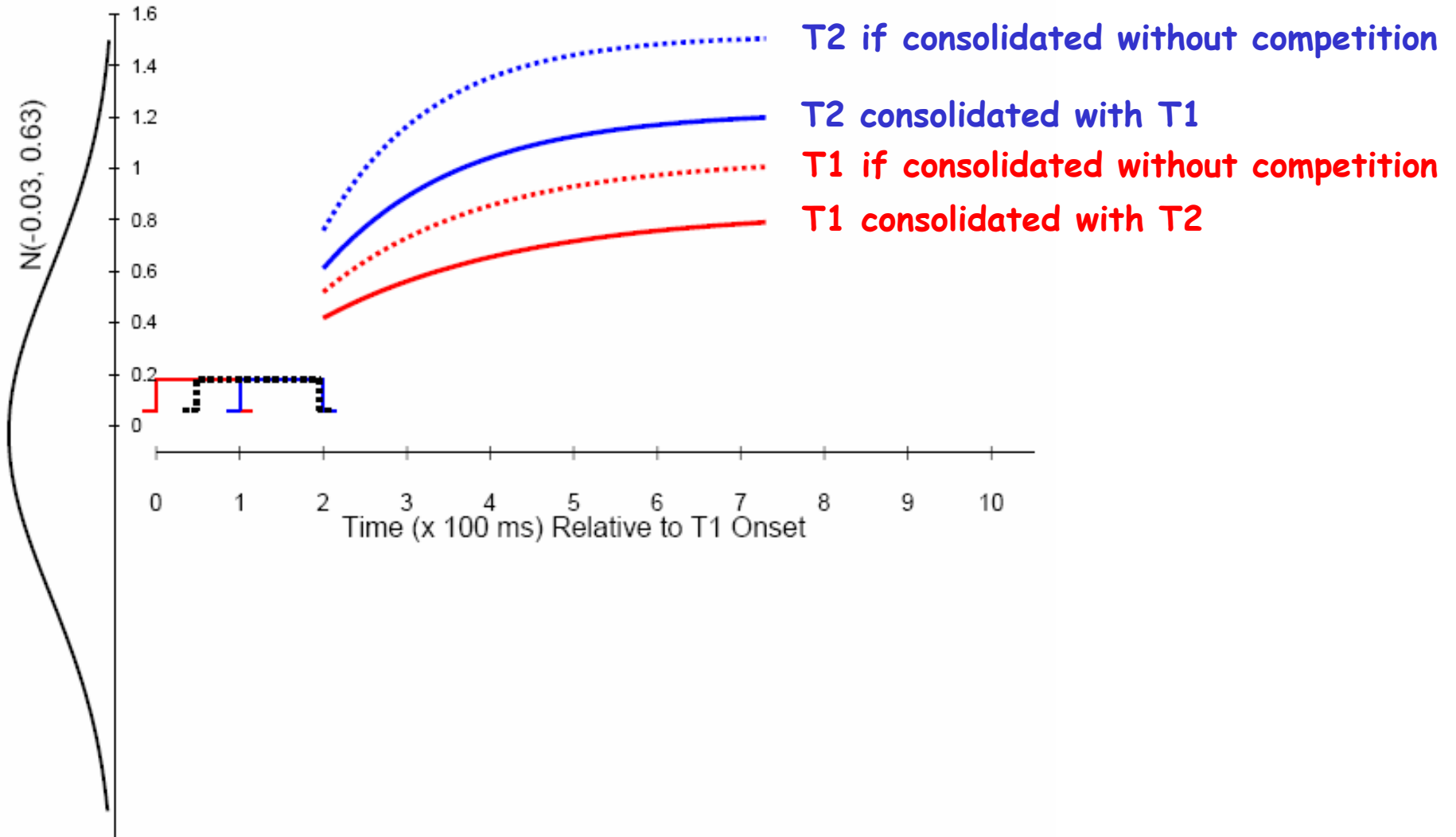
T2 Salience
Modulates the AB



T1 is being consolidated

Consolidation processor becomes available

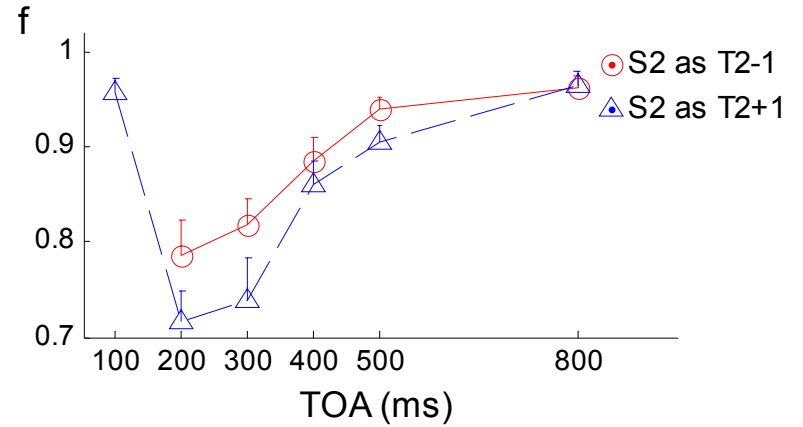
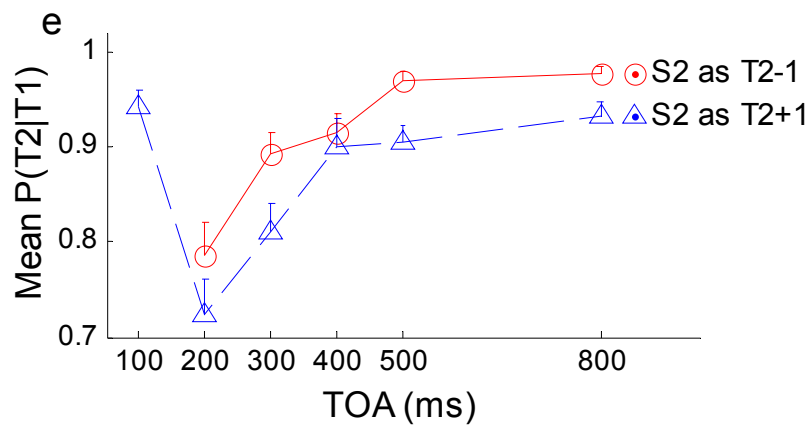
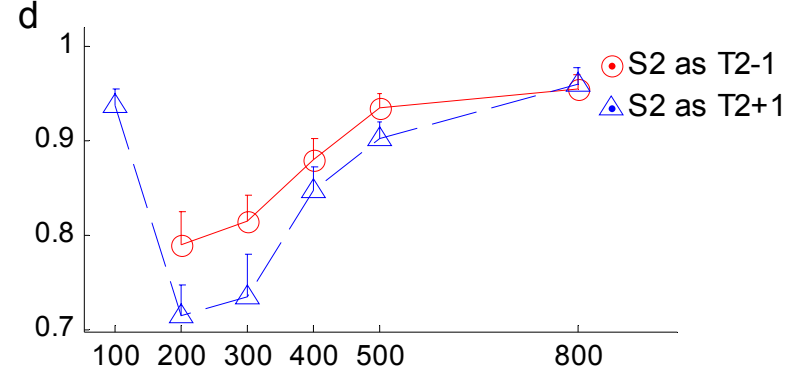
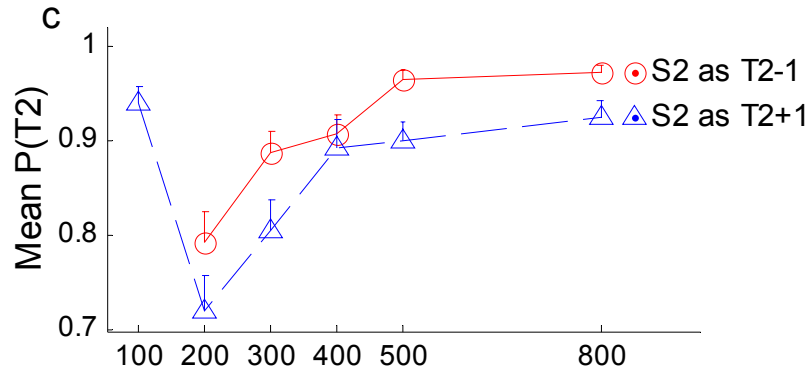
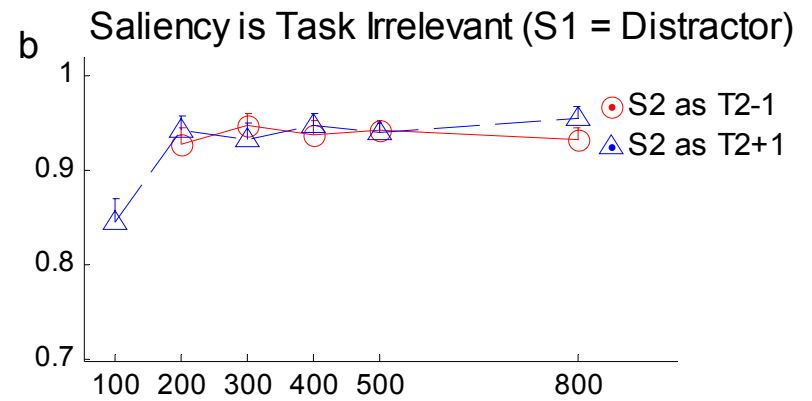
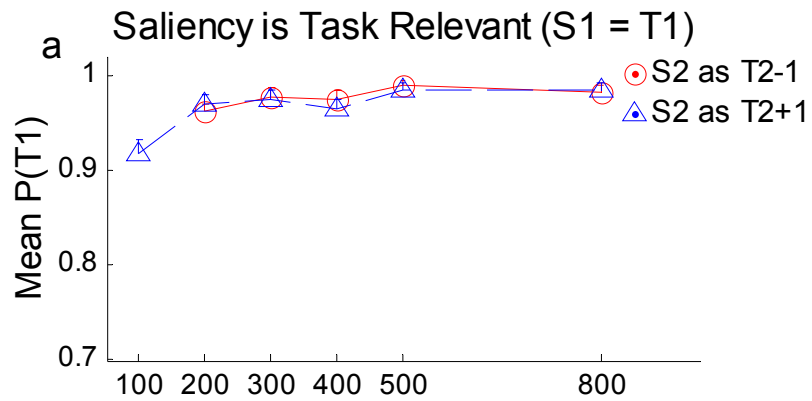
T2 Superiority or Lag 1 Sparing at a "Short" TOA



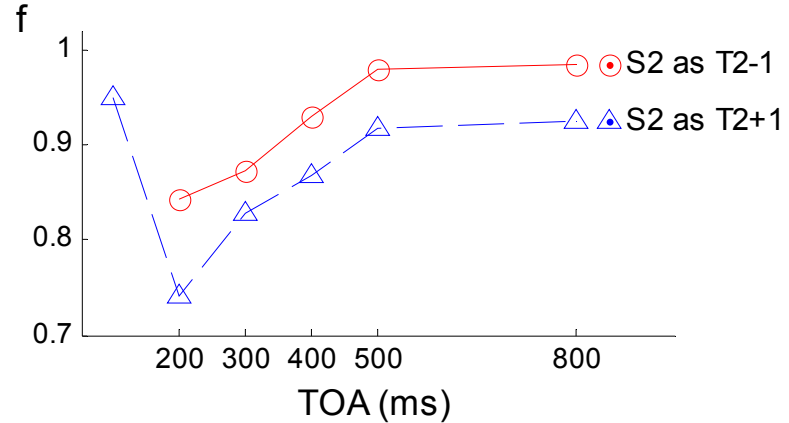
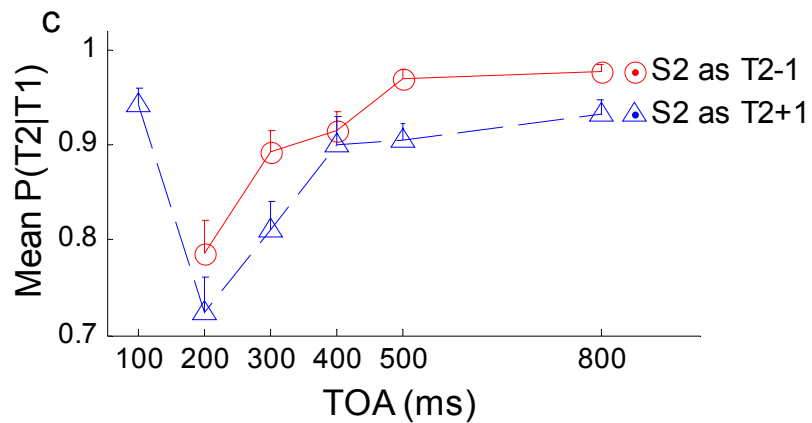
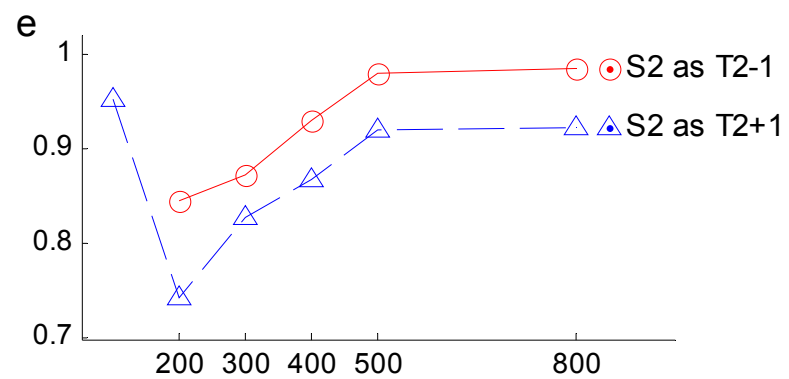
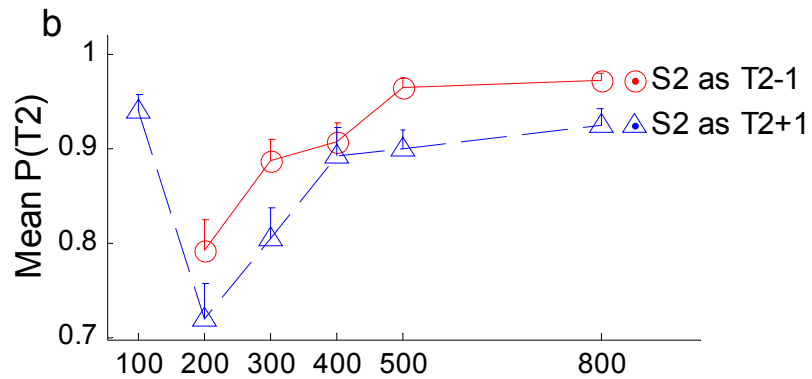
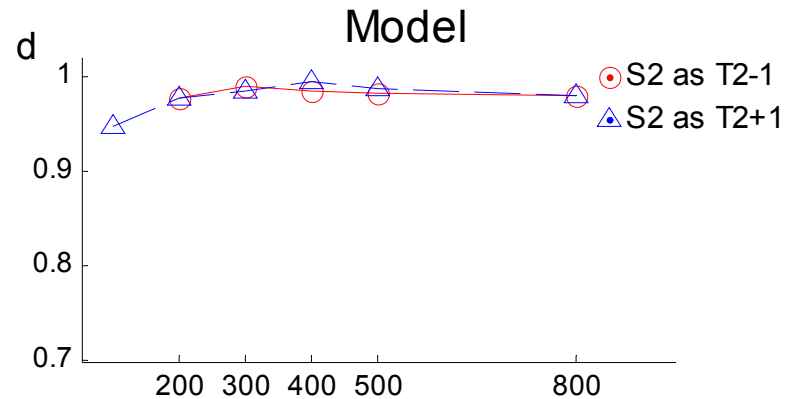
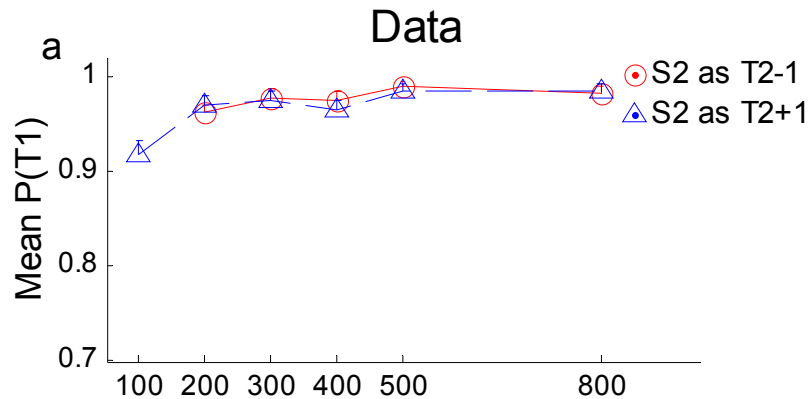
Shih and Reeves (2007), Exp 2

- Two salient items (S1 and S2)
- Non-salient T2
- Task relevance of saliency
 - T1 = S1 OR Non-salient T1 and S1 occurred several items before T1
- S2-T2 Lag
 - S2 as T2-1 OR T2+1

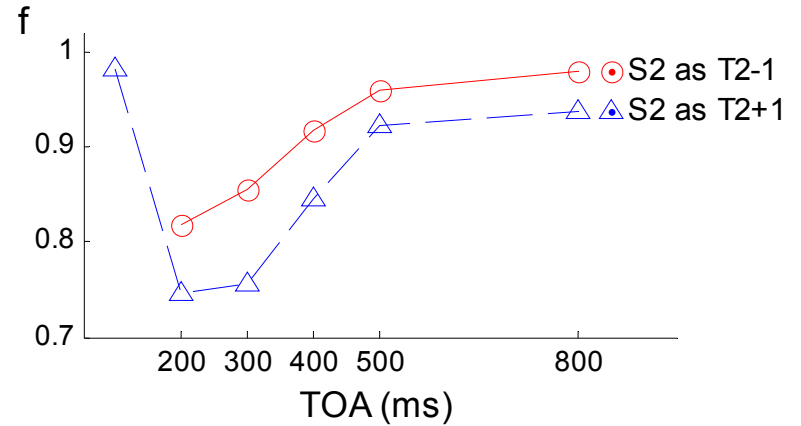
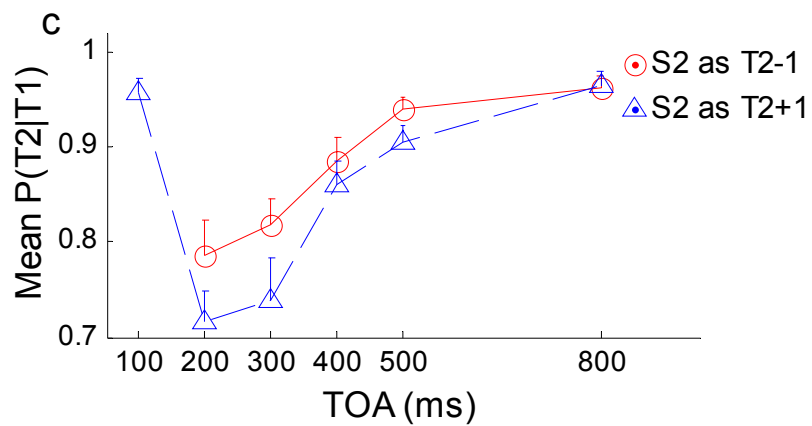
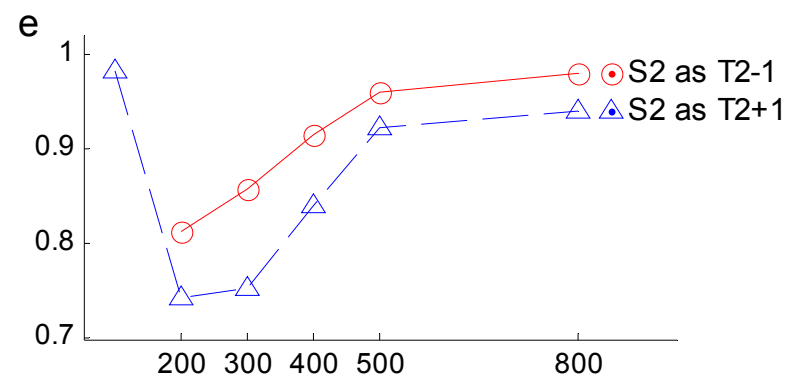
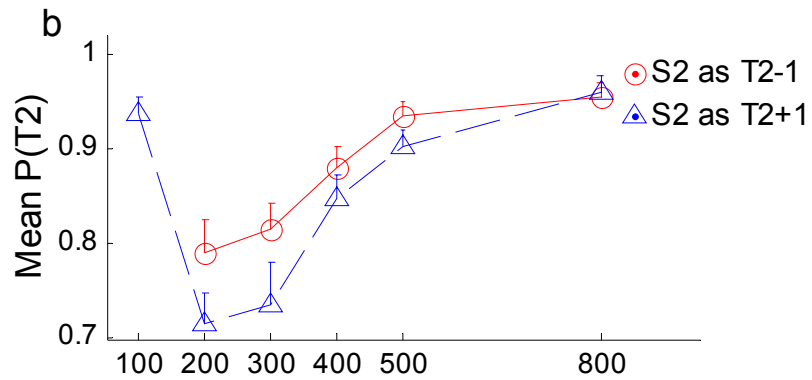
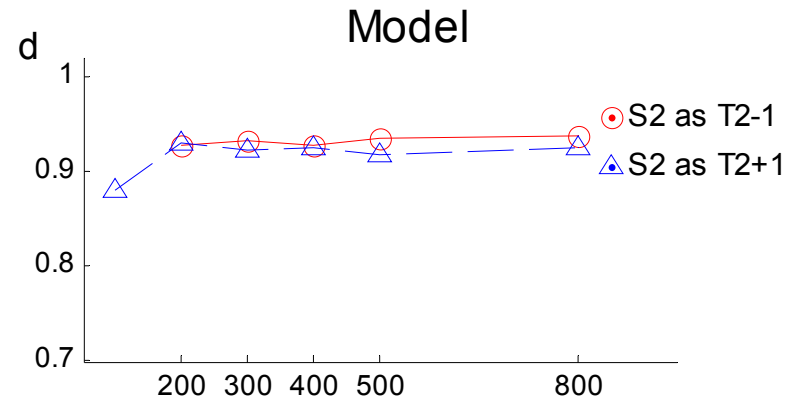
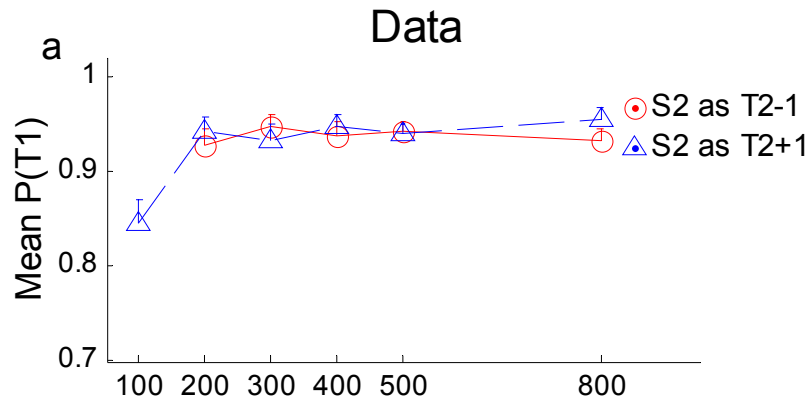
R-100-T2+1	... U M 3 C T 6 P T X ...
I-500-T2-1	... P S G X 5 L 8 C V ...



Saliency Relevant Conditions



Saliency Irrelevant Conditions



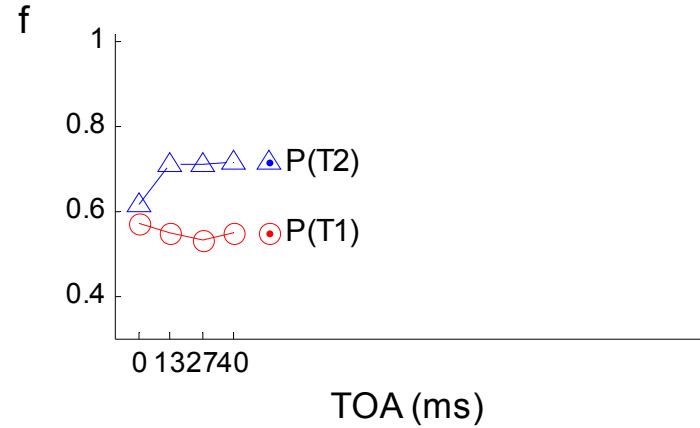
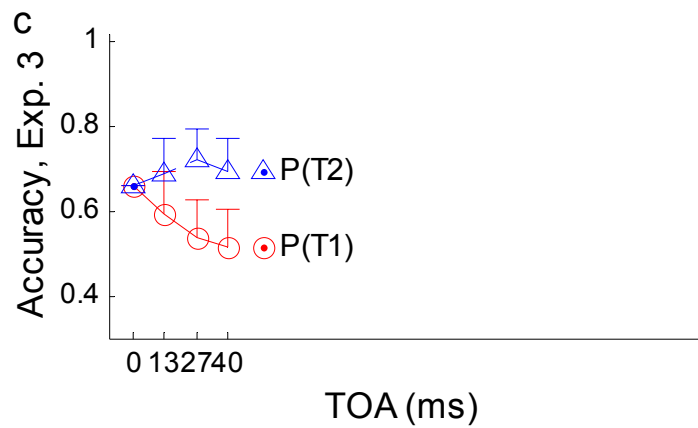
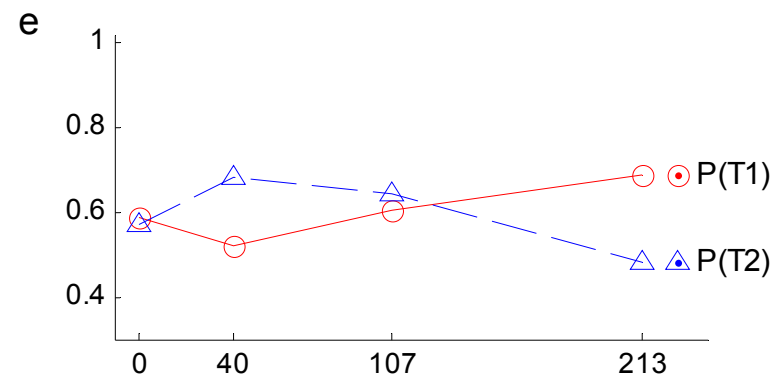
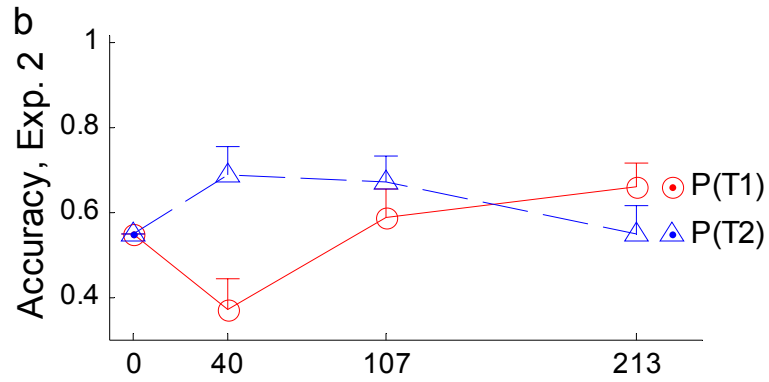
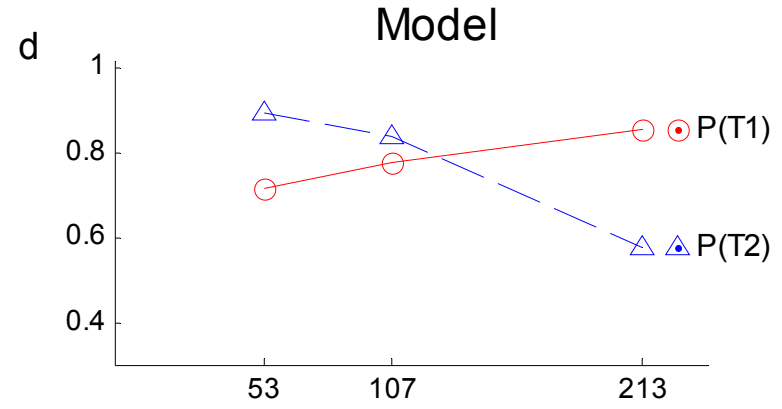
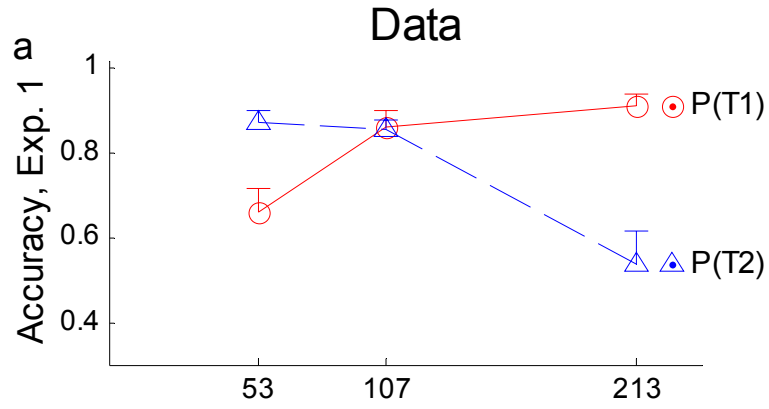
Potter, Staub, and O'Connor (2002)

- SOA = 53 ms
- Shorter TOAs
- T1 and T2: words
- Distractors: ##### or %%%%

	Exp 1	Exp 2	Exp 3
RSVP	Single	Unsynchronized dual	
TOA (ms)	53, 107, 213	0, 40, 107, 213	0, 13, 27, 40

- Exp 2&3 vs. 1: acuity, items entering WM, noise, etc.
- (μ , σ)

Potter et al. (2002)

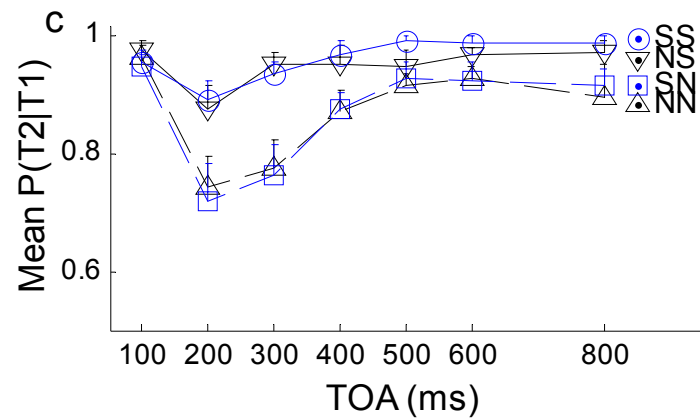
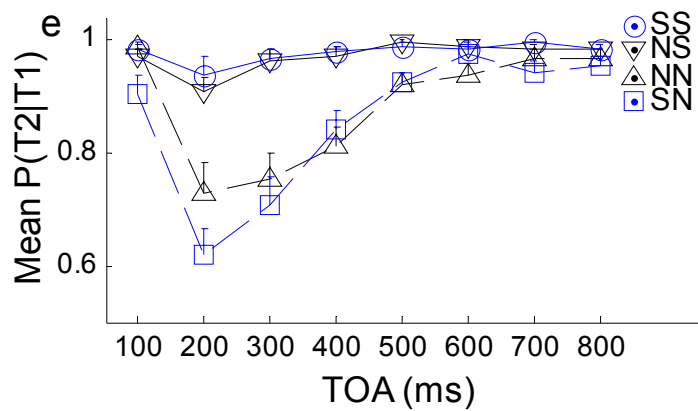
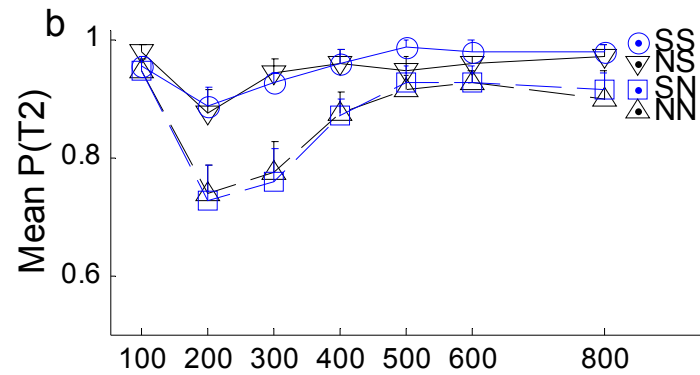
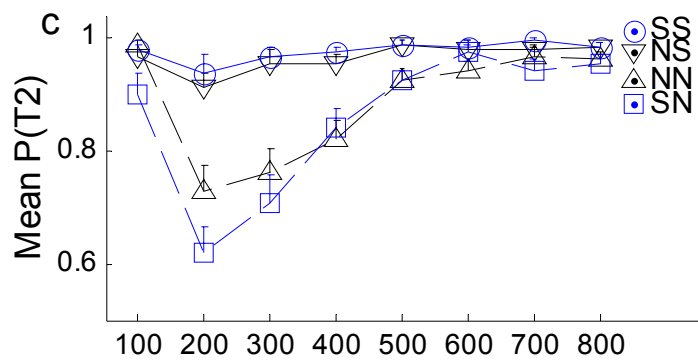
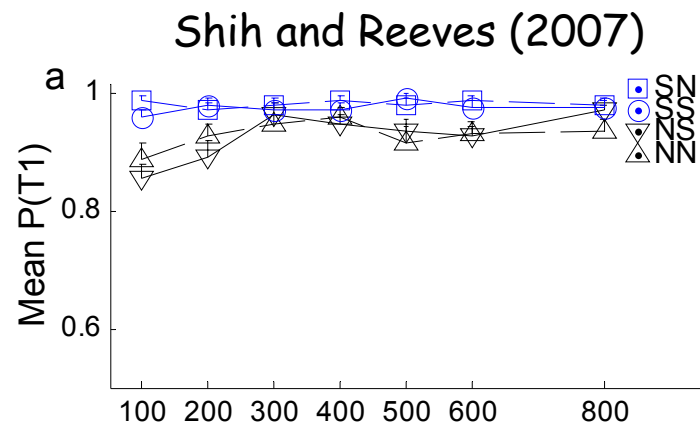
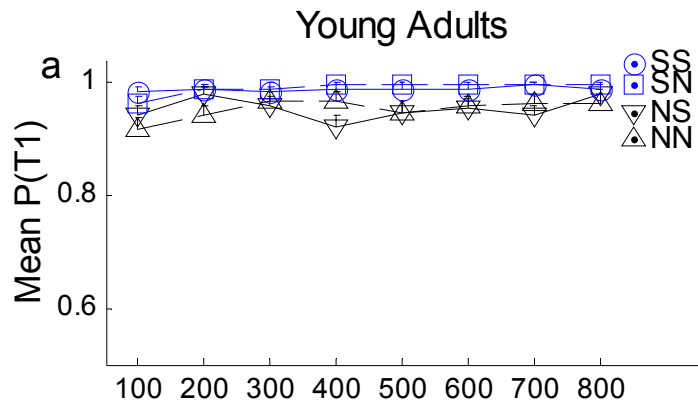


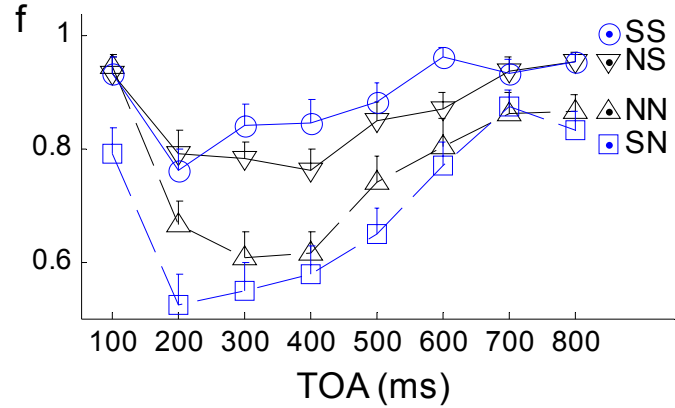
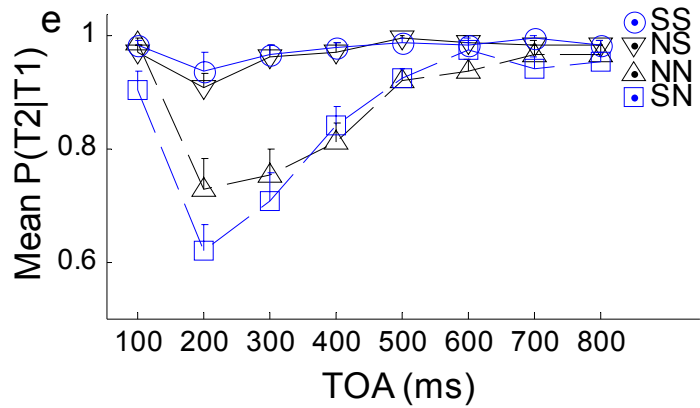
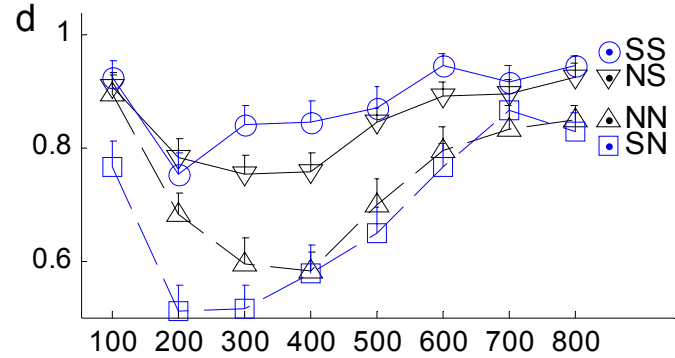
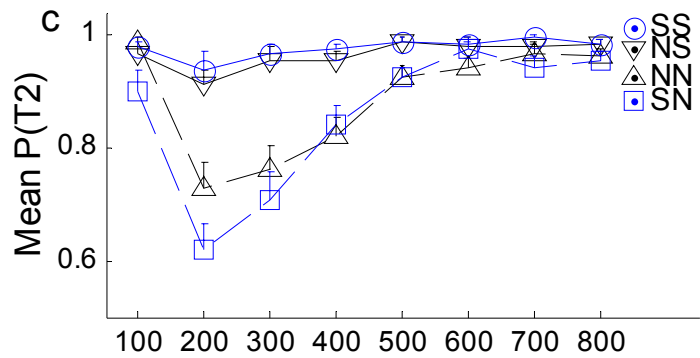
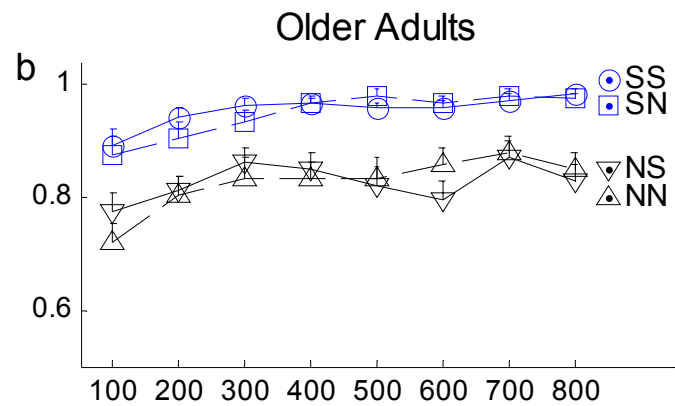
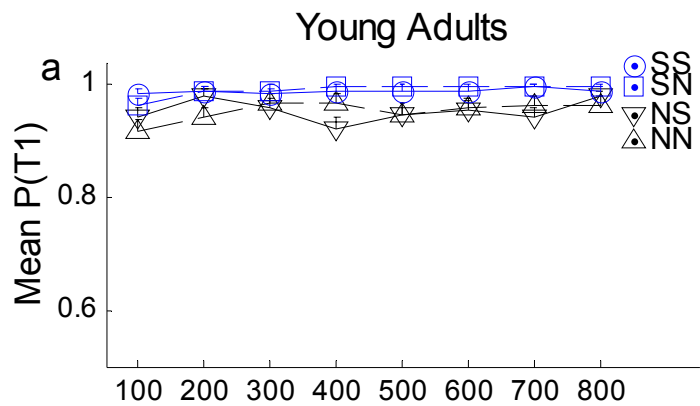
Cognitive Aging

- Reduced
 - processing speed (e.g., Salthouse, 1996)
 - ability in inhibiting irrelevant information (e.g., Hasher & Zacks, 1988)
 - attentional resources or working memory capacity (e.g., Craik & Byrd, 1982)
 - sensory/perceptual processing efficiency

- T1 Saliency x T2 Saliency x TOA
- Bright red, bright green, and black characters
- Big font size
- SOA = 100 ms

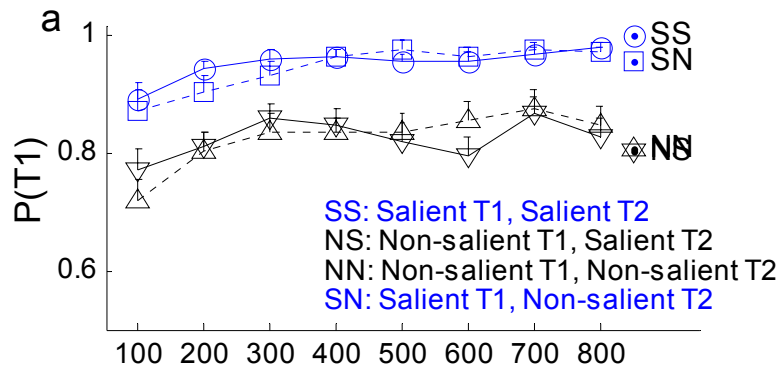
N-N-100	... U S 3 6 P T X ...
N-S-200	... G X 5 L 8 C V ...
S-N-300	... B D 7 R Y 2 K ...
S-S-600	... H S 9 P X V C V 4 N ...



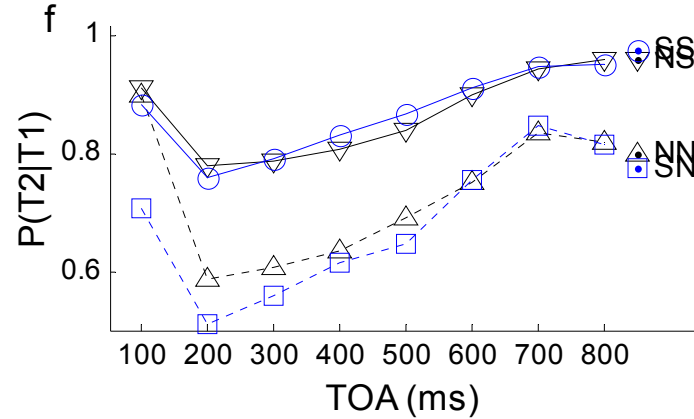
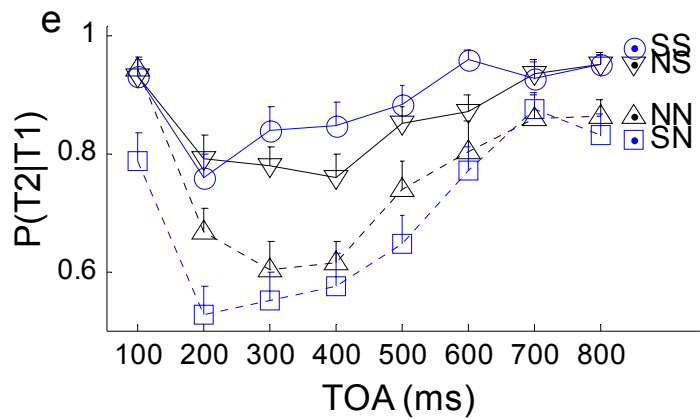
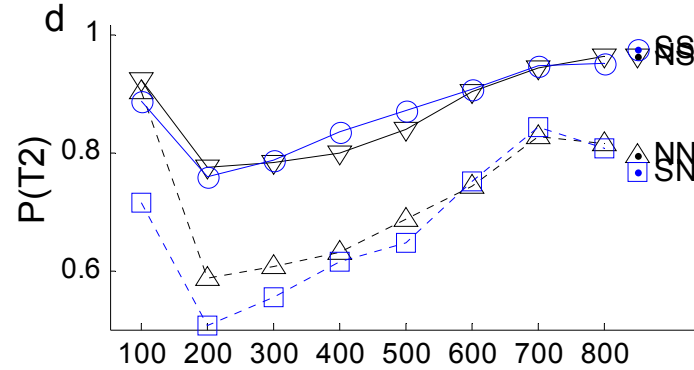
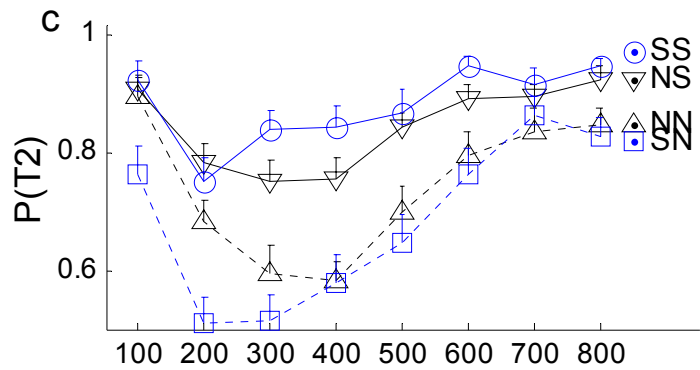
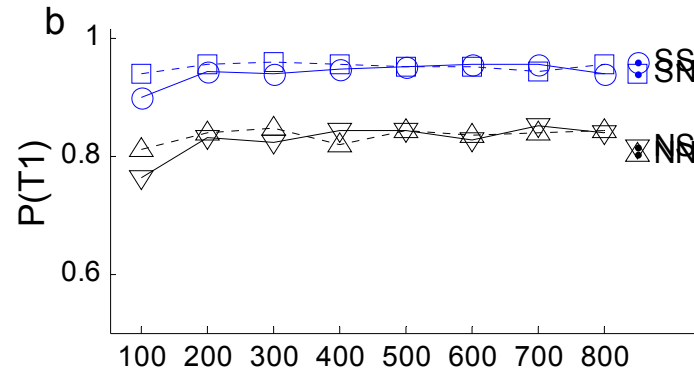


Older Group

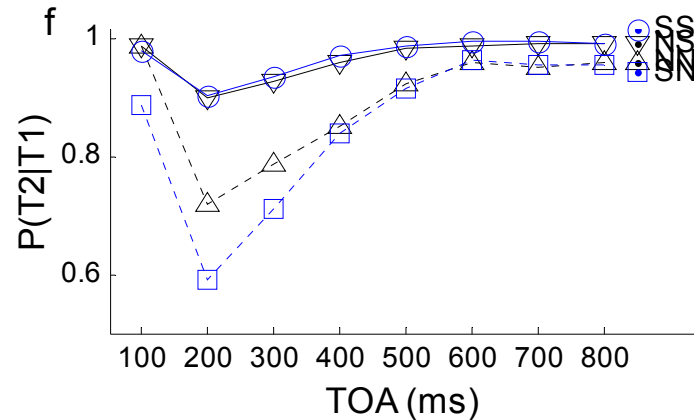
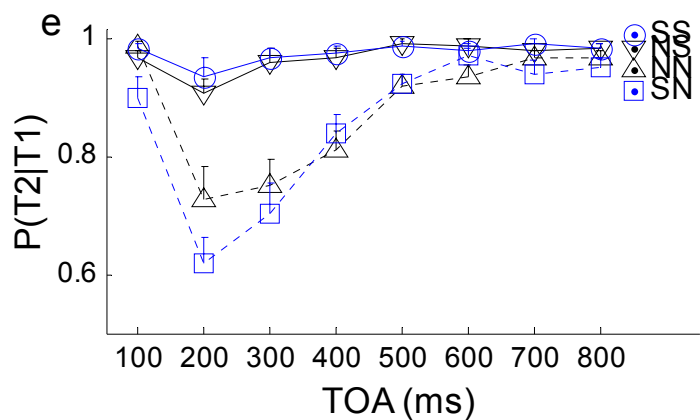
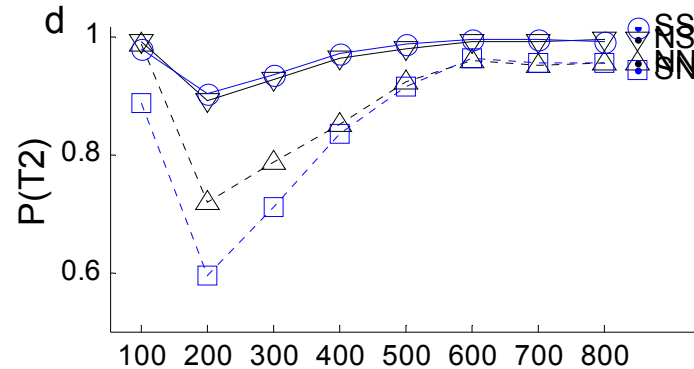
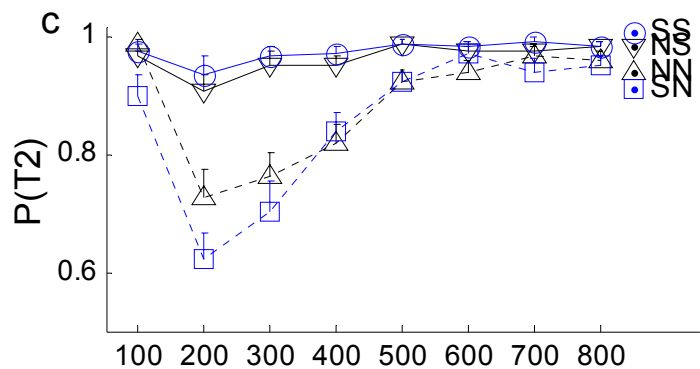
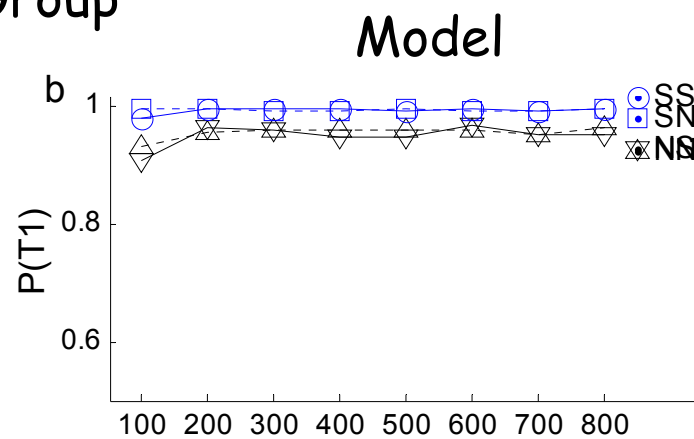
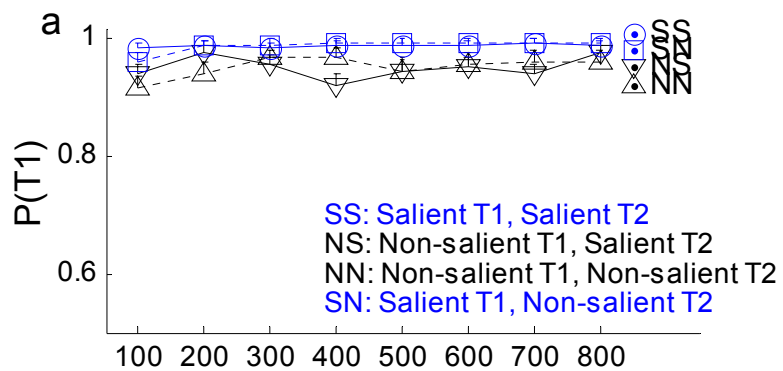
Data



Model



Data Young Group



Parameter	Young Group		Older Group	
	Optimum	Range	Optimum	Range
θ , initial masking factor (dimensionless)	0.52	(0.48, 0.58)	0.44	(0.36, 0.52)
β , Time constant (ms)	11	(10.5, 11.6)	14	(12.8, 14.3)
w , Width of attention window (ms)	140	(135, 150)	160	(> 120)
C , Capacity of ICP (Item per SOA unit)	0.98	(0.94, 1.01)	0.95	(0.90, 0.98)
π , Duration of ICP (ms)	590	(570, 610)	700	(650, 730)
μ_n , Mean of ICP noise (ms)	10	(7, 13)	25	(19, 28)
σ_n , SD of ICP noise (ms)	40	(35, 44)	65	(54, 73)
	Mean R^2	0.958	0.920	
	SD R^2	0.006	0.008	

Conclusions

- Useful
- Automatic vs. controlled
- Attention gating
- Elaborate working memory
- General theory of attention